

1. **Over Time:** Each team receives an overtime extra point attempt. No kicking allowed in OT. Choice of 1, 2, or 3 points. If the score is tied at the end of the 2<sup>nd</sup> OT, teams must go for 2 or 3 points.
2. **Interceptions on returned extra points** are worth the value of the attempted extra point. (1, 2, or 3 points).
3. If there is an **interception on an extra point** and the attempting team commits a penalty on the return, the opposing team will take offensive possession of the ball. The penalty will be assessed from the line of scrimmage and they will get an additional 5 yards.
4. **Mercy Rule:** The game will end when there is a 19 point differential at or any time after the 2 minute warning in the 2<sup>nd</sup> half.
5. **If a passer crosses the LOS** and comes back behind the LOS and throws a pass, it is an illegal forward pass.
6. **Kick-off team** has 30 seconds to kick off after a score or it is a delay of game penalty.
7. **A fair catch of a declared scrimmage kick (punt):** The receiving team may request a free kick for 3 points (field goal) and the defense may not rush the kicker. A kicking tee or block may be used.
8. **Roughing the kicker, holder, or center (extra point):** Automatic 10 yard penalty on the kick off (or 35) whether the kick was good or not. Choice of 1, 2, or 3 points from the 1 yard line.
9. **Roughing the kicker, holder, or center (field goal):** 15 yard penalty and automatic first down. (10 yards on the kick off or from the 35 if the kick was good).
10. **Flag pulling:** A legal flag pull takes place when the ball carrier is in full possession of the ball. Defenders can dive to pull flags but cannot tackle, hold, **or run through the ball carrier when pulling flags. Illegal contact/"Bodying Up the Ball Carrier to Remove Flag" is a spot foul, +10 yards, and replay the down.**
11. **15 yard penalties have been added for the following:** Roughing (Center, Kicker, Holder, or Passer), Unsportsmanlike Conduct, Simulating the Snap Count (USC), Illegal Participation, Excessive Delay of Game, Fighting (also and ejection) Profanity, Unpalatable Act (official's discretion), Conduct Unbecoming (USC), Taunting (USC).
12. **Holding:** The rulebook makes a distinction for a defender holding an eligible receiver (everyone is eligible) +5 yards from the LOS and an automatic first down. All other holding penalties remain the same and will be enforced by rule. There is no longer a distinction for a passing play to be assessed from the LOS. As long as the ball is not loose, holding will be assessed from the spot of the foul.