

# Anne Arundel County Archaeology Lab Manual

Updated March 2022



# Contents

<b>Artifact Processing</b>	<b>2</b>
<b>Washing</b>	<b>2</b>
Quick Step Reference	5
What to Wash Quick Guide	7
<b>Rebagging</b>	<b>8</b>
Quick Step Reference	10
<b>Cataloging</b>	<b>12</b>
Quick Step Reference	16
<b>Data Entry</b>	<b>18</b>
Creating a New Catalog Record	19
<b>Labeling</b>	<b>24</b>
Quick Step Reference	26
Labeling Guide	27
<b>Appendix I: Catalog Cheat Sheets</b>	<b>31</b>
<b>Appendix II: Quick Catalog Visual Guide</b>	<b>42</b>

## Artifact Processing

Archaeology is a two-part discipline consisting of Fieldwork and Lab work. Fieldwork entails various types of artifact collection and excavation that lead to the generation of data in the form of notes, photographs, and artifacts. Excavations can be either Shovel Test Pits (STPs) or Excavation Units (EU). In both cases, contextual data such as coordinates and stratigraphy are extremely important to ensure accurate analysis. These contexts are recorded with all artifact collections. Another form of artifact collection is a walkover survey. For walkover surveys, locational data is not as detailed or systematic as the data collected from excavations, but the data is still important. Context information needs to stay with artifacts at all times!

In order to make full use of the data collected in the field, artifacts have to be processed in the lab for accurate analysis. This means that artifacts need to be cleaned in order to make proper identifications, and labeled in order to maintain their contextual information. This manual is a guide on how to properly process artifacts collected in the field for analysis and long term storage.

## Washing

Once bags are brought in they should be organized sequentially in ascending order and recorded in the Lab Bag Log located on the metal shelves next to the drying racks. The artifacts then need to be cleaned. Clean artifacts from only one Field Bag at a time so the artifacts do not get mixed!

Start by gathering required tools:

- dish pan;
- a wet toothbrush;
- a dry toothbrush;
- colander;
- newspaper;
- a dental pick;
- pipe cleaner (if available or needed);
- a drying screen;
- an acid-free pen (Pigma Micron); and
- an artifact processing tag.

First fill out the appropriate artifact processing tag (EU, STP, or Surface Finds) with the information from the field bag and field tag. Also, add your name and the date to the “Washed” line of the processing tag. Next, remove artifacts from the field bag(s) onto dry newspaper. If a lot has multiple bags, make sure to wash all of the bags at the same time. Sort the artifacts on the newspaper before washing them. This will allow the washer to determine which artifacts can be wet brushed and which have to be dry brushed. Be sure to check with the lab supervisor to see if there are any specific washing instructions for the site you are working on.

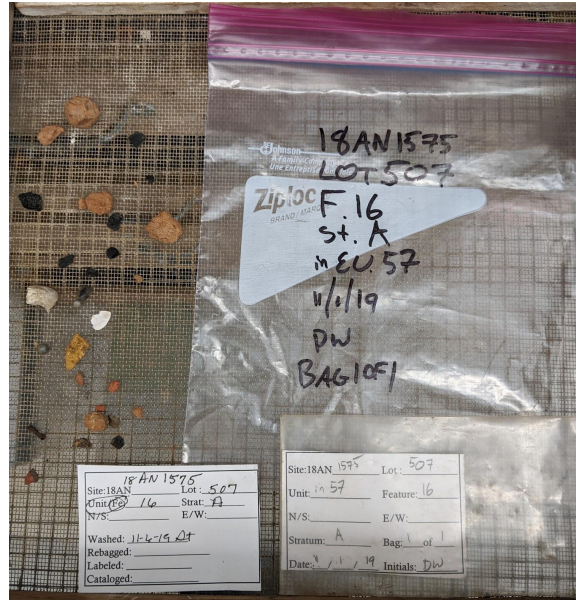
Cleaning is an irreversible process and therefore the nature of each artifact should be taken into consideration before washing any of them. Also, one should be as careful as possible. There are two general methods of cleaning: wet and dry brushing. The use of each technique is dependent on the type and condition of the artifact. NEVER USE SOAP!

The most common method is Wet Brushing, where an artifact is gently dipped in water and brushed with a wet brush to remove dirt. However, the artifacts should not soak for long periods, as it can cause irreparable damage. Not all artifacts can or should be placed in water. Some are too fragile such as bone, mortar, plaster and shell. In these cases you can still use a wet or damp brush to carefully remove dirt with minimal water contact. Also, many of these artifacts can become softer when wet, in which case it is imperative to use caution. Brushing too hard can leave brush strokes or remove fragile decorations. A good rule to follow when cleaning artifacts is to use common sense. If an artifact looks too fragile to withstand immersion and brushing, then it probably is. If unsure, ask the supervising archaeologist. Other artifacts, such as brick, should not be immersed because it takes them a long time to dry. A soaked brick can take weeks to dry properly, and can easily mold if bagged too soon, even with perforated bags.

While it is important to be careful it is also important to be thorough. Leaving dirt on an artifact can lead to further deterioration and can obscure important details during the cataloging process, such as paste identification on ceramics. Make sure to clean the edges of artifacts, and only work on one artifact at a time. Two guidelines can help determine if an artifact is clean enough. One: it is clean enough that you would be comfortable licking it. Two: the water never becomes so dirty that it is no longer transparent. Regular changing of water is key. Dump dirty water outside. Do not dump dirty water in the sink! Make sure that there are no artifacts in the wash bin before dumping! It is also acceptable to briefly rinse the artifacts before placing them on the drying tray. In cases of artifacts with hollow areas, the dirt should be carefully removed from the hollow area with a dental pick and/or pipe cleaner. For example, the interior of a pipe stem should be cleaned thoroughly in order to allow for a bore measurement to be taken, which can help with dating the artifact.

After washing an artifact, place it on the drying screen. Be sure to arrange artifacts by bag and then material type within each bag. This will make sorting and rebagging easier. While it is all right for artifacts to touch each other, DO NOT overlap them. It will slow the drying time. Be sure to place any artifact that is small enough to drop through the screen on a paper towel on the drying screen. If the contents of one bag do not take up an entire section of the screen, you can section it off with a wooden divider. This allows full use of the screen without mixing artifacts between proveniences. If the artifacts from one provenience take up more than one screen, make sure to note that on both screens. Finally, place the field bag, field tag, and the artifact processing tag on the screen with the associated artifacts.





Dry brushing may be used on more fragile artifacts. For dry brushing, gently brush the artifact with a completely dry brush over newspaper. Do not put the artifact directly in the water. Place the dry-brushed artifacts on the screen next to the washed artifacts from the same context. Again, do not stack artifacts. In a few cases, particularly when washing patinated glass, you will need to wash the artifact with a brush dipped in a solution of 50% water and 50% Ethanol to keep from removing delicate material.

Once the screen is full, place a tag with the name of the project, the lots on the tray, and the date the artifacts were washed onto the front of the tray. Since there may be more than one project in the lab at a time, placing the project name on the tray keeps artifacts from being mixed between projects. Place the screen on the drying rack in the open slot nearest to the top. Never put wet artifacts over dry ones. They will undoubtedly drip, making your dry artifacts wet, forcing you to wait longer to put them away. Allow artifacts to dry at least two days after washing before bagging. In the case of large pieces of brick, let them dry for more than two days.

When you have finished washing artifacts, be sure to clean up your station. Put tools away. Dump the water outside after first checking that there are no artifacts in the water bin. Be sure to check the water bin for artifacts after finishing each lot as well to ensure that no artifacts are lost. Wipe down the sink and countertop with a damp sponge, making sure to wipe off any mud splatter. If a lot of leaves and mud were tracked indoors or a lot of dirt got on the floor from the artifact bags, please sweep the floor around the sinks and back door.

## Quick Step Reference

### Step 1: Prepare Your Work Area

- Grab your tools! You will need a plastic basin, a colander, a drying screen, and a toothbrush.
- Place the drying screen on newspapers and the basin and colander in the sink.
- Ask your supervisor for a bag of artifacts to clean.



### Step 2: Analyze your Lot

- Remove the inside bag tag. Check the provenience information. Does the bag tag match the information on the outside of the artifact bag? If there's a problem, please see the Lab supervisor immediately. Place on the screen.
- Remove and set aside any foil packets (Charcoal samples, DO NOT OPEN) or film containers/medicine vials. Ask the supervisor how to clean these special finds.
- Fill out an Artifact Processing Form; write your name and the date in the "Washed" section.

Site: 18AN _____	Lot : _____
Unit/Fe: _____	Strat: _____
N/S: _____	E/W: _____
Washed: _____	
Rebagged: _____	
Labeled: _____	

***Before you begin washing, please check with the supervisor for any changes in procedure.***

### Step 3: Wash!

- Dump a lot (all bags) out on a piece of newspaper by your sink. Sort the artifacts, as you can, into material classes.
  - **We do not wash metals, glass, organic material, overpainted porcelain, objects with loose pigment, objects with residue, or any materials to be sampled for analysis.**
  - Use a soft bristle paint brush to dry brush metals, organic materials, and overpainted ceramics. If the material is too fragile to handle a soft brush, do not clean at all.
  - To wash patinated glass, use a toothbrush dipped in a solution of 50% Ethanol and 50% water to carefully clean without destroying the patina.

**REMEMBER: brush gently and to never let artifacts soak in water.**

- Place a small handful of artifacts of the remaining artifacts in the colander and turn on the water. It is important that artifacts do not soak for too long! Work under a constant trickle of water; this ensures the artifact will always be in clean water. Never place an artifact under the stream.  
NEVER USE SOAP!
  - Always check the artifact for pigment or residue, traces of gilding or loose pieces prior to washing as these can easily be lost during washing. If pigment or gilding is present or the object appears to be quite fragile, do not wash it.
- Clean each artifact individually. Be particularly attentive to the edges and grooves that may need extra attention.
- Be gentle but thorough. Remember to brush, not scrub. If you're unsure how to clean something – ASK!
- Place artifacts on the screen by type – ceramics, glass, lithics, etc.
- Change your water often! If it looks like chocolate milk – CHANGE IT! Please do not dump the dirty water down the sink, dump it outside through the colander.

**REMEMBER: Only work on 1 Lot at a time. If multiple lots are on one screen, be sure to use dividers and make it obvious which lot is which.**



## Step 4: Clean Up

- Be sure each Lot is clearly identified with the empty field bag, the bag tag, and the artifact processing tag.
- Place the drying screen on the drying rack. Be sure to place your rack **BELOW** any dry or drying artifacts.
- Rinse your tools and put them away.
- Wipe down the sink and the counter with a sponge.

## What to Wash Quick Guide

### **What can I wash with water (using a toothbrush)?**

- Ceramics (unless they have visible residues, glaze that is coming off of the body, or overglaze painted decoration)
- Brick
- Stone (architectural material, fire cracked rocks, and flakes, never wash stone tools)
- Mortar and Cement (unless it starts to crumble)
- Plastic

### **What can I dry brush (with a soft-bristled brush)?**

- Metal objects
- Bone
- Shell
- Charcoal
- Overpainted and loose glazed ceramics
- If these materials are particularly muddy, talk to the supervisor about using some water

### **What needs special treatment?**

- Glass (use a 50% water, 50% ethanol solution to wash)

### **What should not be washed?**

- Materials with visible residues
- Anything too fragile
- Floral materials (such as textiles or paper)
- Leather

## Rebagging

Once artifacts have had ample time to dry (around 48 hours minimum), they need to be sorted by material type (i.e. ceramic, glass, metal) and rebagged. Make sure the artifact is dry before you bag it; otherwise the moisture can lead to the growth of mold and fungus. Work one only one lot at a time! Start by sorting the artifacts by material type, i.e. brick, glass, ceramic, quartz, rhyolite, etc. Once sorted place each material type in its own bag. Use the smallest available bag that the artifact(s) can fit in without force and will still close. A variety of different sized bags are located in bins on the shelves near the washing area. Puncture the top of the bage 3 or 4 times with a dental pick or lab probe. The perforation will allow ventilation, thus avoiding any condensation from occurring. Label each bag with the site number, lot number, and provenience information using a sharpie or IDenti Pen. Write a paper tag with provenience information with an acid free pen, and place a tag into each artifact bag. Once each material type is bagged, place the bags in a Lot Bag (either 8x10 or 10x12). The Lot Bag also needs to be perforated at the top, and labeled with the site number, lot number, provenience information, as well as the name and date of original excavation. Be sure to fill out the artifact processing tag with your name and the date on the “Rebagging” line. Be sure to write neatly and clearly! Place the artifact processing tag and the field tag in the lot bag. Once you have verified the information between the two tags and the original field bag, you may throw away the original field bag.

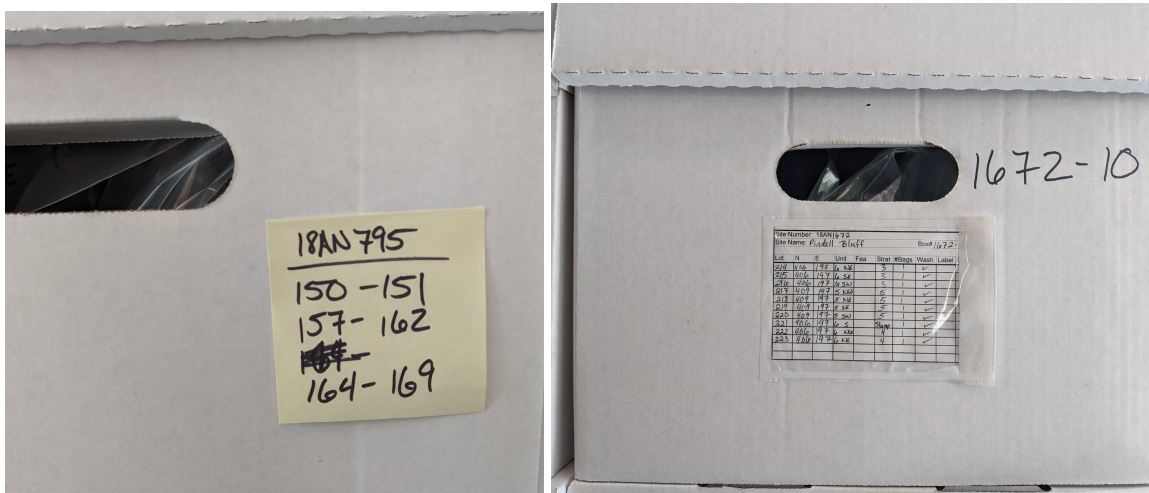
The diagram shows a lot bag label with the following fields and their corresponding values:

Field	Value
Site Number	18AP38
Lot Number	1001.001
Artifact Number	
Excavation Unit or Feature Letter	EU: 1
Stratum Number	St. 1
Coordinates – omit if within a feature	N. 193.2 E. 195
Excavation Date Excavator's Initials -On Final Bags Only	3/05/18 SS



Once a lot has been bagged, place the bag in the appropriate box in ascending lot order. Do not overfill the box or stack artifact bags on top of each other. This can lead to artifacts breaking, and/or a box being too heavy to safely lift. See Picture above for an appropriately filled box.

Initially a temporary box tag can be used to label each. Place a Post-It note with the site name or number and the lots on the box. This can be useful when initially rebagging, especially if the lots were washed out of order. This will allow you to shift bags between boxes without having to scratch out or redo the final box label. When a box is full, fill out the box tag with the information from the bag. Be sure to list the lots on the box tag in ascending order with a line for each lot. This includes giving a line to negative STPs, in which case you will write NCM (No Cultural Material) on the provenience information columns. This will help minimize confusion over missing lot bags. If there are more lots in the box than can fit on one tag, use as many tags as needed to record each lot, and stack the tags in the box label sleeve. In the case of small sites with only a handful of bags, multiple sites may be placed in the box. If there are multiple sites in a box use a box tag that lists the sites, lot range, and the total number of bags for the site. It is not necessary to list each individual lot in this case.



Site Number: 18AN1672									
Site Name: Pindell Bluff									
Box# 1672-10									
Lot	N	E	Unit	Fea	Strat	#Bags	Wash	Label	Catalo
214	466	197	6 NE		3	1	✓		✓
215	406	197	6 SE		3	1	✓		✓
216	406	197	6 SW		3	1	✓		✓
217	409	197	5 NW		5	1	✓		✓
218	409	197	5 NE		5	1	✓		✓
219	409	197	5 SE		5	1	✓		✓
220	409	197	5 SW		5	1	✓		✓
221	406	197	6 S		Slamp	1	✓		✓
222	406	197	6 NW		4	1	✓		✓
223	406	197	6 NE		4	1	✓		✓

Site #s: Shadow Pt Ct, polly place, Linthicum walks			Box # MS-2
Accession #s			
Site #	Lot Range	# of Bags	
SPC	1-16, 9-18	116	
Polly	1, 3-16, 8-9, 11-12, 14-15, 17, 22, 316	18	
18AN1166	29-32		
116	1-3	4	

## Quick Step Reference

### Step 1: Prepare Your Work Area

- You will need the following tools: a sharpie, an acid-free pen, a lab probe, scissors, and bag tags and archival quality bags (both in the purple and blue organizers).
- Ask a supervisor to get you a Lot to rebag. Make sure ALL artifacts are completely dry before rebagging (if it's cold to the touch it's not dry!)

### Step 2: Analyze your Lot

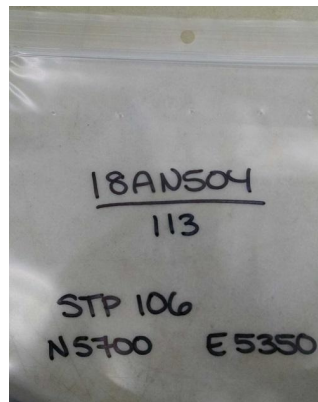
- Check the provenience information. Does the bag tag match the information on the outside of the artifact bag? If there's a problem, please see the Lab supervisor immediately.
- Sort the artifacts by material type: Ceramic, Glass, Lithic, Metal, Faunal, Floral, Masonry, and Unidentified. If the lot is large enough to sub-categorize and you feel comfortable doing so the following sub-categories (not all listed) may be used:
  - o Metal – by type (ie: iron, copper, lead, etc.)
  - o Ceramics – American Indian and Euro-American
  - o Lithics – FCR, Shatter, and Flakes
- Fill out the Artifact Processing Form; write your name and the date in the “Rebagged” section.



**REMEMBER: Only work on 1 Lot at a time. If you have any questions please see the Lab Supervisor!**

### Step 3: Rebag!

- Each material type will go into its own bag. All of these individual bags will then go into a main Lot bag.
- Chose the smallest bag that all of the artifacts will comfortably fit into. If it's difficult to close – it's too small!
- Poke three or four holes about ½” under the zip closure to allow air flow – do this for every bag!
- Under the holes write the provenience information in the following order – Site, Lot number, Eu/Fea/STP number, Stratum, coordinates, and date excavated (only on the main bag).
- Fill out a bag tag for each bag and place inside the bags.
- Place artifacts in bags.
- Put artifact bags in Lot bag.



18AN 881	LOT 176	STRATUM 2
N 1100	E 500	EU/FEA 6
18AN 881	LOT 176	STRATUM 2
N 1100	E 500	EU/FEA 6
18AN 881	LOT 176	STRATUM 2
N 1100	E 500	EU/FEA 6
18AN 881	LOT 176	STRATUM 2
N 1100	E 500	EU/FEA 6

### Step 4: Clean Up

- Find the proper box for your newly bagged Lots! Make sure you're placing them in the right box by site and by Lot number
- Fill out the information on the box tag. Try to keep the lots in numerical order. Leave spaces for any missing lots. Check the "Washed" category.
- Clean up your work area and put all tools away.
- Wipe down the table with a sponge if necessary.



## Cataloging

Cataloging should only be done by those trained by the archaeological staff. Do not catalog if you have not been trained. Start by gathering needed materials: catalog sheets, pencil, acid free pen, IDenti-pen, bag tags, artifact bags, scissors, lab probe, scale, and drill bit measures if needed. Work on only one lot bag at a time! Sort the artifacts from the lot bag into material type. Working with one material type at a time, separate the artifacts into individual types. For example, when working with lithics, first separate by material (quartz, chert, rhyolite, etc.), then separate by type (shatter, points, primary flakes, secondary flakes, tertiary flakes, etc.). Each artifact type will then be described on their own entry line. Each entry should be described as much as possible and should be placed in its own bag unless specifically instructed otherwise. Once the artifacts are sorted into individual types, begin filling out the catalog sheet. Start by writing the site number at the top of the sheet. Also, initial and date each catalog sheet at the bottom of the page. Each entry is cataloged from left to right under the headings listed and described below. \*Note: the information contained in some of the headings varies with the material. Be sure to use the catalog guide book to record the correct type of information under the correct heading for each material type.

18AN795

Lot	North	East	Unit/Fea	Strat	Material	Type	Subtype	Desc. 1	Desc. 2	Desc. 3	Count	Weight	Notes	Pulled
7	5	35	E4	7	Masonry	Brick	Red	Hand Made			39	11.5		
					Masonry	Brick	Red	Machine Made			12	0.300		
					Metal	Iron	Nail	Square	Rose Head	No Tip	15	1.025		
					Metal	Iron	Nail	Square	No Head	Unid	19	1.213		
					Metal	Iron	Nail	Unid		Unid	38	1.757		
					Glass	Flat	Windows			Unid	1	0.014		
					Glass	Vessel	Bottom	Round	Body	Shatter	7	0.157	Heavily P. Hcd	
					Lithic	Chert	Sub-type	Round	Unid	Shatter	2	0.040	piece has cortex	
					Lithic	Slate					1	0.020		
					Ceramic	Earthenware	Pipe	White Paste	Bowl	No Base	12	0.351		
									Bowl		1	0.038		
									Stem		7	0.114	Roughed	
											6	0.283		
											7	0.195		
											8	0.124		

Done By: \_\_\_\_\_ Date: \_\_\_\_\_

Data Entry By: \_\_\_\_\_ Date: \_\_\_\_\_

Once an entry has been completed place the artifact(s) back in their bag. If artifacts from a single artifact back become subdivided, i.e. ceramics become divided into whiteware, german stoneware and borderware, create a new artifact bag for each new subdivision, making sure to label the bags as before and add a bag tag. Once you have completed cataloging a lot, mark the top right corner of the lot bag with an encircled C. Date and initial the artifact processing tag on the "Catalog" line. Return the lot bag to the box, and check off the cataloged field on the box tag for that lot if a box tag is present. Give the catalog sheets to the supervising archaeologist, and clean up your work space when you have finished cataloging for the day.

## Catalog Headings

Lot Number  
 N Coordinates  
 E Coordinates  
 EU/Feat  
 Strat  
 Material  
 Type  
 Subtype  
 Description 1  
 Description 2  
 Description 3  
 Count  
 Weight  
 Comments  
 Pulled

## Provenience

Provenience is recorded in the Lot Number, N and E Coordinates, EU/Feat and Strat columns. Lot Number, N and E Coordinates and Strat should be listed on the lot bag and the processing and field tags included with the artifacts. If any of that information is missing, make sure to check with the supervising archaeologist, who should have a list of all the lots and their provenience information.

## Material

The first information to record is the material. This is the most basic descriptor of an artifact, and can either be Metal, Ceramic, Lithic, Glass, Floral, Faunal, Masonry, or Other. Each of these materials has been given a page in the catalog manual.

METAL									
Material	Type	Type	Subtype	Type	Subtype	Subtype	Description 1	Subtype	Description 2
Metal	Aluminum	Aluminum	Other	Lead	Hardware	Clothing	Buckle	Nail	Cut Head
Metal	Copper/Alloy	Aluminum	Unid	Lead	Other	Clothing	Button	Nail	L-Head
Metal	Gold	Copper/Alloy	Bead	Lead	Sheet	Clothing	Cuff links	Nail	No Head
Metal	Iron	Copper/Alloy	Brad	Lead	Shot	Clothing	Hook and Aigh	Nail	Rose Head
Metal	Lead	Copper/Alloy	Clothing	Lead	Slag	Clothing	Other	Nail	T-Head
Metal	Other	Copper/Alloy	Hardware	Lead	Unid	Clothing	Unid	Nail	Unid Head
Metal	Pewter	Copper/Alloy	Horse Furniture	Other	Other	Hardware	Barrel Strap		
Metal	Silver	Copper/Alloy	Kettle	Other	Slag	Hardware	Handle		
Metal	Tin	Copper/Alloy	Other	Other	Unid	Hardware	Hinge		
Metal	Unid	Copper/Alloy	Sheet	Pewter	Clothing	Hardware	Key		
Metal	White Metal Alloy	Copper/Alloy	Table Implement	Pewter	Other	Hardware	Lock Part		
		Copper/Alloy	Tool	Pewter	Table Implement	Hardware	Ring		
		Copper/Alloy	Unid	Pewter	Unid	Hardware	Unid		
		Copper/Alloy	Wire	Silver	Other	Hardware	Window Lead		
		Copper/Alloy	Gun Part	Tin	Other	Hardware	Staple		
		Copper/Alloy	Leather ornament	Tin	Unid	Hardware	Bolt Hex Head		
		Gold	Unid	Unid	Unid	Hardware	Bolt Square Head		
		Gold	Unid	White Metal Alloy	Clothing	Nail	Cut		
		Iron	Brad	White Metal Alloy	Other	Nail	Square		
		Iron	Clothing	White Metal Alloy	Table Implement	Nail	Unid		
		Iron	Gun Part	White Metal Alloy	Unid	Nail	Wire		
		Iron	Hardware			Other	Wrought		
		Iron	Horse Furniture			Other	Bail Seal		
		Iron	Kettle			Other	Barrel Strap		
		Iron	Nail			Other	Button		
		Iron	Other			Other	Lock Part		
		Iron	Screw			Other	Other		
		Iron	Sheet			Other	Ring		
		Iron	Shell			Other	Smoker's companion		
		Iron	Slag			Other	Straight Pin		
		Iron	Spike			Other	Thimble		
		Iron	Table Implement			Unid	Unid		
		Iron	Tack			Table Implement	Fork		
		Iron	Tool			Table Implement	Handle		
		Iron	Unid			Table Implement	Knife		
		Iron	Wire			Table Implement	Spoon		
						Tool	Chisel		
						Tool	Hoe		
						Tool	Knife		
						Tool	Other		
						Tool	Scissors		
						Tool	Unid		

## Descriptive Fields

The descriptive fields help further refine the identification of an artifact and include: Type, Subtype, Desc 1, Desc 2, and Desc 3. The information recorded in these fields varies by material. Find the appropriate material page in the catalog manual, and follow the flow chart to accurately fill in each field. If you are unsure about the identification of an artifact or how to fill in a specific field, be sure to ask the supervising archaeologist. There is also a type collection available to help with artifact identification. It should also be noted that some artifacts do not use all of the descriptive fields, for example Slag is simply listed as Material: Other →Type: Other →Subtype: Slag.

## Count

The Count is the number of individual items in a single artifact type. E.G. if there are 5 pieces of clear sheet window glass then the number under count will be 5.

## Weight

All artifacts must be weighed. The weight is measured in ounces with a scale, and refers to the aggregate weight if there is more than one artifact in the entry. In some cases it may be useful to also take measurements, such as length or width. Note these measurements in the comments section

## Comments

The comments section is for extended descriptions on an artifact's decoration, make, or distinguishing marks. Try to be thorough, and list all markings/features on an artifact. Many of these can be highly diagnostic such as mold seams and maker's marks on bottle glass. There are a number of books and references in the lab to help you identify various features on artifacts. USE THEM. Also feel free to ask questions. The more information recorded the better. This field is also used for the cataloger's comments. It is a great place to note if you think an artifact is one thing but are uncertain. Also, be sure to note if pieces within the entry mend, or if pieces between entries cross mend.

## Pulled

In some cases, one of the supervising archaeologists will pull diagnostic or special artifacts for display or separate research. If an artifact is pulled, there will be a pull slip in the lot bag. Be sure to write down the information on the pull slip in the catalog and check off the "Pulled" field for that entry.

PULL SLIP	
18AN	Lot
EU/Fea./STP	St.
Objects Pulled:	
Pulled By:	Date:
Reason: <input type="checkbox"/> Analysis <input type="checkbox"/> Conservation <input type="checkbox"/> Exhibition <input type="checkbox"/> Small Finds <input type="checkbox"/> Other: _____	
Destination	
Temporary or Permanent	
Date to be returned (if applicable)	

## Catalog Entry Examples

### Quartz Flake:

Material: Lithic → Type: Quartz → Subtype: White → Des 1: Debitage → Desc 2: Primary  
→ Desc 3: Flake

### Partial Wrought Nail

Material: Metal → Type: Iron → Subtype: Nail → Des 1: Wrought → Desc 2: Rose Head → Desc 3:  
No Tip

### Brick

Material: Masonry → Type: Brick → Subtype: Red → Des 1: Hand Made →  
Desc 2: --- → Desc 3: --

### German Stoneware

Material: Ceramic → Type: Stoneware → Subtype: Salt Glazed → Des 1: Gray Body →  
Desc 2: Rhenish → Desc 3: Cobalt Decoration

### Wine Bottle Glass

Material: Glass → Type: Vessel → Subtype: Bottle → Des 1: Round →  
Desc 2: Body → Desc 3: Olive

## Quick Step Reference

(Please Note: Only those who have received training may catalog artifacts)

### Step 1: Prepare Your Work Area

- Grab your tools! You will need a scale, pencil, and catalog sheets.
- Ask your supervisor for a bag of artifacts to catalog.



### Step 2: Catalog!

- Separate your artifacts by material type (ceramic, glass, lithic, masonry, metal, faunal, floral, etc...).
- Working with one material type at a time, separate artifacts into the smallest categories possible.
  - For example: Ceramic – Earthenware – Refined – Pearlware – Blue Dec, or
  - Masonry – Brick – Red – Machine Made.
- Fill out the catalog sheet, remembering to count and weigh each group. Use the notes section to further describe the artifact(s) if necessary. Feel free to use multiple comment lines if needed, scratching out and skipping the other columns for those lines, or use the back of the page to continue notes.

**REMEMBER: There is no such thing as too much information!**

- Replace the cataloged artifacts in their bag and continue cataloging the Lot until done.

**REMEMBER: Only work on 1 Lot at a time. If multiple lots are on one catalog sheet, be sure to make it obvious which lot is which.**

### Step 3: Clean Up

- Fill out the Artifact Processing Form; write your name and the date in the “Cataloged” section.
- Make a C surrounded by a circle in sharpie on the outside of the Lot bag, upper right.
- Return your lot bag to the main box and check “Cataloged” on the box tag.
- Put away your tools and clear your work area.
- Place catalog sheet in the appropriate place.

## Data Entry

Once cataloging is completed, the information on the catalog sheets needs to be entered in the computer. For most sites data entry will be done in File Maker. In a few small sites or special occasions data entry will be done in Excel. If cataloging in Excel copy the information in each field exactly as it is written. Be sure to periodically save in order to minimize the chances of lost data and having to repeat work. Before starting, make sure that you are entering the catalog sheets into the correct site database.

In the case of FileMaker, the catalog file can be found under Share Drive (J):>Shared>ENV>ARCHAEOLOGY>SITEFILES> 18ANX *sitename*>18ANX *sitename* Catalog. You can enter the data in either a spreadsheet line view or in an individual entry view. FileMaker uses locked fields, so you will only need to start typing each field and it will autofill. You can also use the drop down boxes to fill each field. If typing and autofilling, make sure that the correct item is entered as some items in a field begin with the same letter, like Faunal and Floral under Materials. Before creating a new entry, double check that the information on the screen matches the information on the line on the catalog sheet. FileMaker does not have a manual save button. Data is automatically saved as you work. If FileMaker crashes, check in the spreadsheet view to see the last entry that the program saved before restarting data entry to make sure that no entries were lost.

The screenshot displays the FileMaker Pro interface for a database named "[18AN1519 Ferguson]". The menu bar includes File, Edit, View, Insert, Format, Records, Scripts, Window, and Help. The toolbar shows navigation and record management icons, with a status bar indicating 3502 records and a total of 3502 (Unsorted). The layout is set to "Layout #1" and the view is "View As" (Table View). The main form area is light blue and contains the following fields and controls:

- Lot:** 169
- Material:** Ceramic
- Type:** (empty)
- Subtype:** (empty)
- Description 1:** (empty)
- Description 2:** (empty)
- Description 3:** (empty)
- Count:** (empty)
- Weight:** (empty)
- Notes:** (empty)

Navigation buttons: New Record, Previous Record, Next Record.

Location and Area fields:

North	East	Strat	Unit	STP
505	450	3	17	

Feature, Section, and Area fields are also present but empty.

Summary fields:

- Count Total:** 31690.429
- Weight Oz Total:** 8152.9248
- Weight in lb's:** 509.5578

A **Photo** field with a red brick icon is also visible.

At the bottom, there is a **Pulled** field (empty).

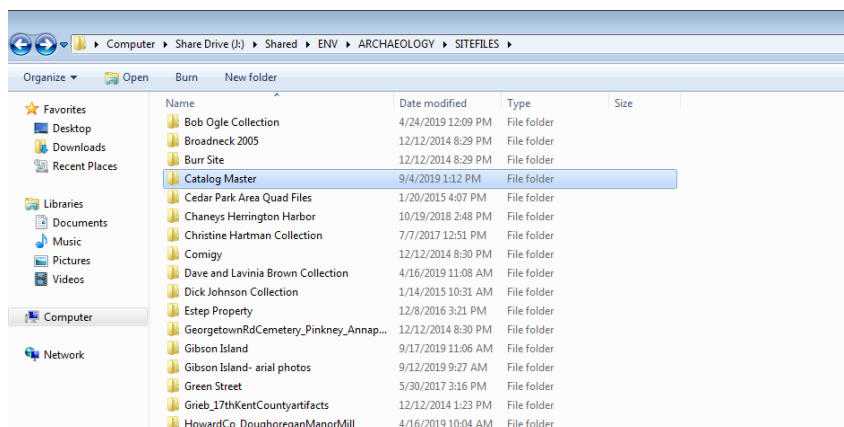


It can be helpful to use a ruler under the line of the paper catalog you are transcribing to make sure each entry has the correct information. You can then slide the ruler down one line at a time as you complete an entry in order to better track where on the catalog sheet you are working. Once you have completed all of the entries on a catalog sheet, initial and date the sheet in the bottom right corner.

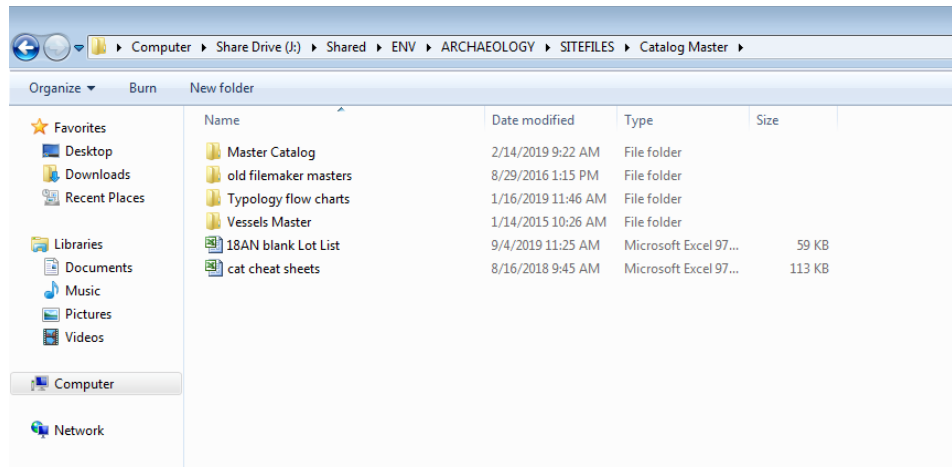
## Creating a New Catalog Record

In most cases, the catalog database you are entering data into will already exist and will have a linked lot list. However, in some cases you will need to make a new catalog and link the lot list. Look for a folder with the site number under (J):>Shared>ENV>ARCHAEOLOGY>SITEFILES> 18ANX *sitename*. This folder should contain all of the information pertaining to that site. If a folder does not exist, get help from the supervising archaeologist to make one as it might need to go in a special location depending on the type of fieldwork or if it is a site survey without a site number.

Once the correct folder is located or created, copy the “Master Catalog” folder from the SITEFILES folder ((J):>Shared>ENV>ARCHAEOLOGY>SITEFILES> Catalog Master) to your site folder. Rename the copied Master Catalog folder to match the site number you are working on, i.e. 18AN795 Skipwith Catalog. Open the newly renamed catalog folder, and rename the “site” file with your site number, i.e. 18AN795 catalog.

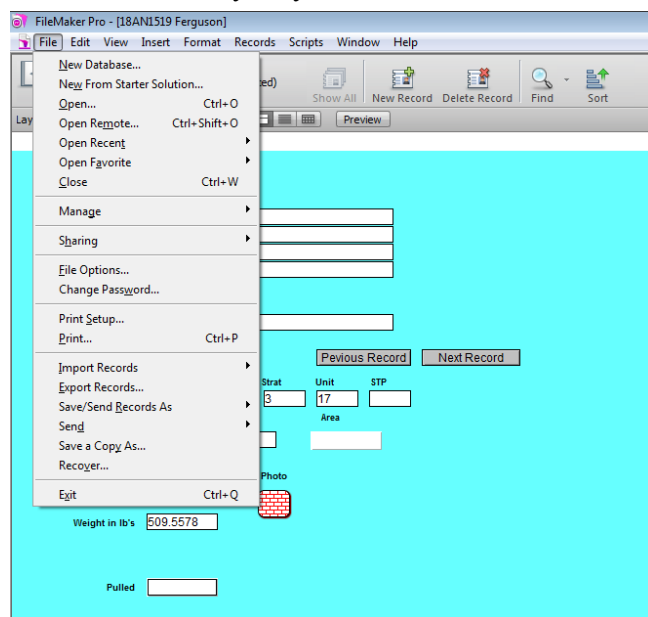


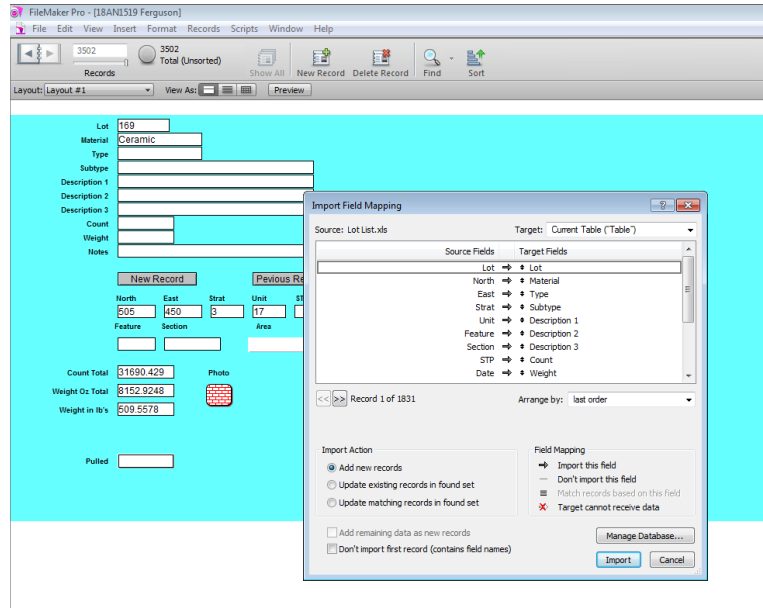




Next, you will need to create a Lot List if one does not already exist. In the Catalog Master folder is an Excel file called “18AN blank lot list” (see above for location reference). Copy that file to your site folder, and rename it with your site number, i.e. 18AN795 lot list. Open the newly created file, enter the lot list data, and save.

You can now import this lot list data into your FileMaker database. When the lot list is linked to the database, FileMaker will automatically fill in the provenience data in the catalog entry when you fill in the lot field. You can link the lot list at any time, even when there is already data entered into the database. It is recommended that you reimport the lot list to the FileMaker Database if changes have been made to the Excel file. To link the lot list to the catalog go into your site’s Catalog folder, open the “lots” file, make sure it’s empty (if not, delete all records), and Import the Excel lot list file (command is in the File menu of FileMaker). In the process of importing, make sure all the categories match, you may have to reorder “strat” and “unit” and anything else that doesn’t match. Also make sure there’s an arrow between each pair. Then just close the file (don’t rename this one). The FileMaker Pro catalog file should now have the correct location information for any lot you enter into a form.





## Quick Step Reference

Note: This assumes there's a site number and a folder containing site information for what you're entering. If not, get help creating a new site folder; it might go in the Site Visits Compliance folder, if it's a site survey without a site number, or it may already have a site number under another name.

### Step 1: Create a FileMaker Pro catalog for your site

- In the "Site Files" folder is a folder called "Catalog Master" that contains a folder called "Master Catalog." Copy the "Master Catalog" folder into your site folder and rename it "18AN\_\_ Site Name Catalog" or whatever its name is.
- Go into that folder and rename "site" file with your site number: "18AN\_\_ catalog."
- Use this file to enter the catalog sheet information.

### Step 2: Create a lot list if one doesn't already exist for your site

- In the "Catalog Master" folder (in the "Site Files" directory) is an Excel file called "18AN blank lot list." Copy this file to your site file folder and rename it with your site number: "18AN\_\_ lot list."
- Open the Excel file you just created, enter the lot list data, and save.

### Step 3: Import the lot list

Note: Do this at any time, even if you've already entered data in the catalog. Also do this if you've revised the Excel lot list.

- Go into your site's Catalog folder, open the "lots" file, make sure it's empty (if not, delete all records), and Import the Excel lot list file (command is in the File menu).
- In the process of importing, make sure all the categories match; you may have to reorder "strat" and "unit" and anything else that doesn't match. Also make sure there's an arrow between each pair. Then just close the file (don't rename this one).
- The FileMaker Pro catalog file should now have the correct location information for any lot you enter into a form.

### Step 4: Enter Data

- Enter data into FileMaker Catalog in either Spreadsheet View or Single Entry View.
- Make sure to enter only one line of the catalog sheet at a time.
- Use a ruler to help guide you on the catalog sheet.
- Verify information is correct before starting a new entry.

## Step 5: Clean Up

- Once all data from a catalog sheet has been entered initial and date the bottom right of the catalog sheet.
- Place completed catalog sheets in their appropriate folder.
- Return catalog sheets that have not been entered to the supervising archaeologist.

## Labeling

Gathering materials needed: scissors, paper labels, paint brush, glue, a small container of water, and a small gray tray. Work with only one lot at a time. Lot labels are printed on acid free paper. Not all artifacts are labeled, so begin by sorting out the artifacts that need to be labeled. These include stable metal, glass, ceramics, bone, shell, and lithics except for FCR (Fire Cracked Rock). In some cases other artifacts will also need to be labeled. Be sure to check with the supervising archaeologist for any special instructions.

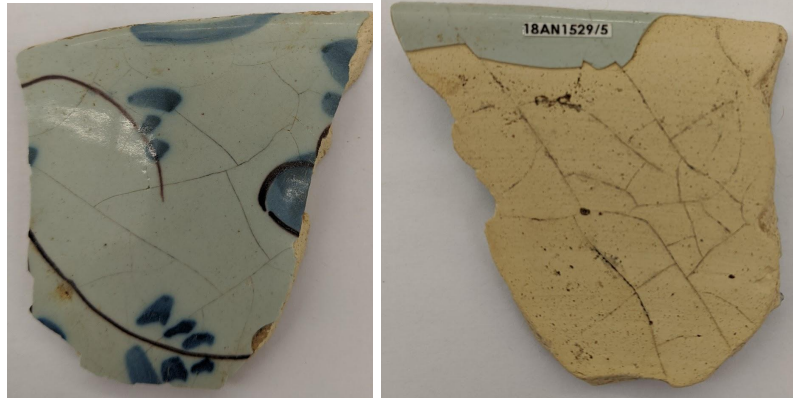
Once sorted, place the artifact on top of its artifact bag on a tray. Cut out a batch of individual labels with the lot number matching the lot you are working on. Cut as close to each label as you can while maintaining the information. In some cases, the whole label is too large for an artifact. If that is the case cut down the label to the site number and lot, or just the lot number if needed (i.e. 18AN795/1 → 795/1, or 18AN795/1 → /1). Each artifact is then given a coat of glue. Do not cover the entire artifact. You only need a strip of glue big enough to adhere the label.



Once the glue is on, place the paper label on the glue. Then coat the paper label with another layer of glue. Place the labeled artifact on the tray to dry. Some lots will use multiple trays. Trays can be placed back on the rack to give the glue time to dry. Allow the glue at least thirty minutes to dry. If the glue feels at all tacky it will need longer to dry, and should not be rebagged. Once the glue has dried, place the artifacts back in their artifact bags, place the artifact bags in the lot bag, and initial and date the processing tag on the “labeled” line. Place the lot bag back in its place in the box, and check of the labeled field for that lot on the box tag.



There are a few things to be aware of when placing the label. Do not put a label in the middle of an artifact. Try to place it as close to the edge as possible. Do not put a label on the side of the artifact that is most likely to be photographed or displayed. Try not to put it on a break. Do not put it over diagnostic features, as it will obscure them in the future. For ceramics this means place the label on the interior or base surface, and DO NOT put it on the paste. There are only two exceptions: 1) if there is no glaze, or 2) if the only glaze present is covered with paint overglaze decoration. For bone, do not put the label on cut or butcher marks. If you are unsure about where to place a label or if an artifact should be labeled, ask the supervising archaeologist.



When you have finished labeling for the day, clean your area. Put tools away, wash the glue out of the brush with water. Make sure the lid on the glue bottle is firmly closed. Place any extra unused labels in an envelope with the other leftover labels from that site.

## Quick Step Reference

### Step 1: Prepare Your Work Area

- You will need the following tools: a paintbrush, a small container half-filled with tap water, paper towel, scissors, labeling glue, size diameter chart, and artifact labels (see Lab supervisor).
- Lay down newspaper or a plastic bag at your workstation.
- Ask the Lab supervisor for a Lot to label



### Step 2: Analyze your Lot

- Check the provenience information. Does the bag tag match the information on the outside of the artifact bag? If there's a problem, please see the Lab supervisor immediately.
- Remove all of the artifact bags from the main bag and separate into "Label" and "Do not Label" piles.
- Artifacts to be labeled include (ask if in doubt!):
  - *Prehistoric:*
    - Ceramics (Label all, as feasible)
    - Lithics (Label all diagnostic points and flakes, as feasible); **do not** label FCR
    - Bone (Label fragments over 0.5 inch in diameter, and 10% of the lot, if sample numbers over 200)
  - *Historic:*
    - Ceramics, including pipes (Label all, as feasible)
    - Vessel glass (Label all, as feasible)
    - Window glass (Label fragments, over 0.5 inch in diameter, and label 10% of the lot, if sample numbers over 200)
    - Brick (Label brick bats and brick with at least one original surface over 1" in diameter; label 10% of the lot, if sample numbers over 200)
  - "As Feasible" means ALL artifacts that are smaller than 0.5 inches in diameter that can *reasonably* fit label)
- Find your correct label. Triple-check to be sure the site and Lot number are correct.

- Fill out the Artifact Processing Form; write your name and the date in the “Labeled” section.

### Step 3: Label!

- Carefully cut out the labels you will need. Cut as close as possible, eliminating all white space on every side.
- If possible, use the entire label (18AN??/?). If the piece is too small for the full label, you may use the Lot number only - please keep the “/” in (/??).
- Chose a spot to label that will not obscure any important information
  - Ceramics – **label on the inside**. Do not cover up any decorations. Never label on an edge or mend-site
  - Bone – make note of butchering marks! Do not label on exposed marrow, only hard outer bone!
  - Lithics – try to label on cortex (unless the label will completely cover up all cortex) and avoid edges.
- Using the paintbrush, dab a bit of glue to the spot you choose. Place the label. Use another dab of glue to coat the label. Do NOT use too much glue!
- Lay the artifact aside to dry. Please allow at least 30 minutes to fully dry.

**REMEMBER: Only work on 1 Lot at a time. Always triple-check to be sure you’re using the correct label.**

### Step 4: Clean Up

- Replace all of the artifacts in their original bag once dried.
- Place the main Lot bag back into its box. Check “Labeled” on the box tag.
- Rinse your tools and put them away.

### Labeling Guide

- |  |   |
|--|---|
| <ul style="list-style-type: none"> <li>● Label:               <ul style="list-style-type: none"> <li>○ Bone &amp; shell (10%)</li> <li>○ Pottery/Ceramics</li> <li>○ Pipes</li> <li>○ Lithics</li> <li>○ Glass</li> <li>○ Brick</li> <li>○ Stable Metal (buttons, etc.)</li> </ul> </li> </ul> | <ul style="list-style-type: none"> <li>● Do Not Label:               <ul style="list-style-type: none"> <li>○ Unstable/rusty Metal (Iron, etc.)</li> <li>○ Coal</li> <li>○ Slag</li> <li>○ Mortar</li> <li>○ Fire Cracked Rock (FCR)</li> </ul> </li> </ul> |
|--|---|





Figure 5: Examples of what to label and what not to label as described in Table C.



Figure 6: Examples of acceptable labels.

[https://mht.maryland.gov/documents/PDF/archeology/Archeology\\_standards\\_curation.pdf](https://mht.maryland.gov/documents/PDF/archeology/Archeology_standards_curation.pdf)



# DON'T:



Do NOT label broken edges or any other broken surfaces with potential for mending.



Do not put artifacts in the bags until labels are COMPLETELY dry, or they may stick together and ruin the labels.



Make sure artifacts are clean before labeling, and avoid labeling over stains or residues that do not wash off.



Avoid striking platforms, point bases, and other diagnostic attributes of lithic flakes and tools.



Labels should be visible without having to turn the artifact; do not fold labels over edges or wrap them around pipe stems.



Avoid covering important characteristics such as pontil marks, surface treatments, and decoration.



Avoid putting labels in the center of an artifact instead of along an edge.



METAL						
Material	Type	Type	Subtype	Subtype	Subtype	Description 1
Metal	Aluminum	Aluminum	Other	Lead	Clothing	Buckle
Metal	Copper/Alloy	Aluminum	Unid	Lead	Clothing	Button
Metal	Gold	Copper/Alloy	Bead	Lead	Clothing	Cuff links
Metal	Iron	Copper/Alloy	Brad	Lead	Clothing	Hook and Aigh
Metal	Lead	Copper/Alloy	Clothing	Lead	Clothing	Other
Metal	Other	Copper/Alloy	Hardware	Lead	Clothing	Unid
Metal	Pewter	Copper/Alloy	Horse Furniture	Other	Hardware	Barrel Strap
Metal	Silver	Copper/Alloy	Kettle	Other	Hardware	Handle
Metal	Tin	Copper/Alloy	Other	Other	Hardware	Hinge
Metal	Unid	Copper/Alloy	Sheet	Pewter	Hardware	Key
Metal	White Metal Alloy	Copper/Alloy	Table Implement	Pewter	Hardware	Lock Part
		Copper/Alloy	Tack	Pewter	Hardware	Ring
		Copper/Alloy	Tool	Pewter	Hardware	Unid
		Copper/Alloy	Unid	Silver	Hardware	Window Lead
		Copper/Alloy	Wire	Silver	Hardware	Staple
		Copper/Alloy	Gun Part	Tin	Hardware	Bolt Hex Head
		Copper/Alloy	Leather ornament	Tin	Hardware	Bolt Square Head
		Gold	Other	Unid	Hardware	Cut
		Gold	Unid	White Metal Alloy	Nail	Square
		Iron	Brad	White Metal Alloy	Nail	Unid
		Iron	Clothing	White Metal Alloy	Nail	Wire
		Iron	Gun Part	White Metal Alloy	Nail	Wrought
		Iron	Hardware	White Metal Alloy	Nail	Bail Seal
		Iron	Horse Furniture	White Metal Alloy	Nail	Barrel Strap
		Iron	Kettle	Unid	Other	Button
		Iron	Nail	Clothing	Other	Lock Part
		Iron	Other	Table Implement	Other	Other
		Iron	Screw		Other	Ring
		Iron	Sheet		Other	Smoker's companion
		Iron	Shell		Other	Straight Pin
		Iron	Slag		Other	Thimble
		Iron	Spike		Other	Unid
		Iron	Table Implement		Table Implement	Fork
		Iron	Tack		Table Implement	Handle
		Iron	Tool		Table Implement	Knife
		Iron	Unid		Table Implement	Spoon
		Iron	Wire		Tool	Chisel
					Tool	Hoe
					Tool	Knife
					Tool	Other
					Tool	Scissors
					Tool	Unid





# Ceramic 17

Subtype	Description 2	Subtype	Description 2	ADDED Desc 2	ADD TO Desc 2
Bone Paste	Underglaze	Refined	Edged Asymmetrical Scalloped	- Engine Turned	- Dipped
Bone Paste	Overglaze	Refined	Edged Symmetrical Scalloped	- Molded	- Edged Scalloped
Bone Paste	Over/Underglaze	Refined	Edged Embossed	- Slip Molded	
Bone Paste	Luster	Refined	Edged Impressed Unscalloped	- Transfer print-flow	
Bone Paste	Spring Mold	Refined	Edged Non Impressed		
Coarse	Black Lead Glaze	Refined	Dipped Banded		
Coarse	Brown Lead Glaze	Refined	Dipped Variageted		
Coarse	Clear Lead Glaze	Refined	Dipped Engine turned		
Coarse	Green Lead Glaze	Refined	Edged	- used	
Coarse	Lead-Back Tin Glaze	Refined	Dipped Mocha	- OTHER	
Coarse	Light Blue Tin Glaze	Refined	Dipped Cabled		
Coarse	No Glaze	Refined	Sponged		
Coarse	Unid	Refined	Luster		
Coarse	White Tin Glaze	Refined	Transfer Print		
Coarse	Yellow Lead Glaze	Refined	Transfer Print Chinese		
Hard Paste	Underglaze	Refined	Transfer Print Chinoiserie		
Hard Paste	Overglaze	Refined	Transfer Print American/ British Views		
Hard Paste	Over/Underglaze	Refined	Transfer Print Exotic Views		
Hard Paste	Transfer Print	Refined	Transfer Print Pastoral		
Hard Paste	Decals	Refined	Transfer Print Classical		
Kiln Furniture	Thermal Glaze	Refined	Transfer Print Romantic		
loaf	Thermal Glaze	Refined	Transfer Print Gothic Revival		
Low-Fired	Gravel Tempered	Refined	Transfer Print Floral		
Low-Fired	Sand Tempered	Refined	Transfer Print Sheet Pattern		
Low-Fired	Shell Tempered	Refined	Painted		
Low-Fired	Steatite Tempered	Refined	Painted Overglaze		
Low-Fired	Sand/Gravel Tempered	Refined	Painted Gift		
Low-Fired	Grog Tempered	Salt Glazed	Domestic		
muffle	Thermal Glaze	Salt Glazed	English		
Other	Domestic	Salt Glazed	Rhenish		
Other	English	Unid Paste	Underglaze		
Other	Rhenish	Unid Paste	Overglaze		
Pipe	Bowl	Unid Paste	Over/Underglaze		
Pipe	Heel	Unid Paste	Decals		
Pipe	Joint	Unid Paste	Spring Mold		
Pipe	Stem	Unid Paste	Luster		
Soft Paste	Underglaze	Unid Paste	Transfer Print		
Soft Paste	Overglaze				
Soft Paste	Over/Underglaze				
Soft Paste	Transfer Print				



Subtype	Description 3	Subtype	Description 3	Subtype	Description 3
Bone Paste	Blue Decoration	Low-Fired	Accokeek Ware	Other	Other Decoration
Bone Paste	Polychrome Decoration	Low-Fired	Marcey Creek	Salt Glazed	Cobalt Decoration
Bone Paste	Other Decoration	Low-Fired	Mockley Ware	Salt Glazed	Cobalt and Manganese Decoration
Bone Paste	Red Decoration	Low-Fired	Moyaone	Salt Glazed	Incised
Bone Paste	Gilt Decoration	Low-Fired	Popes Creek	Salt Glazed	Incuse Decoration with Cobalt
Bone Paste	Blue/Red Decoration	Low-Fired	Potomac Creek Ware	Salt Glazed	Iron Oxide Decoration
Bone Paste	Red/Gilt Decoration	Low-Fired	Selden Island	Salt Glazed	Manganese Decoration
Bone Paste	Blue/Gilt Decoration	Low-Fired	Sullivan Cove	Salt Glazed	Other Decoration
Bone Paste	Blue/Red/Gilt Decoration	Low-Fired	Townsend/Rappahannock	Salt Glazed	Press Molded
Coarse	Blue Decoration	Low-Fired	Yeocomico	Salt Glazed	Scratch Blue
Coarse	Blue Painted	muffle	Layered Slip	Salt Glazed	Slip Dipped
Coarse	Combed Slip	muffle	Layered Slip on Interior	Salt Glazed	Spring Molded
Coarse	Fired Clay Rod	muffle	Red Slip	Salt Glazed	Spring Molded Cobalt Decoration
Coarse	Layered Slip	muffle	Slipped	Salt Glazed	Spring Molded Cobalt and Manganese Decoration
Coarse	Layered Slip on Interior	muffle	Slipped Interior	Salt Glazed	Spring Molded Manganese Decoration
Coarse	Other Decoration	Pipe	10/64"	Salt Glazed	Nottingham
Coarse	Polychrome Decoration	Pipe	11/64"	Salt Glazed	Bristol Glaze
Coarse	Purple Mottled	Pipe	4/64"	Salt Glazed	Albany Slip
Coarse	Red Slip	Pipe	5/64"	Salt Glazed	Slip Molded
Coarse	Sgraffio Decoration	Pipe	6/64"	Soft Paste	Blue Decoration
Coarse	Slip Trailing	Pipe	7/64"	Soft Paste	Polychrome Decoration
Coarse	Slipped	Pipe	8/64"	Soft Paste	Other Decoration
Coarse	Slipped Interior	Pipe	9/64"	Soft Paste	Red Decoration
Hard Paste	Blue Decoration	Pipe	Less than 4/64"	Soft Paste	Gilt Decoration
Hard Paste	Other Decoration	Pipe	No Bore	Soft Paste	Blue/Red Decoration
Hard Paste	Red Decoration	Refined	Blue Decoration	Soft Paste	Red/Gilt Decoration
Hard Paste	Gilt Decoration	Refined	Green Decoration	Soft Paste	Blue/Red/Gilt Decoration
Hard Paste	Polychrome Decoration	Refined	Other Decoration	Soft Paste	Blue/Gilt Decoration
Hard Paste	Blue/Red Decoration	Refined	Polychrome Decoration	Und Paste	Blue Decoration
Hard Paste	Red/Gilt Decoration	Refined	Transfer Print	Und Paste	Polychrome Decoration
Hard Paste	Blue/Red/Gilt Decoration	Refined	Black Decoration	Und Paste	Other Decoration
Hard Paste	Blue/Gilt Decoration	Refined	Brown Decoration	Und Paste	Red Decoration
Kiln Furniture	Layered Slip	Refined	Orange Decoration	Und Paste	Gilt Decoration
Kiln Furniture	Layered Slip on Interior	Refined	Yellow Decoration	Und Paste	Blue/Red Decoration
Kiln Furniture	Red Slip	Refined	Pink Decoration	Und Paste	Red/Gilt Decoration
Kiln Furniture	Slipped	Refined	Red Decoration	Und Paste	Blue/Gilt Decoration
Kiln Furniture	Slipped Interior	Refined	Burned Decoration	Und Paste	Blue/Red/Gilt Decoration
loaf	Slipped				

## Prehistoric Ceramic Identification Cheat Sheet

NAME	TEMPER	AVG WALL THICKNESS	SURFACE TREATMENT	DECORATION	OTHER	CHRONOLOGY
<b>Marcey Creek</b>	Steatite	7mm – 14mm	Plain; Rough and unevenly smoothed	Not Common	Flat bottoms; lug handles; Occasional lip nicking	Early Woodland; 1000 B.C.- 750 B.C 2950 BP – 2700 BP
<b>Selden Island*</b>	Steatite	7mm – 14mm Base: 9mm – 15mm	Cord-wrapped paddle	Not Common	Occasional lip nicking	Early Woodland; 1000 B.C.- 750 B.C 2950 BP – 2700 BP
<b>Accokeek</b>	Sand/ Gravel (Crushed Quartz)	6mm – 8mm; (decreases from base to rim) Base: 9mm – 21mm	Cord-wrapped paddle; Occasionally smoothed	Not Common		Early Woodland; 900 B.C – 300 B.C 2850 BP – 2250 BP
<b>Popes Creek</b>	Heavily Sand Tempered; Thick and Friable	9mm – 11mm; Sometimes 6mm - 18mm Base: 15mm – 28mm	Deep net-impressions/ Cord-markings; Occasionally Finger smoothed	Not Common	Interior scoring common	Early Woodland/ Early Middle Woodland; 500 B.C – A.D 300 2450 BP – 1650 BP
<b>Mockley</b>	Shell; 20% – 30% of paste	8mm – 11mm; Base: 10mm – 19mm	Net-impressed/ Cord-wrapped Paddle; Occasionally smoothed over; Typically with loose net/cord wrapping	Not Common		Middle Woodland; A.D 200 – A.D 900 1750 BP – 1050 BP
<b>Townsend</b>	Shell; 10% - 20% of paste; Hard/compact	5mm – 10mm	Fabric impressed; Occasionally smoothed	Incised/ Cord Impressed/Cord-wrapped dowel	Ornate decorations common	Late Woodland A.D 950 – A.D 1600 1000 BP – 350 BP
<b>Potomac Creek*</b>	Crushed Quartz/ Sand	4mm – 7mm	Smoothed/ Cord-marked	Cord-marked/ Cord-wrapped dowel Impressions confined to neck and rim	Occasionally with rim strips/ collars	Late Woodland; A.D 1300 – A.D 1700 650 BP – 250 BP
<b>Moyaone*</b>	Sand/ Mica	6mm – 8mm; Sometimes 10mm -12mm	Plain/ Cord-marked/ Smoothed	Plain/ Incised/ Cord-marked typically confined to lip, rim, or upper body region		Late Woodland; A.D 1300 – A.D 1650 650 BP – 300 BP
<b>Sullivan Cove*</b>	Shell finely crushed	4mm – 8mm	Cord-wrapped paddle Occasionally smoothed over	Cord-marked/ Cord-wrapped dowel, incised	Hard/ compact	Late Woodland; A.D 1250 – A.D 1600 700 BP – 350 BP

\* = Not as common at Pig Point (18AN50)



## Other

# Composite

Material	Type
Composite	Other

## Faunal

Material	Type	Type	Subtype	Subtype	Description 1	Subtype	Description 2	Subtype	Description 3
Faunal	Bone	Bone	Avian	Avian	Otolith	Avian	Calcine	Avian	Chicken
Faunal	Claw	Bone	Mammal	Crab	Claw	Avian	Burned	Avian	Duck
Faunal	Coral	Bone	Not Determined	Mammal	Butcher Mark	Mammal	Calcine	Avian	Goose
Faunal	Egg	Bone	Unid	Mammal	Button	Mammal	Burned	Avian	Turkey
Faunal	Leather	Bone	Piscene	Mammal	Comb	Piscene	Calcine	Mammal	Bear
Faunal	Other	Bone	Reptile	Mammal	Handle	Piscene	Burned	Mammal	Beaver
Faunal	Scale	Scale	Piscene	Mammal	Otolith	Reptile	Calcine	Mammal	Bobcat
Faunal	Shell	Shell	Clam	Mammal	Saw Mark	Reptile	Burned	Mammal	Cat
Faunal	Shell	Shell	Crab	Mammal	Worked Bone			Mammal	Cow
Faunal	Unid	Shell	Egg	Oyster	Button			Mammal	Deer
		Shell	Mussel	Piscene	Otolith			Mammal	Dog
		Shell	Not Determined	Reptile	Otolith			Mammal	Elk
		Shell	Other	Unid	Otolith			Mammal	Fox
		Shell	Oyster					Mammal	Goat
		Shell	Snail					Mammal	Horse
		Shell	Mammal					Mammal	Human
		Shell	Not Determined					Mammal	Muskkrat
		Shell	Piscene					Mammal	Otter
		Shell						Mammal	Pig
		Shell						Mammal	Possum
		Shell						Mammal	Raccoon
		Shell						Mammal	Rodent
		Shell						Mammal	Sheep
		Shell						Mammal	Sheep/Goat
		Shell						Mammal	Skunk
		Shell						Mammal	Squirrel
		Shell						Mammal	Wolf
		Shell						Mammal	Woodchuck
		Shell						Mammal	Drumfish
		Shell						Mammal	Turtle
		Shell						Reptile	

## Floral

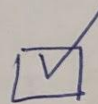
Material	Type
Floral	Charcoal
Floral	Other
Floral	Seed
Floral	Unid
Floral	Wood
Floral	Nut

# Human & Critter Cheat Sheet

class	animal	size	bone	d1	d2
ther	Bear	Small	Antler	Complete	Right
ammal	Beaver	Medium	Astragulas	Partial Shaft	Left
iscene	Bobcat	Large	Atlas	Partial Proximal	Unid
vian	Chicken	Small/Medium	Calcaneus	Partial Distal	NA
eptile	Cow	Medium/Large	Canine	Partial	
	Crab		Carpal		
	Cricotidae		Carpometacarpus		
	Dentery		Coracoid		
	Drumfish		Cranial		
	Duck		Femur		
	Fox		Fibula		
	Elk		Fin		
	Goat		Horn		
	Goose		Humerous		
	Horse		Incisor		
	Marmota		Jaw		
	Muskrat		Jaw Lower		
	Osteichthyes		Jaw Upper		
	Otter		Long Bone		
	Passenformes		Metacarpal		
	Pig		Metapodial		
	Raccoon		Metatarsal		
	Rodent		Molar		
	Sciaonidae		Patella		
	Sheep		Pelvis		
	Shellfish		Phalange		
	Skunk		Phalanx		
	Squirrel		Premolar		
	Squrios		Radius		
	Turkey		Rib		
	Turtle		Sacrum		
	White Tail Deer		Scale		
	Wolf		Scapula		
	Woodchuck		Shell		
	Other		Sternum		
	Unid		Tarsal		
	Sturgeon		Tarsometatarsus		
			Tibia		
			Tibiotarsus		
			Tooth		
			Ulna		
			Vertebra		
			Vertebra Disk		
			Other		
			Unid		

d3  
unburned  
burned  
calcine

Rhoplexed



Copper Stain



Human

Innominate  
Radius/Ulna  
epiphysis  
Talus





# Lithics 1

Material	Type
Lithic	Argolite
Lithic	Chalcidony
Lithic	Chert
Lithic	Coal
Lithic	Conglomerate
Lithic	Flint
Lithic	Fossil
Lithic	Gabbro
Lithic	Granite
Lithic	Greenstone
Lithic	Igneous
Lithic	Ironstone
Lithic	Jasper
Lithic	Lime
Lithic	Marble
Lithic	Marl
Lithic	Metamorphic
Lithic	Mica
Lithic	Other
Lithic	Ocher
Lithic	Petrified Wood
Lithic	Pipestone
Lithic	Quartz
Lithic	Quartz Conglomerate
Lithic	Quartzite
Lithic	Rhyolite
Lithic	Sandstone
Lithic	Sedimentary
Lithic	Serpentine
Lithic	Shale
Lithic	Silicified Sandstone
Lithic	Siltstone
Lithic	Slate
Lithic	Steatite
Lithic	Unfired Clay
Lithic	Unid

Limestone

Type	Subtype
Argolite	Debitage
Argolite	Fire Cracked rock
Argolite	Other
Argolite	Point
Argolite	Tool
Argolite	Unid
Chalcidony	Debitage
Chalcidony	Fire Cracked rock
Chalcidony	Other
Chalcidony	Point
Chalcidony	Tool
Chalcidony	Unid
Chert	Debitage
Chert	Fire Cracked rock
Chert	Other
Chert	Point
Chert	Tool
Chert	Unid
Coal	Slag
Conglomerate	Fire Cracked rock
Conglomerate	Other
Flint	Debitage
Flint	Fire Cracked rock
Flint	Other
Flint	Point
Flint	Tool
Flint	Unid
Gabbro	Other
Gabbro	Tool
Gabbro	Unid
Granite	Architectural
Greenstone	Debitage
Greenstone	Fire Cracked rock
Greenstone	Other
Greenstone	Point
Greenstone	Tool
Greenstone	Unid

Type	Subtype
Ironstone	Debitage
Ironstone	Fire Cracked rock
Ironstone	Other
Ironstone	Point
Ironstone	Tool
Ironstone	Unid
Jasper	Debitage
Jasper	Fire Cracked rock
Jasper	Other
Jasper	Point
Jasper	Tool
Jasper	Unid
Marl	Fossil
Other	Architectural
Other	Debitage
Other	Fire Cracked rock
Other	Other
Other	Point
Other	Tool
Other	Unid
Pipestone	Pipe
Quartz	Debitage
Quartz	Fire Cracked rock
Quartz	Other
Quartz	Point
Quartz	Tool
Quartz	Unid
Quartz Con	Debitage
Quartz Con	Fire Cracked rock
Quartzite	Architectural
Quartzite	Debitage
Quartzite	Fire Cracked rock
Quartzite	Other
Quartzite	Point
Quartzite	Tool
Quartzite	Unid

- Architectural

Type	Subtype
Rhyolite	Debitage
Rhyolite	Fire Cracked rock
Rhyolite	Other
Rhyolite	Point
Rhyolite	Tool
Rhyolite	Unid
Sandstone	Architectural
Sandstone	Debitage
Sandstone	Fire Cracked rock
Sandstone	Fossil
Sandstone	Other
Sandstone	Point
Sandstone	Tool
Sandstone	Unid
Serpentine	Debitage
Serpentine	Fire Cracked rock
Serpentine	Other
Serpentine	Point
Serpentine	Tool
Serpentine	Unid
Shale	Fire Cracked rock
Shale	Other
Shale	Point
Shale	Tool
Slate	Architectural
Slate	Other
Slate	Unid
Steatite	Debitage
Steatite	Fire Cracked rock
Steatite	Gorget
Steatite	Other
Steatite	Point
Steatite	Tool
Unid	Architectural
Unid	Debitage
Unid	Fire Cracked rock
Unid	Melted
Unid	Other
Unid	Point
Unid	Tool
Unid	Unid

Limestone



## Lithics 2

Subtype	Description 1
Debitage	Black
Debitage	Blue
Debitage	Buff
Debitage	Clear
Debitage	Gray
Debitage	Green
Debitage	Honey-Colored
Debitage	Orange
Debitage	Other
Debitage	Pink
Debitage	Red
Debitage	Rose
Debitage	Smokey
Debitage	Thermally Altered
Debitage	Unid
Debitage	White
Debitage	Yellow
Other	Black
Other	Blue
Other	Buff
Other	Button
Other	Gray
Other	Green
Other	Honey-Colored
Other	Orange
Other	Other
Other	Pink
Other	Red
Other	Rose
Other	Smokey
Other	Thermally Altered
Other	Unid
Other	White
Other	Yellow

Subtype	Description 1
Point	Adena
Point	Bare Island
Point	Brewerton
Point	Calvert
Point	Dry Brook Fishtail
Point	Guilford
Point	Jacks Reef
Point	Kanawha
Point	Killed Blade
Point	Kirk
Point	Koens-Crispin
Point	Lamoka
Point	Le Croy
Point	Levanna
Point	MacCorkle
Point	Madison
Point	Meadowood
Point	Morrow Mountain
Point	Orient Fishtail
Point	Otter Creek
Point	Palmer
Point	Perkiomen
Point	Piscataway
Point	Potomac
Point	Rossville
Point	Savannah River
Point	Selby Bay
Point	Snook Kill
Point	St. Albans
Point	Stanly
Point	Susquehanna
Point	Unid
Point	Vernon

Subtype	Description 1
Tool	Black
Tool	Blue
Tool	Buff
Tool	Clear
Tool	Gray
Tool	Green
Tool	Honey-Colored
Tool	Orange
Tool	Other
Tool	Pink
Tool	Red
Tool	Rose
Tool	Smokey
Tool	Thermally Altered
Tool	Unid
Tool	White
Tool	Yellow

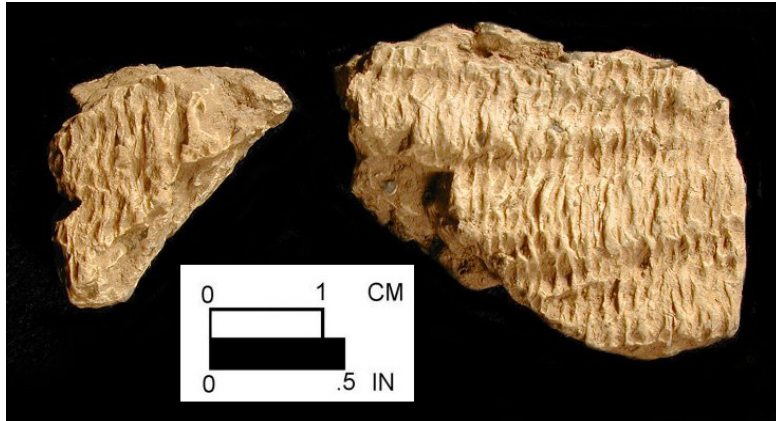
Subtype	Description 2
Debitage	Other
Debitage	Primary
Debitage	Secondary
Debitage	Tertiary
Debitage	Unid
Other	Debitage
Other	Dressed
Other	Flaked
Other	Thermal Glaze
Other	Thermally Altered
Other	Corner-Notched
Point	Lanceolate
Point	Side-Notched
Point	Triangular
Point	Basal Notched
Point	Contacting Stem
Point	Expanding Stem
Point	Stemmed
Point	Leaf
Tool	3/4 Groove
Tool	Chipped
Tool	Flaked
Tool	Full Groove
Tool	Pecked
Tool	Polished
Tool	Rubbed
Tool	Flaked
Unid	Thermal Glaze
Unid	Thermally Altered

Subtype	Description 3
Debitage	Core
Debitage	Flake
Debitage	Other
Debitage	Shatter
Debitage	Unid
Other	Pebble
Other	Cobble
Point	Bifurcate
Point	Concave
Point	Convex
Point	Stemmed
Point	Straight
Point	Anvil Stone
Tool	Axe
Tool	Biface
Tool	Boiling Stone
Tool	Celt
Tool	Chopper
Tool	Drill
Tool	Grinding Stone
Tool	Gun Flint
Tool	Hammer Stone
Tool	Knife
Tool	Muller
Tool	Nutting Stone
Tool	Pestle
Tool	Pitting Stone
Tool	Scraper
Tool	Sharpening Stone
Tool	Strike-a-light
Tool	Unifacial microdisk
Tool	Utilized Flake

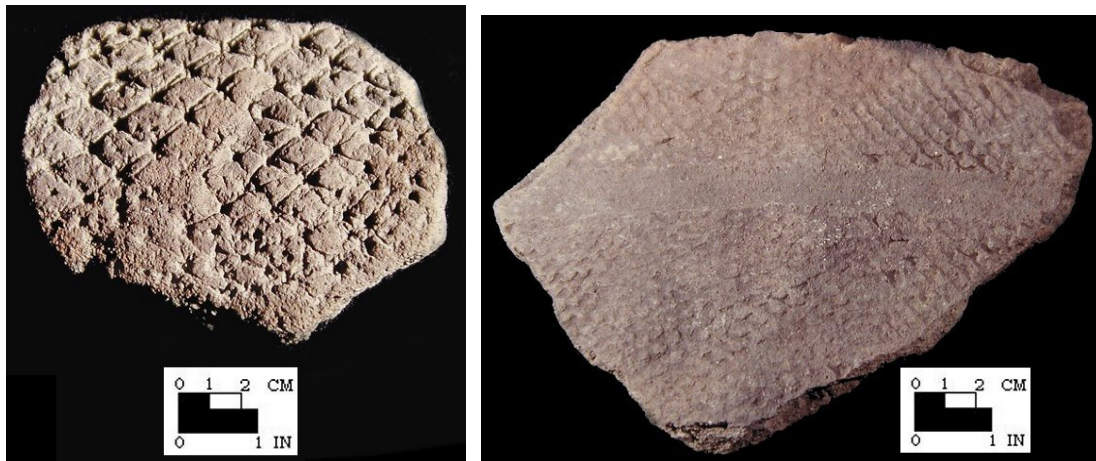
## Appendix II: Quick Catalog Visual Guide

**Native Ceramics** (Images available at <https://apps.jefpat.maryland.gov/diagnostic/>)

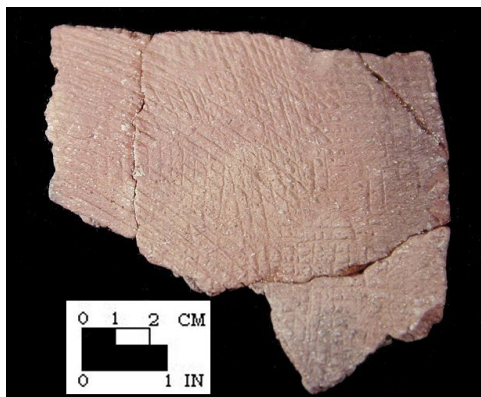
Cord Marked



Net Impressed

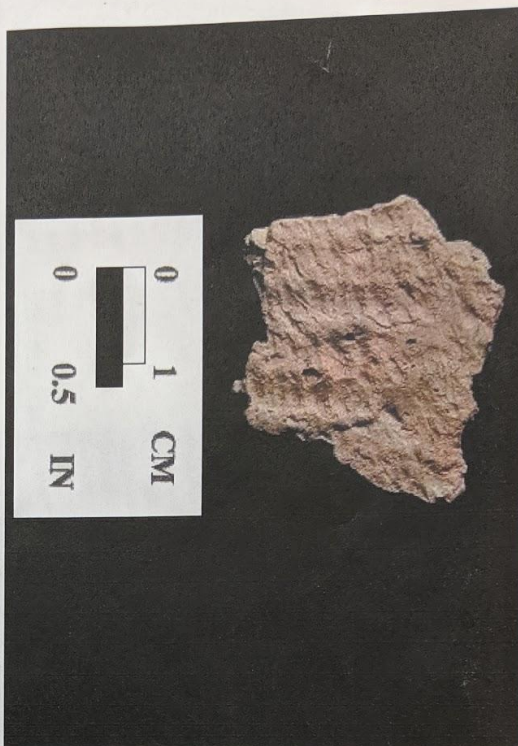


Fabric Impressed



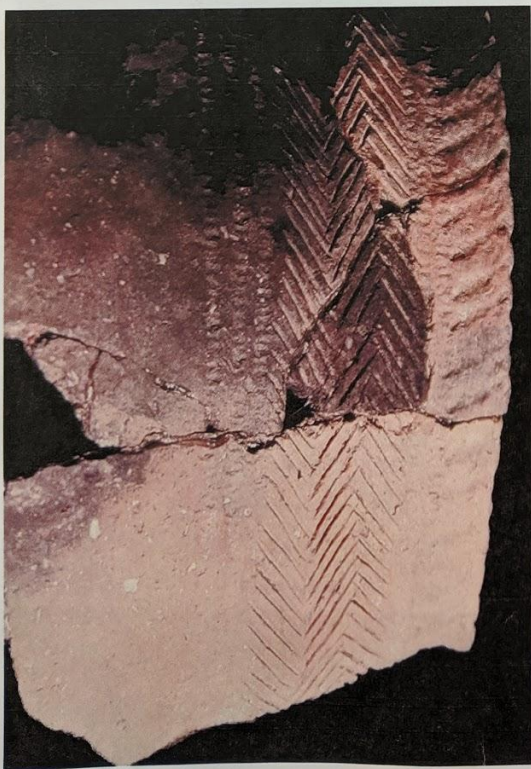
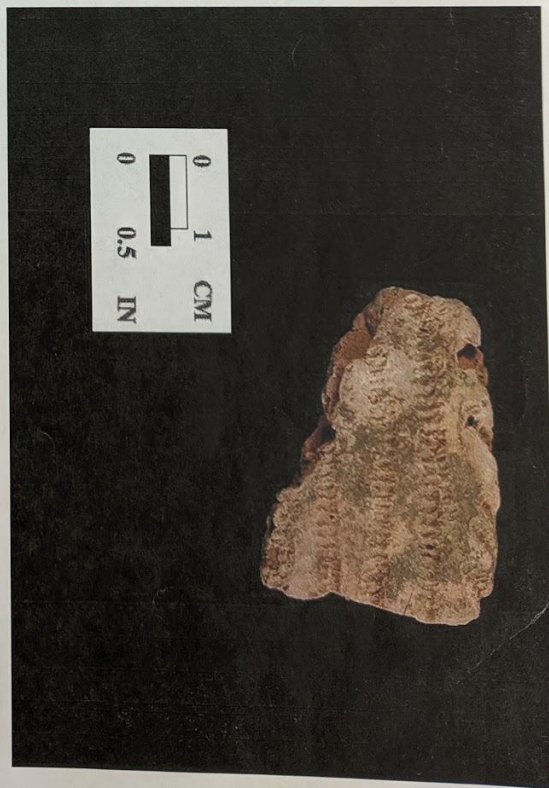
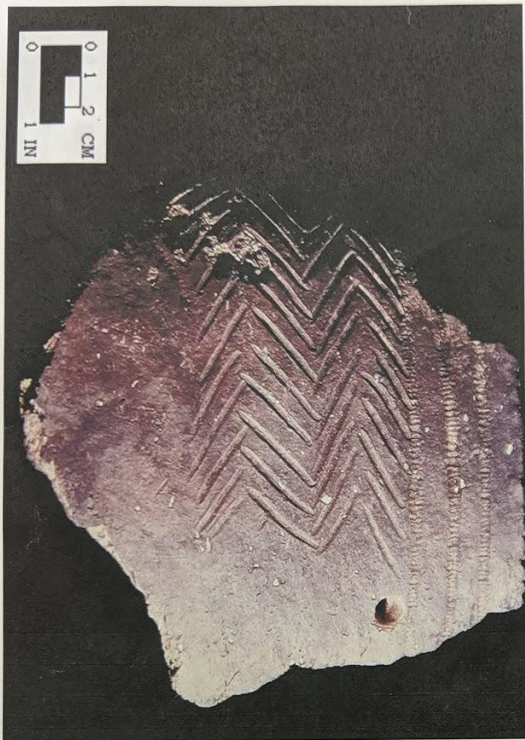
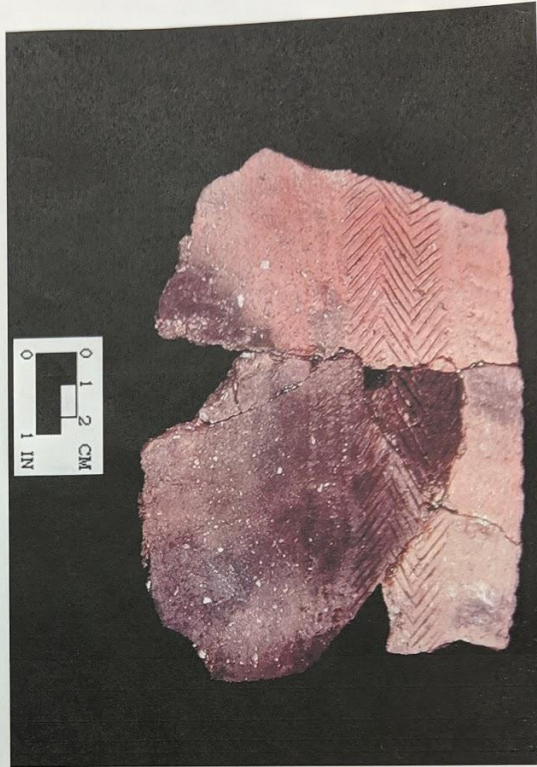


Tausend Fabric



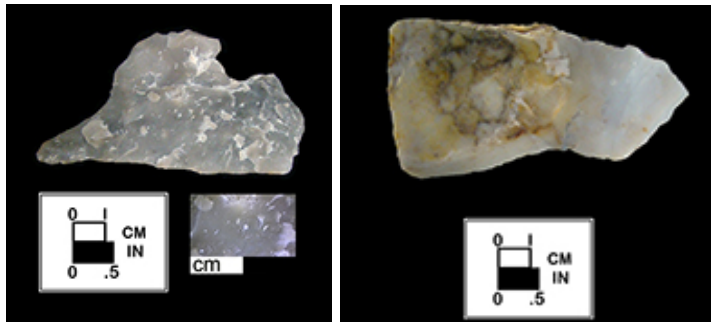


Townsend Cord Wrapped Bowls

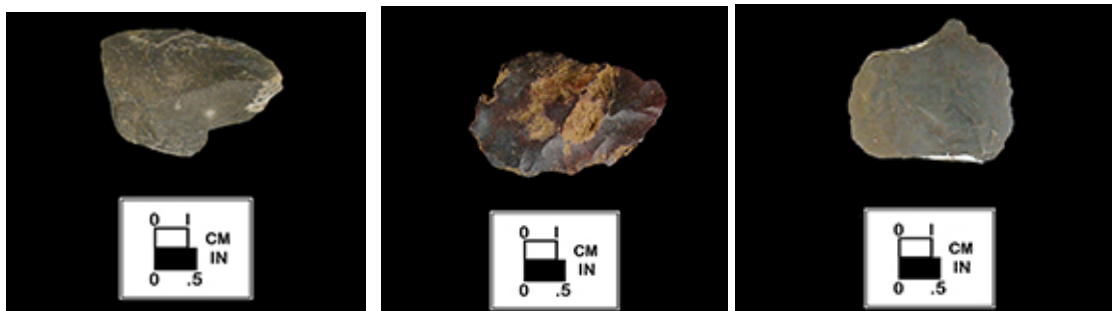


**Lithic Materials** (Images available at <https://apps.jefpat.maryland.gov/diagnostic/>)

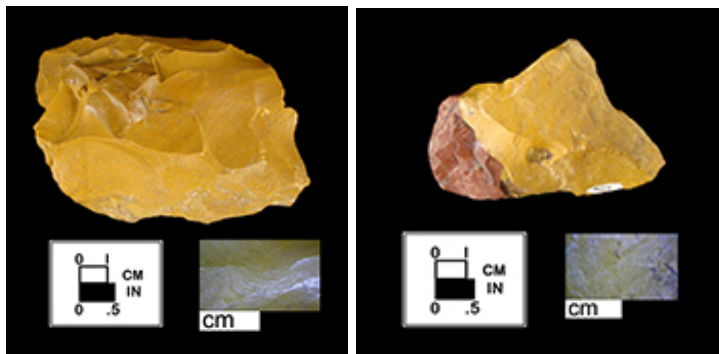
Chalcedony- Smooth Waxy Feel; Often Translucent; Commonly White to Gray, Grayish Blue, or Black



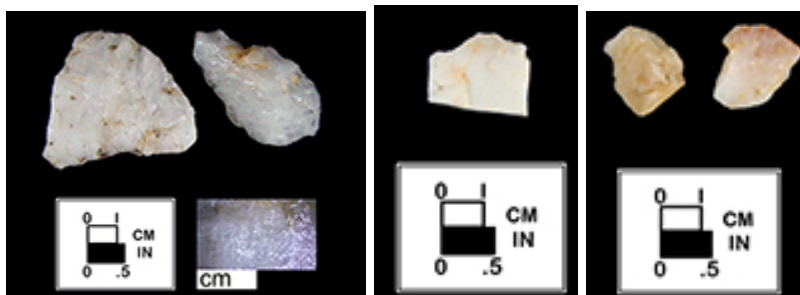
Chert- Smooth Waxy Feel; Often Black, Gray or White; Becomes Redder with Heat Alteration



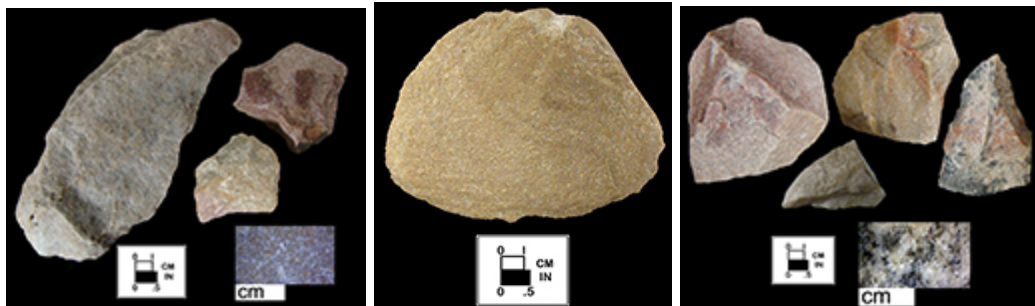
Jasper- Type of Chert; Smooth Waxy Feel; Usually Yellow or Red (if Heat Altered)



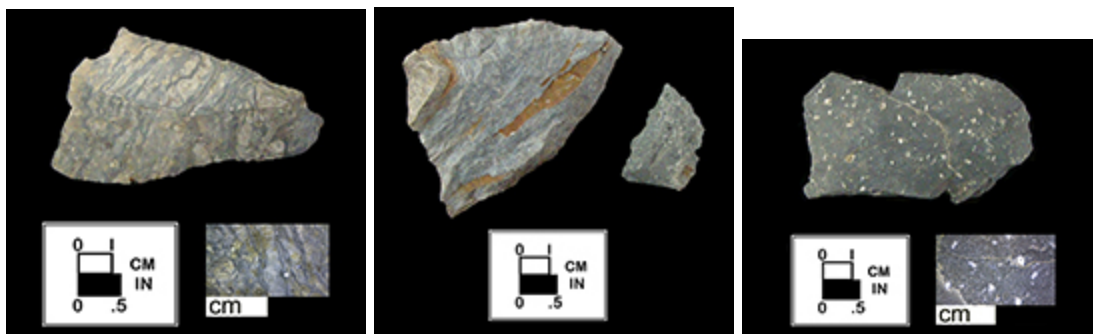
Quartz- Crystalline; Glassy; Often Clear, white, tan, or rose



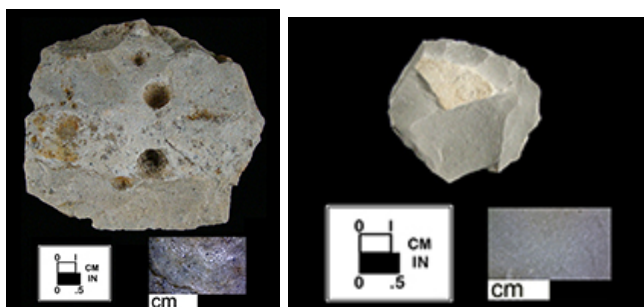
Quartzite- Grainy; Often gray or tan



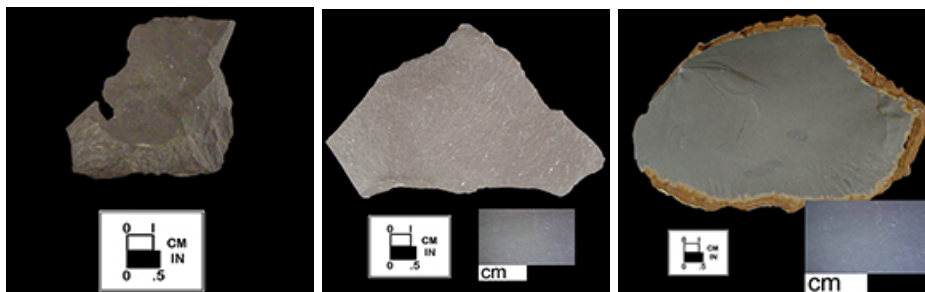
Rhyolite



Silicified Stone



Argillite





## **Lithics**

2008. Zabel, Jeanne. Workshop at Ferry Farm. Full References Listed Below:

### **Books:**

Ahler, Stanley A., editor (1994). A Working Manual for Field and Laboratory Techniques and Methods for the 1992-1996 Lake Ho Archaeological Project. Flagstaff, Arizona. Quaternary Studies Program, Northern Arizona University.

Andrefsky, Jr., William (1998, 2005). Lithics: Macroscopic Approaches to Analysis, Second Edition. United Kingdom. Cambridge University Press.

Odell, George, H. (2003). Lithic Analysis. New York, New York. Springer Science + Business Media, LLC.

Swope, Jr., Robert (1982). Indian Artifacts of the East and South: An Identification Guide. York, Pennsylvania. Self published.

Whittaker, John C. (1994). Flintknapping: Making and Understanding Stone Tools. Austin, Texas. University of Texas Press.

### **Helpful Websites:**

Sedimentary Rock Identification:

<http://www.geomore.com/SedimentarY%20Rock%20Chart.htm>

Rock and Mineral Photos:

<http://www.dkimages.com/discover/Home/Science/Earth-Sciences/Geology/index.html>

Virginia Lithics Materials:

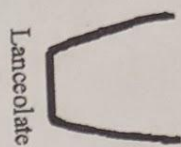
<http://www.qeocities.com/CapeCanaveral/Galaxy/2863/other/lithics/lithics.html>

Cobble Knapping: <http://oha.alexandriava.qov/lvceum/imaqes/lv-pre-cobble.ipq>

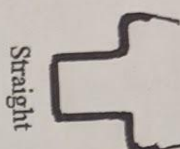
Cobble Reduction: <http://www.uiowa.edu/~bioanth/homo.html>

Lithic Casting Lab: <http://www.lithiccastinlab.com/index.htm>

# STEM SHAPES



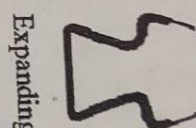
Lanceolate



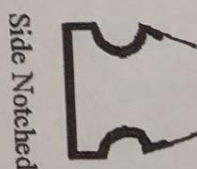
Straight



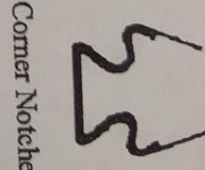
Contracting



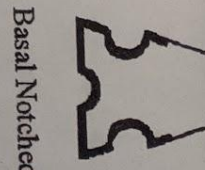
Expanding



Side Notched



Corner Notched

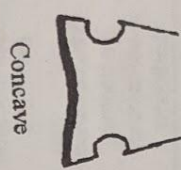


Basal Notched

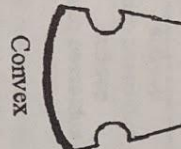
## BASE SHAPES



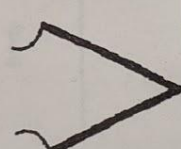
Straight



Concave



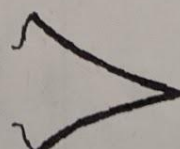
Convex



Triangular



Excruciate



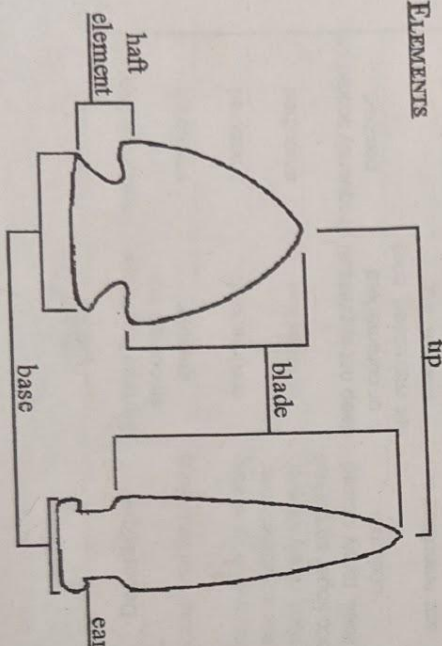
Incurvate



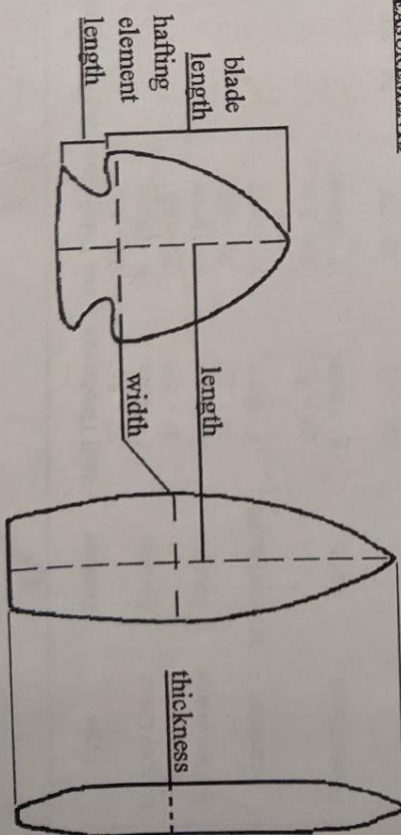
Ovate

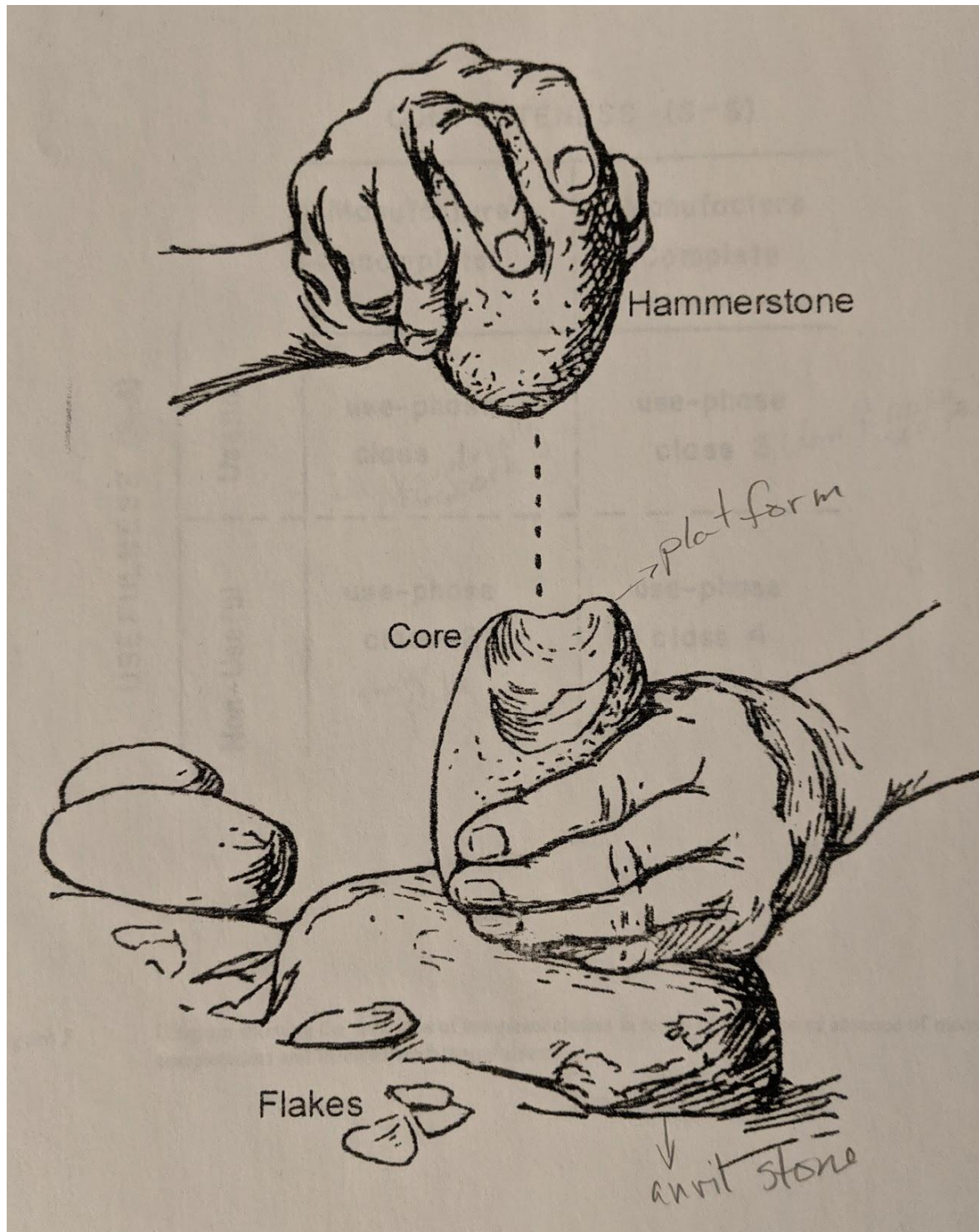
## BLADE SHAPES

### ELEMENTS

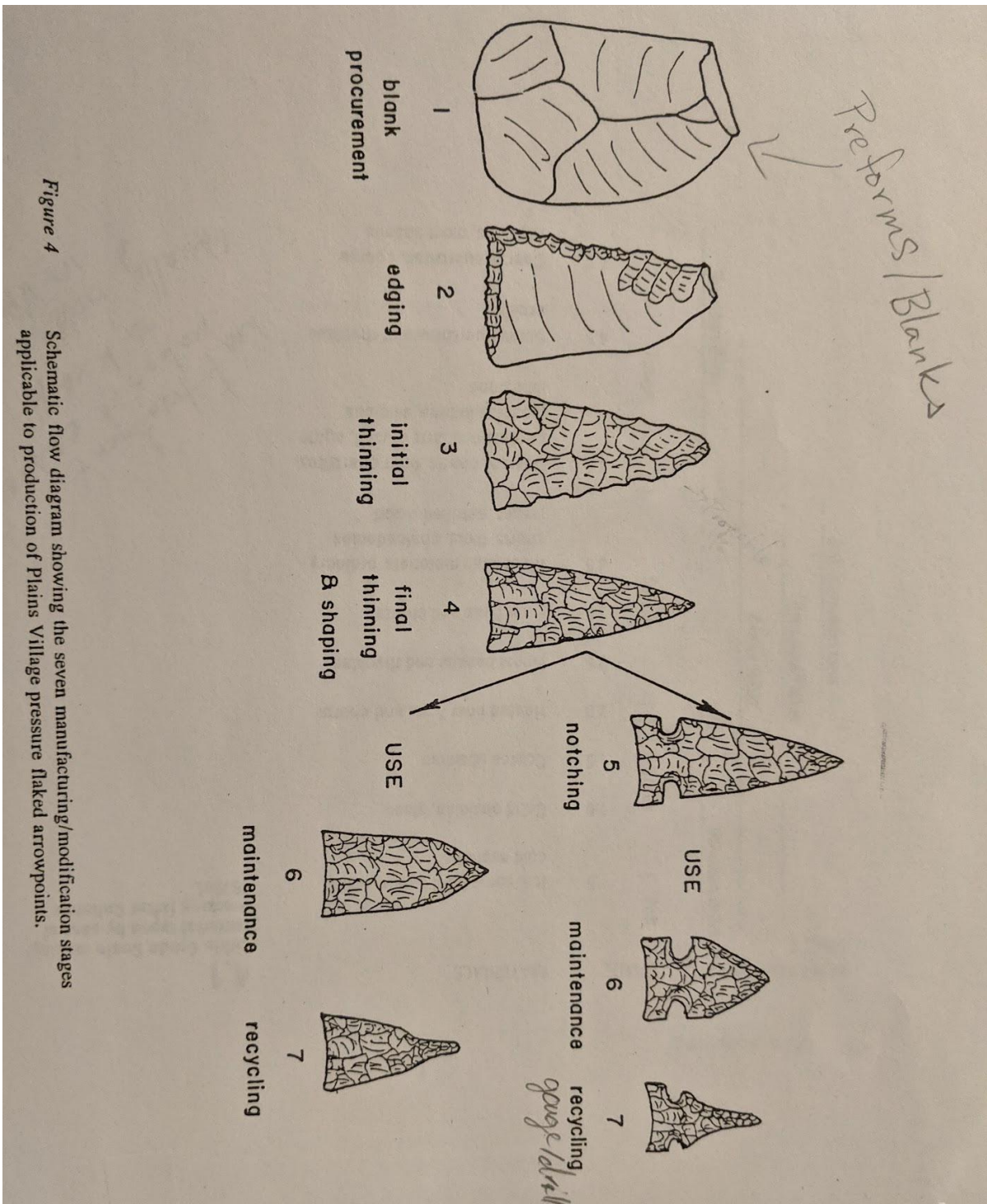


### MEASUREMENTS

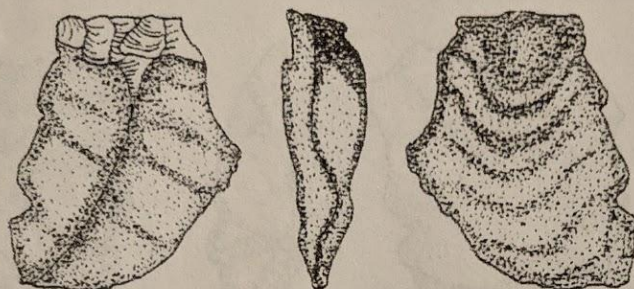








**Figure 4**  
Schematic flow diagram showing the seven manufacturing/modification stages applicable to production of Plains Village pressure flaked arrowpoints.



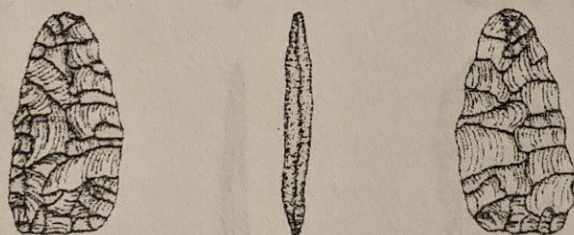
Stage One: Flake Blank



Stage Two: Edged Biface



Stage Three: Thinned Biface



Stage Four: Preform



Stage Five: Finished Point

FIGURE 7.34 Schematic diagram illustrating five biface stages for the production of a hafted biface from a flake blank.



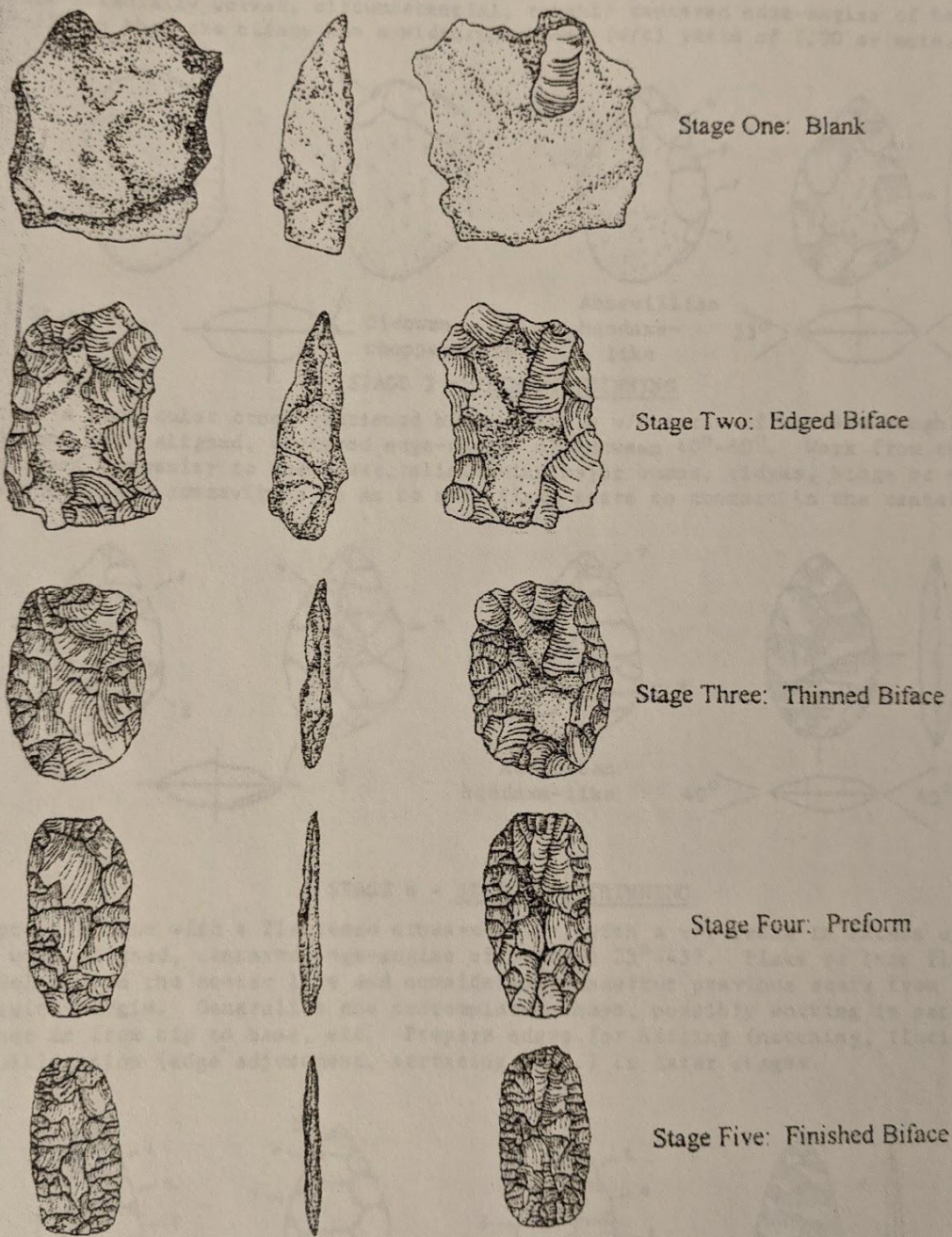


FIGURE 7.33 Schematic diagram illustrating five biface stages for the production of a biface from a cortical cobble.

*heat treated - slow deliberate, careful*

## Point Typology

Paleo: 12,000 – 8,000 B.C.

Clovis, Folsom, Dalton, Hardaway

Clovis – concave, ground base without notches; fluted sides are parallel to slightly incurvate and ground; usually of local materials *Size doesn't matter*

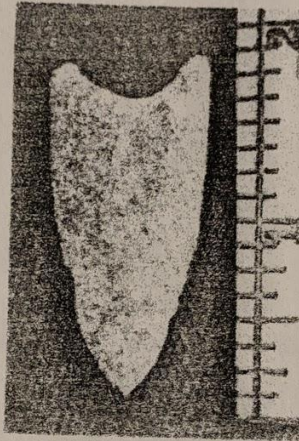


Figure 1: Clovis Point of quartzite (Swope, p.23)

Hardaway (side-notched variety) – broad, thin blade; side-notched; concave, ground base; finely worked edges; made of argillite, rhyolite, flint, quartz



Figure 2: Hardaway side-notched of quartz (Swope, p. 27)



Archaic Period: 8,000 – 2,000 B.C.

Charleston, Palmer, Kirk, Bifurcate, Stanly, Morrow, Guilford, Otter Creek,  
Lamoka, Halifax, Brewerton, Vosburg, Bare Island, Savannah River, Koens-  
Crispen, Lehigh, Snook Kill

Charleston – serrated with lateral protrusions, rounded base occupies lower third of the point, average size is an inch and a half, made of white quartz



Figure 3: Charleston point of white quartz (Swope, p. 30)



Figure 4: Kirk point of pink quartz (Swope, p. 33)



Figure 5: Notched Kirk point (Swope, p. 34)



Figure 6: Bifurcate points of quartz and quartzite (Swope, p. 37)



Figure 7: Morrow Mountain points (Swope, p. 41)

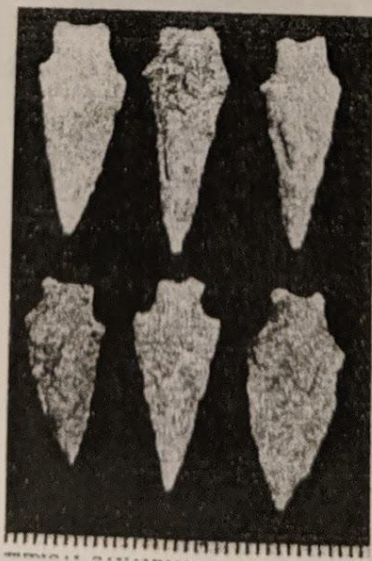


Figure 8: Savannah River points (Swope, p. 62)



Transitional 2,000 – 500 B. C.  
Perkiomen, Susquehanna, Fishtail

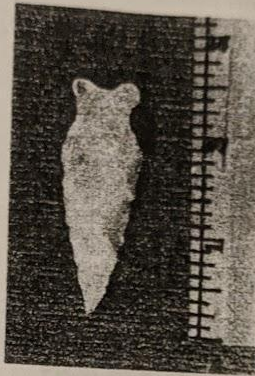


Figure 9: Orient Fishtail of quartz (Swope, p. 70)

Woodland 500 B. C. – 1,550 A.D.  
Adena, Calvert, Fox Creek, Pentagonal, Triangular

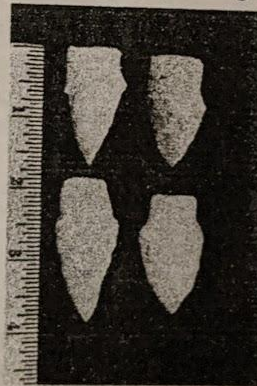


Figure 10: Calvert points (Swope, p. 74)



Figure 11: Serrated triangular points (Swope, p. 78)





Figure 15: Spear or knife (Swope, p. 85)

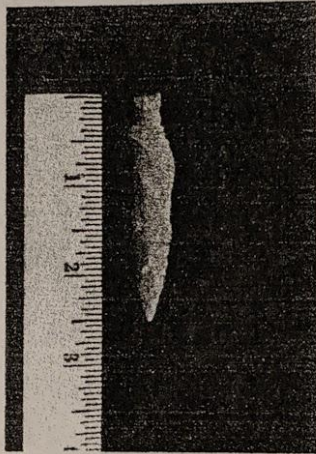


Figure 16: Drill (Swope, p. 98)



Figure 17: Three-quarter grooved axe (Swope, p. 103)



knife usually 1  
working edge

Figure 12: Jasper knife (Swope, p. 84)



Figure 13: Quartzite knife (Swope, p. 84)

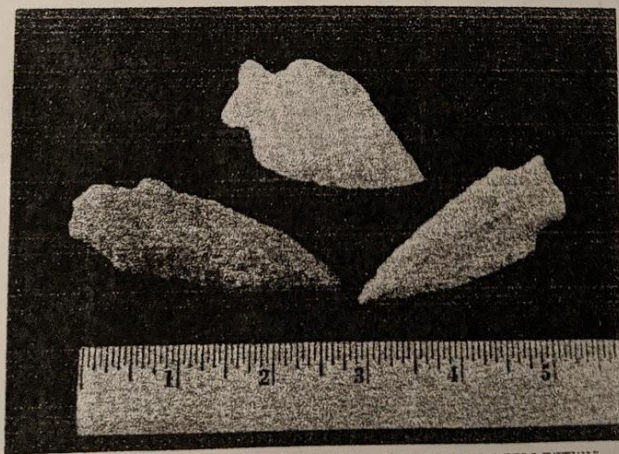


Figure 14: Spear points (Swope, p. 85)



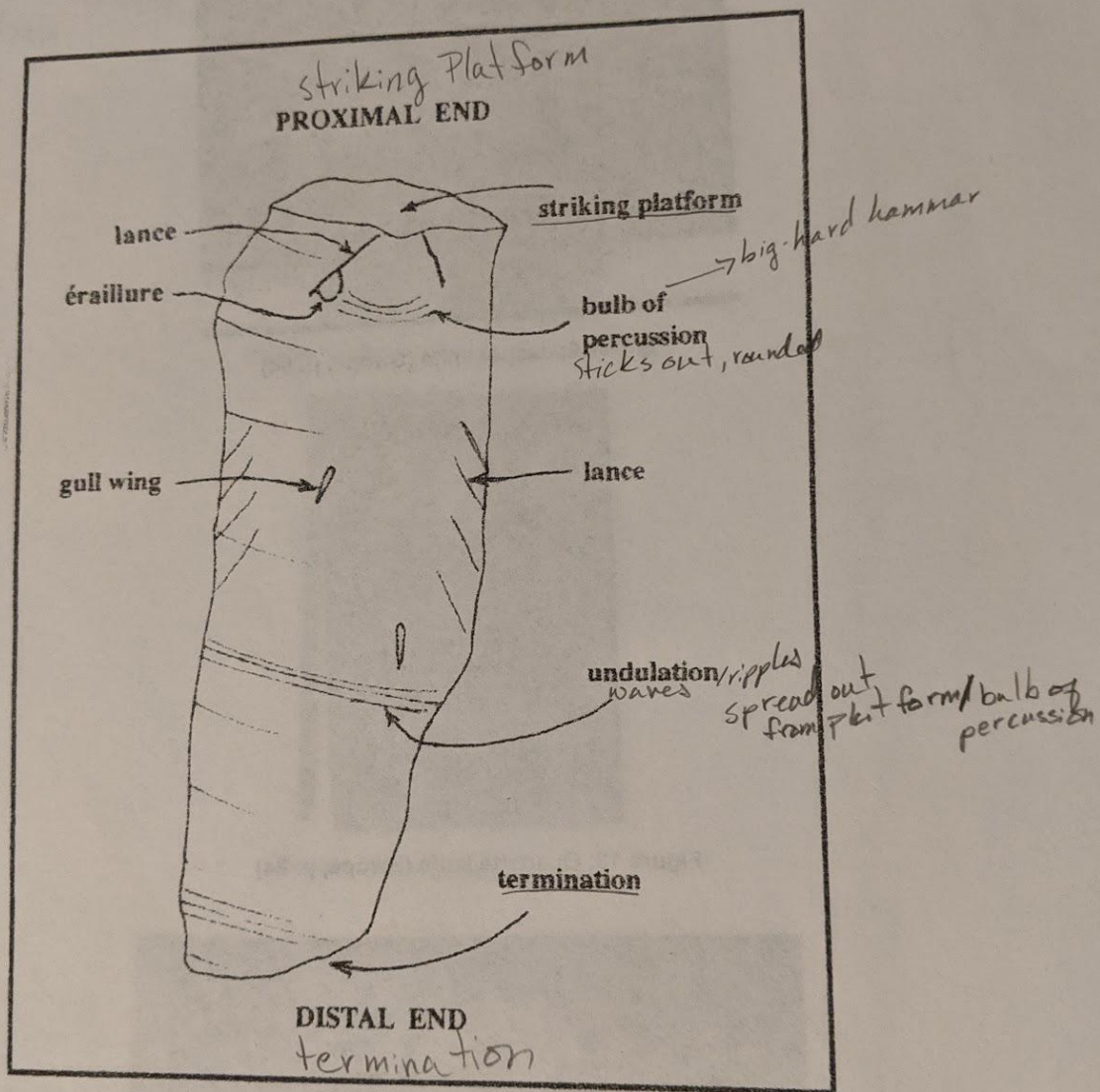


Figure 3.8. Features on the ventral surface of a flake, referred to in text.

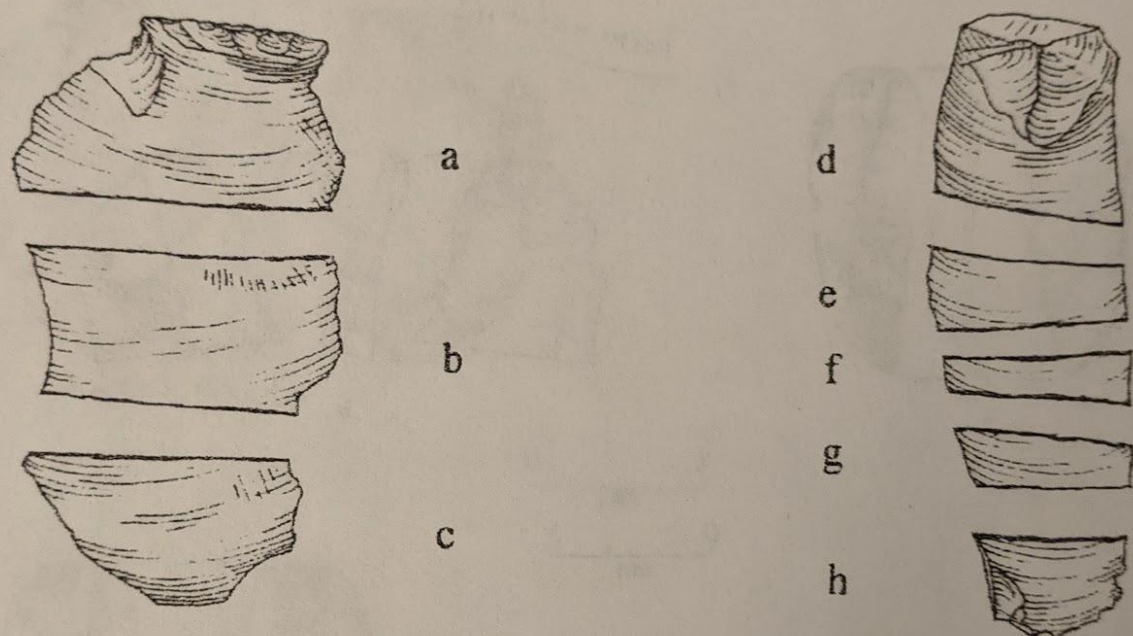
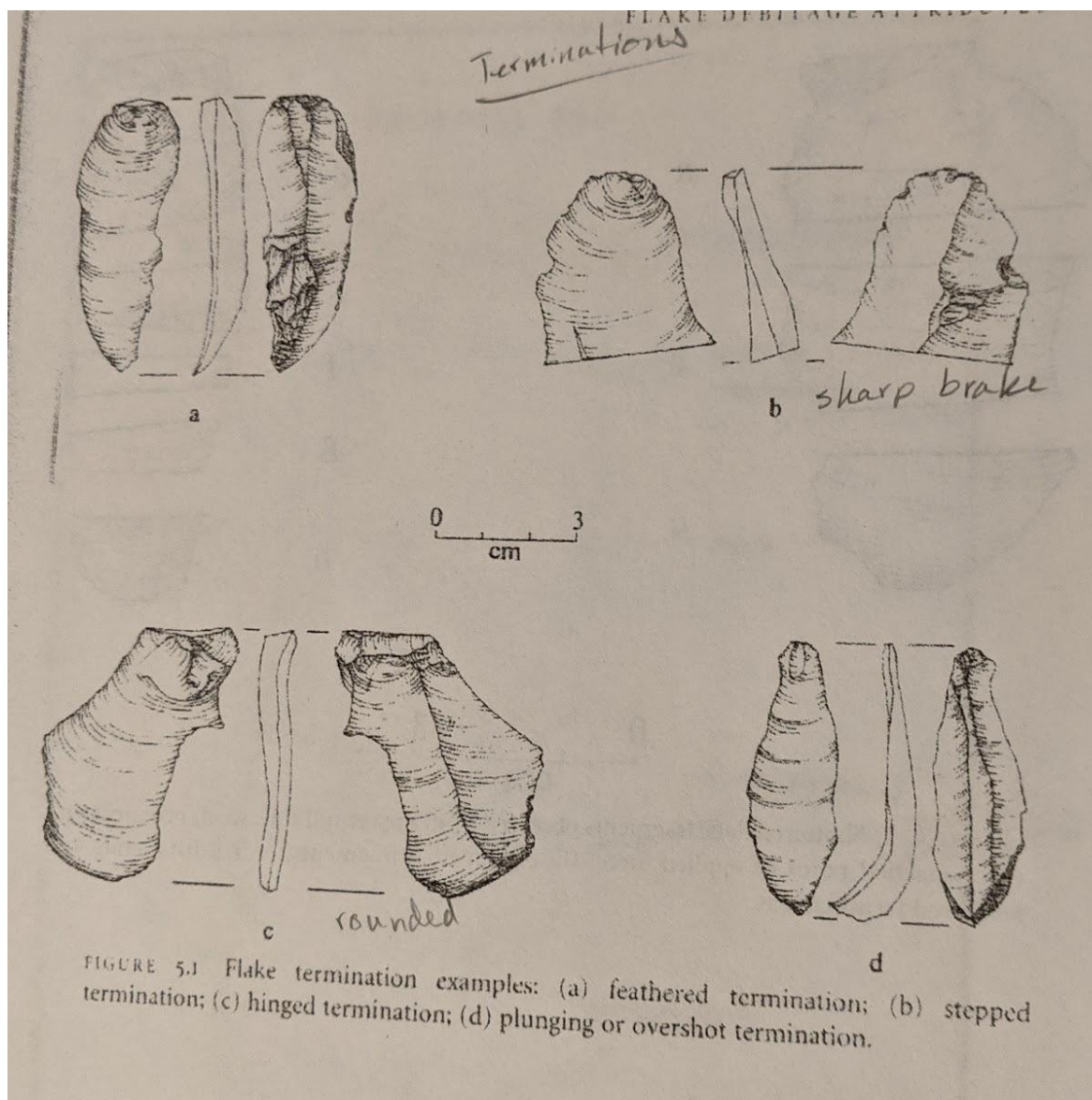


FIGURE 5.2 Shattered flake fragments observed from the ventral side: (a, d) proximal ends with attached point of applied force; (b, e-g) medial fragments; (c, h) distal ends with feathered terminations.





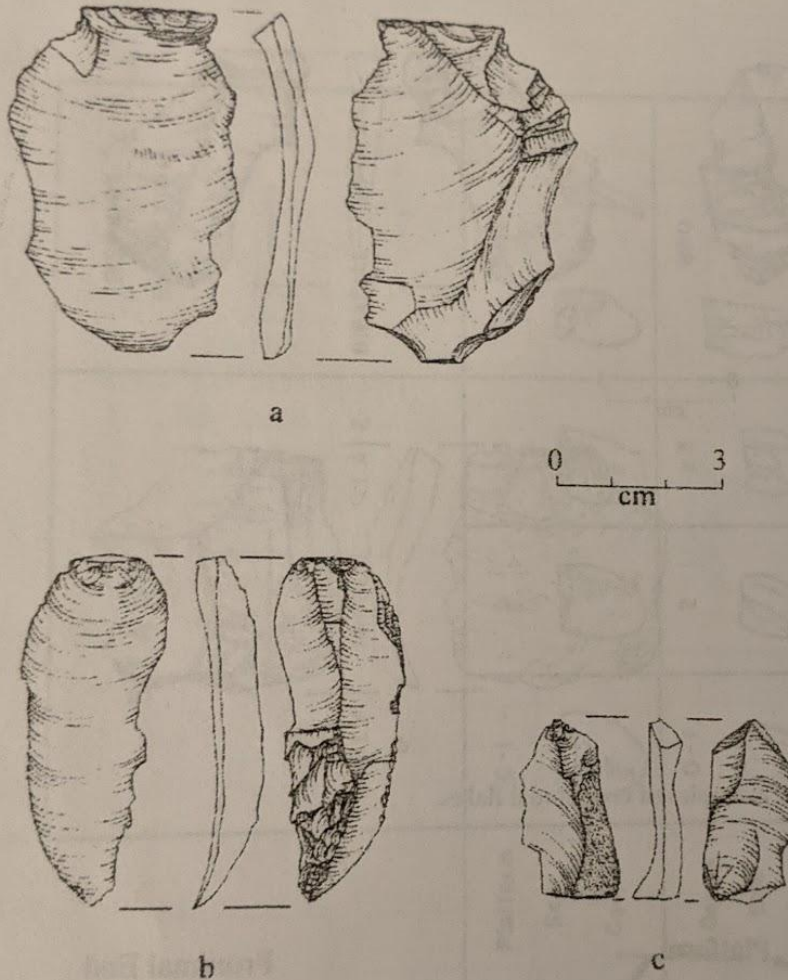


FIGURE 2.11 Three classic flake types: (a) bending flake; (b) conchoidal flake; (c) bipolar flake.

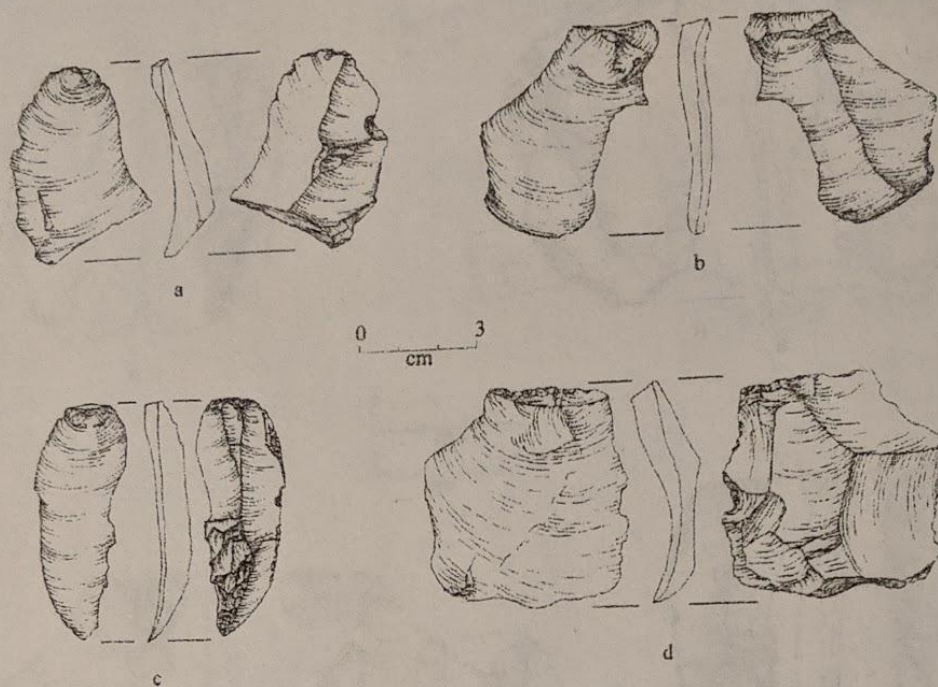


FIGURE 2.6 Four different examples of conchoidal flakes.

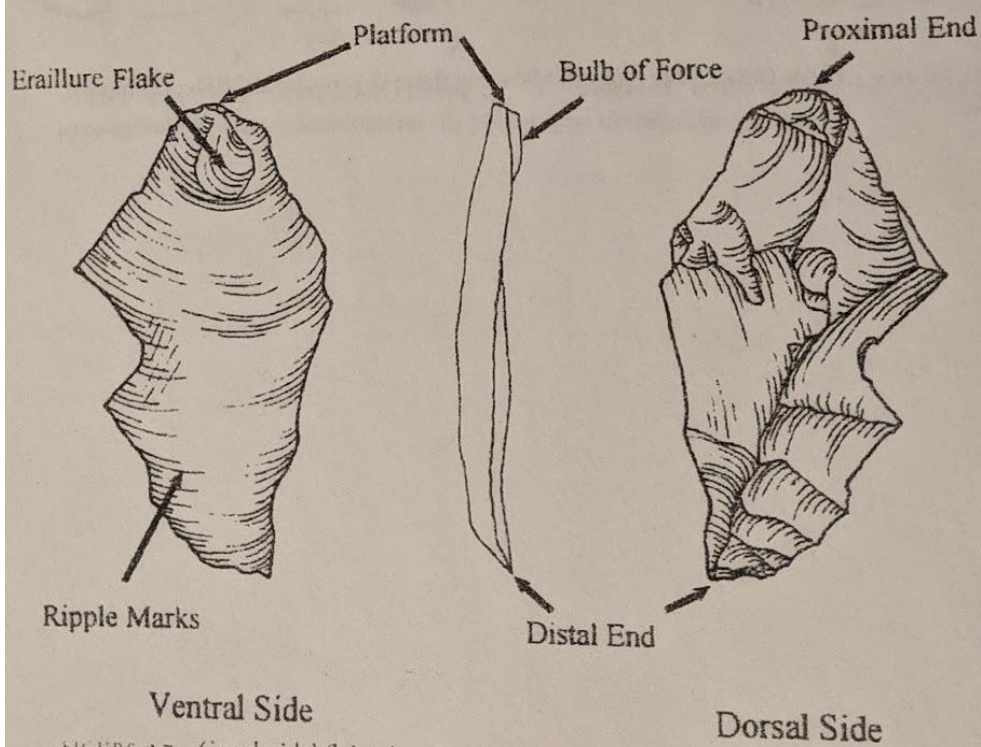


FIGURE 2.7 Conchoidal flake showing common elements and terminology.

## Glass

1989. Jones, Olive and Sullivan, Catherine. *The Parks Canada Glass Glossary for the description of containers, tableware, flat glass, and closures*. Minister of the Environment, Canada: 59-61, 65, 77-78.

For more information look under: J:\Shared\ENV\ARCHAEOLOGY\LABORATORY\Artifact ID info\Glass Identification Workshop

Figure 40. Common decorative motifs.  
Flutes.

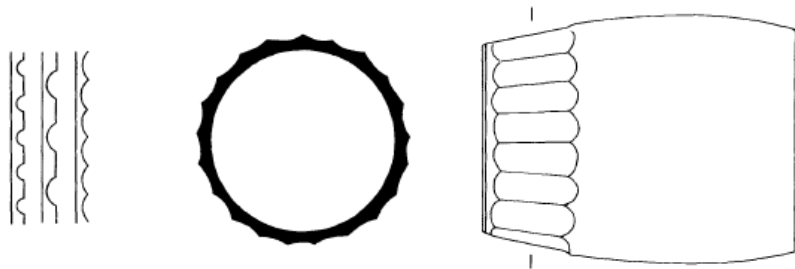
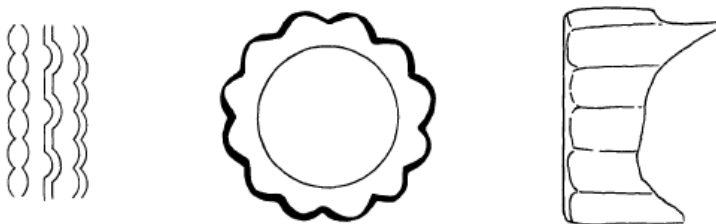


Figure 41. Common decorative motifs.  
Ribs.





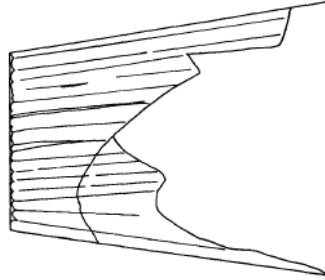


Figure 42. Common decorative motifs. Ribs/flutes.

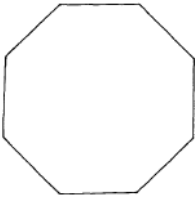
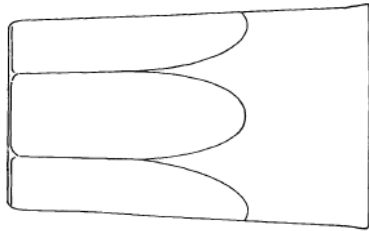


Figure 43. Common decorative motifs. Panels.

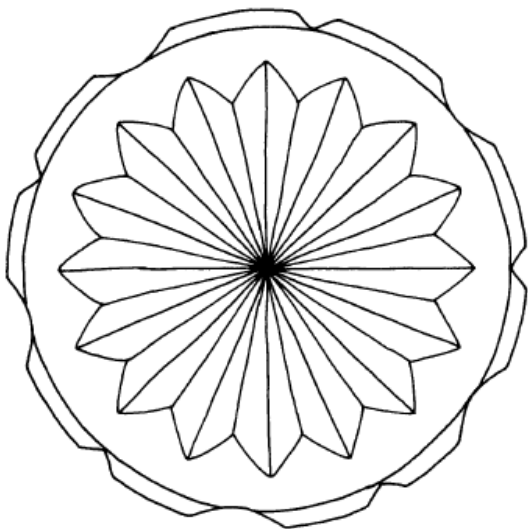


Figure 49. Common decorative motifs. Starburst.

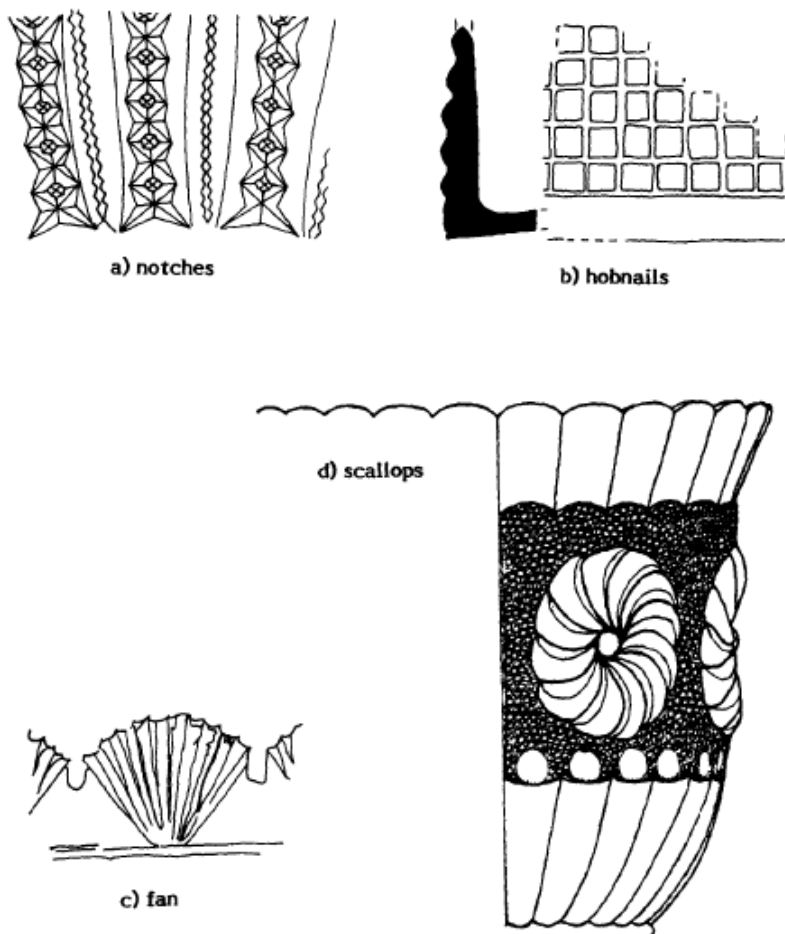


Figure 44. Common decorative motifs.

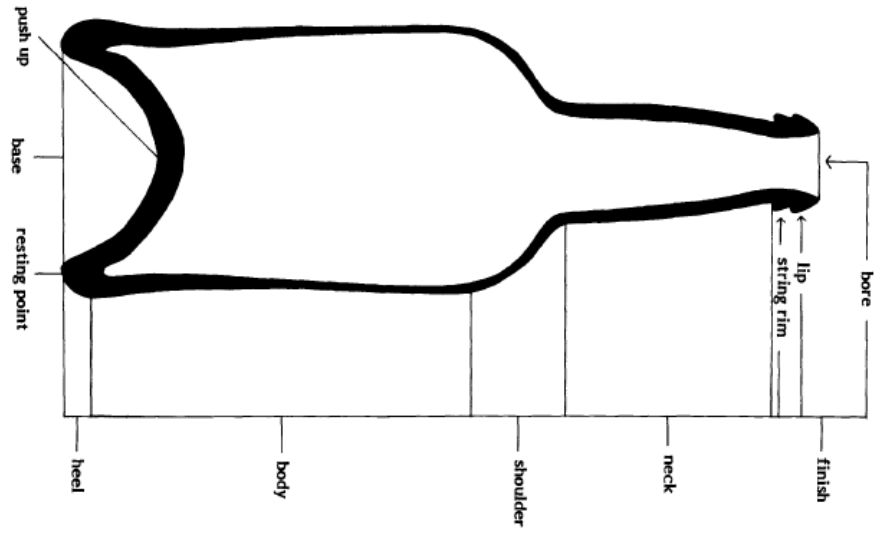


Figure 52. Bottle anatomy.

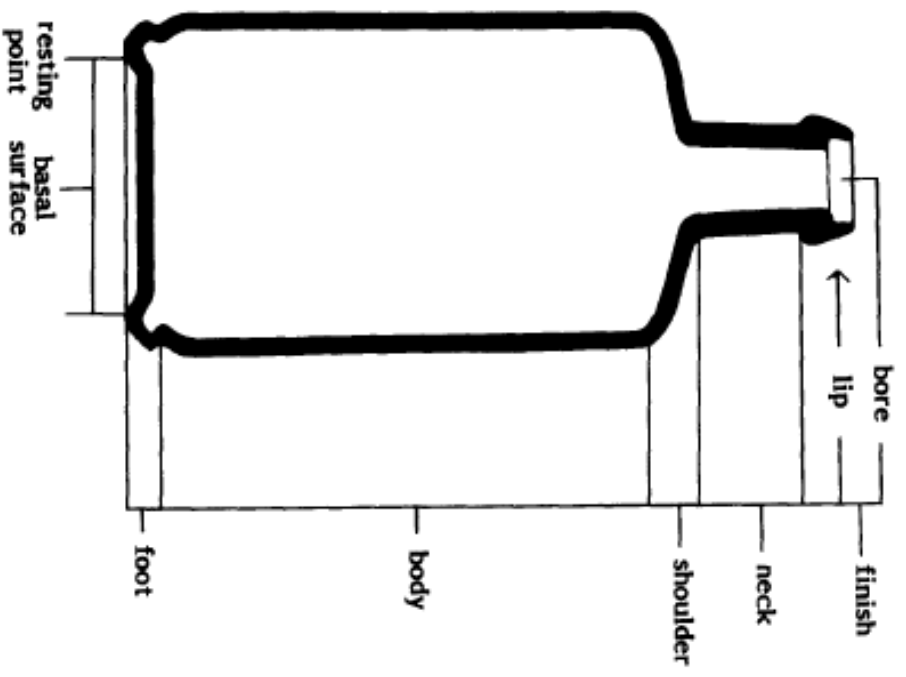







Figure 53. Bottle anatomy.

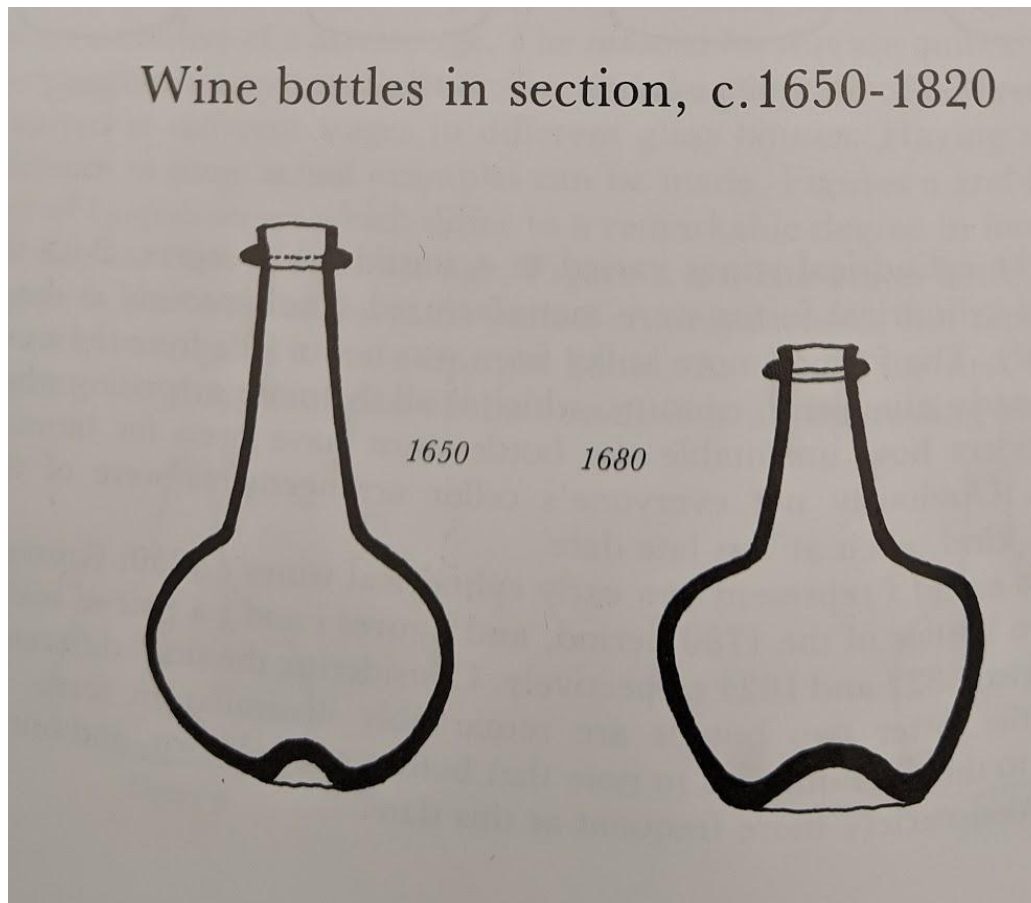


(2018. Samford, Patricia. Table Glass Workshop)

## Glass Composition Quick Reference Table

Glass Color/ Type	Date Range	Short Wave UV Light (use with caution)	Comments
<i>Colorless Glass</i>			
Lead glass (aka potash lead, flint glass)	1676-present	Ice blue or ice purple	Heavy in weight relative to size of fragment. Simp- son-Grant 2000B
Soda lime glass		Greenish yellow	Simmons 1995:169
Potash lime glass		Greenish yellow	
Borosilicate glass		Does not fluo- resce	Simmons 1995:169.
Manganese de- colorized glass (usually has slight purple/lavender tint)	Most common 1870s- WWI/1930	<b>Dull gold/dark yellow towards orange</b>	(Jones 2000:149). Manganese added to soda lime glass is photosensitive and turns purple.
<i>Colored Glass</i>			
<i>Opaque Colors</i>			
White	Common before 1870s		Jones 2000:147
Yellow, ivory, greens, blue, tur- quoise and black	Developed late 1870s		Jones 2000:147
<i>Transparent Colors</i>			
Cobalt Blue Emerald Green Amethyst	In production before the turn of 19th cen- tury		Jones 2000:147 
Red	Developed in late 1820s, became popu- lar in 1880s		Jones 2000:147 
Amber			
Grass Green	Ca. 1900		Jones 2000:147 
Pastel pink, yel- low, green and blue	Late 1920s		Jones 2000:149 
Uranium Glass Made in varied col- ors from transparent yellow and green, to opaque and opales- cent greens, whites and pinks	Earliest reference 1817, but made popu- lar beginning 1834. Still being produced today, with short hia- tus during WWII.	Bright yellow/ green	Corning glass as source <a href="https://www.cmog.org/glass-dictionary/uranium-glass">https://www.cmog.org/glass-dictionary/uranium-glass</a> .

1983. Dumbrell, Roger. *Understanding Antique Wine Bottles*. p36-43. Antique Collectors' Club Ltd.

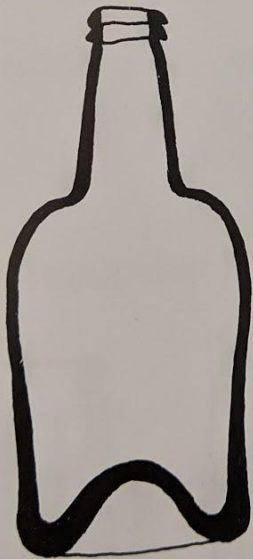




1710



1730



1770



1790

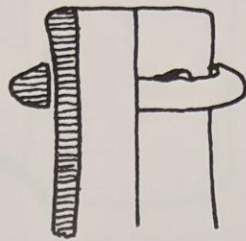


1820

Changes in the string-rim construction  
on English wines, 1640-1910 onwards



*c. 1640-50*



*c. 1660*



*c. 1670*



*c. 1680-90*



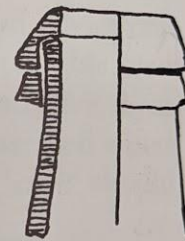
*c. 1700-10*



*c. 1720-40*



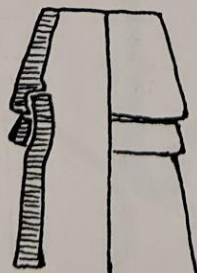
*c. 1750-70*



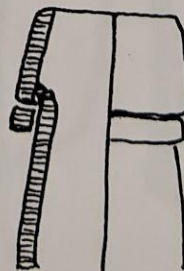
*c. 1780-90*



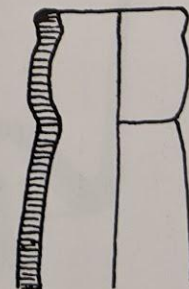
*c. 1800-10*



*c. 1820-40*



*c. 1850-1900*



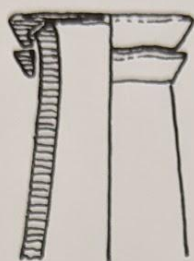
*c. 1910 onwards*



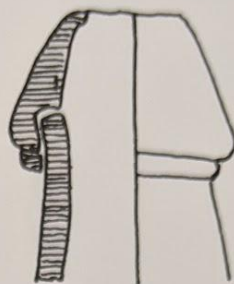
String-rim variants on dated English wines,  
c.1770-1840



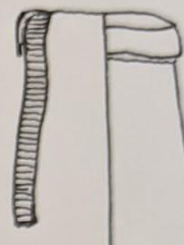
1770



1770



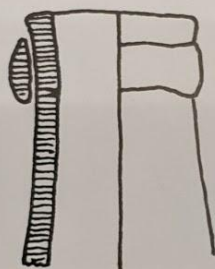
1771



1776



1785



1789

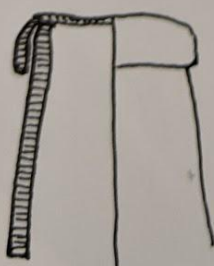


1790

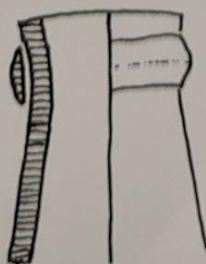


1840

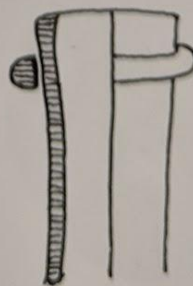
European string-rim types on unsealed wines



Dutch c.1730



Dutch c.1730



French c.1760

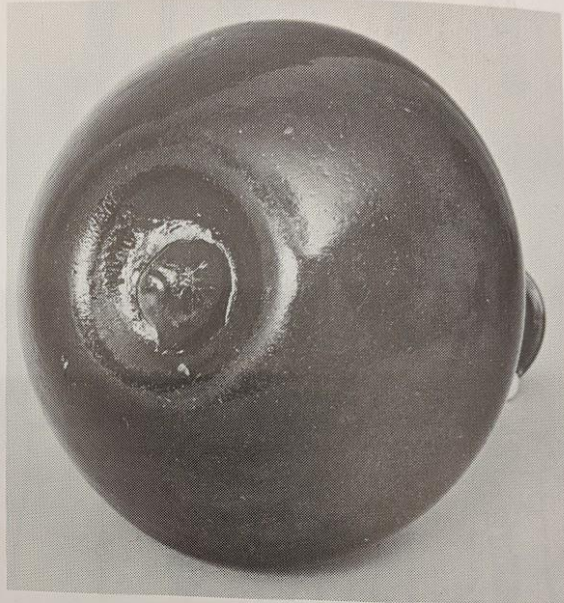


French c.1850

**Plate 1.** *English wine bottle kick-ups and pontil marks, c.1630-1820 (see also *European Wine Bottles* pp.130-133).*



*c.1630-60*



*c.1660-80*

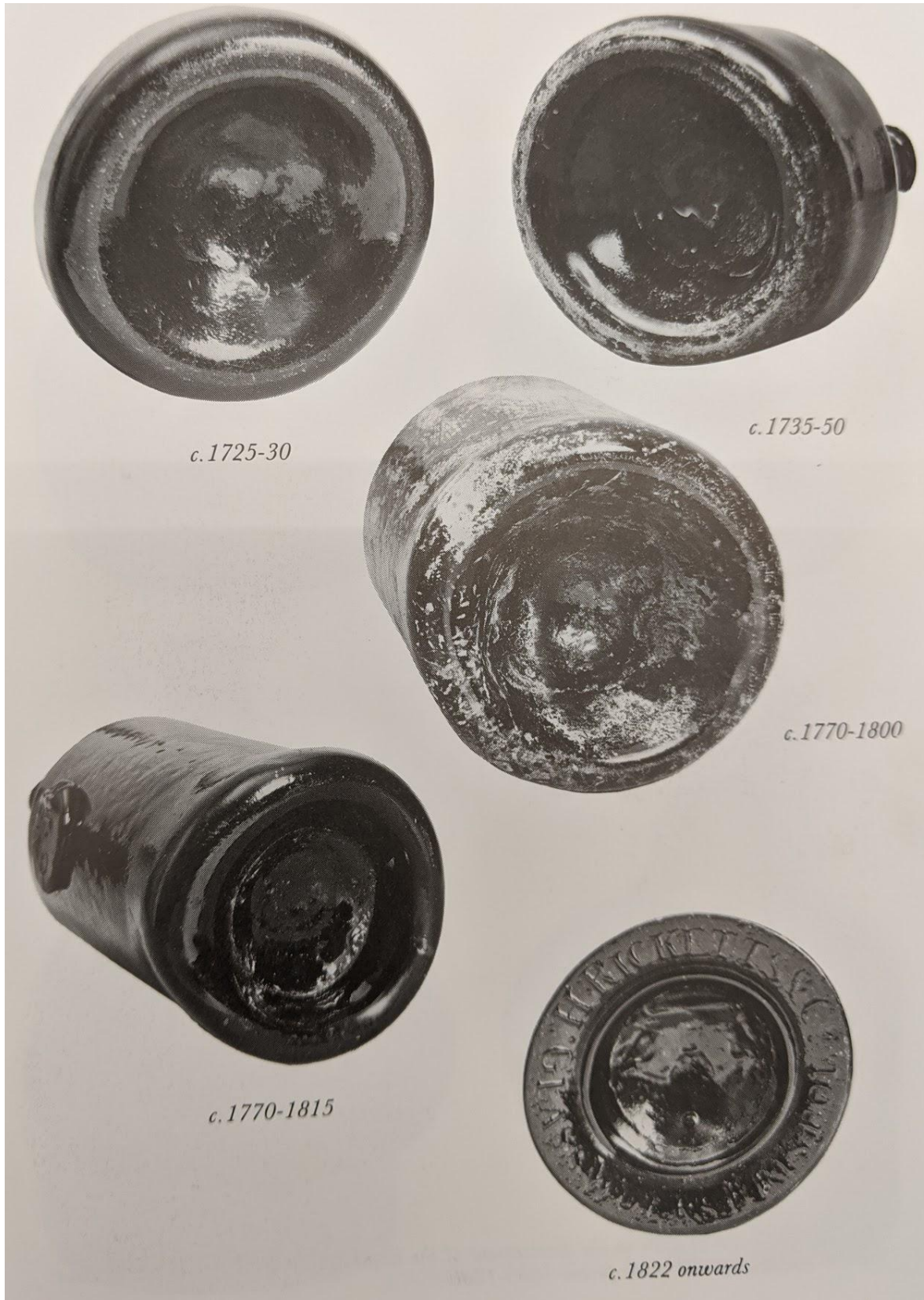


*c.1680-90*



*c.1690-1700*





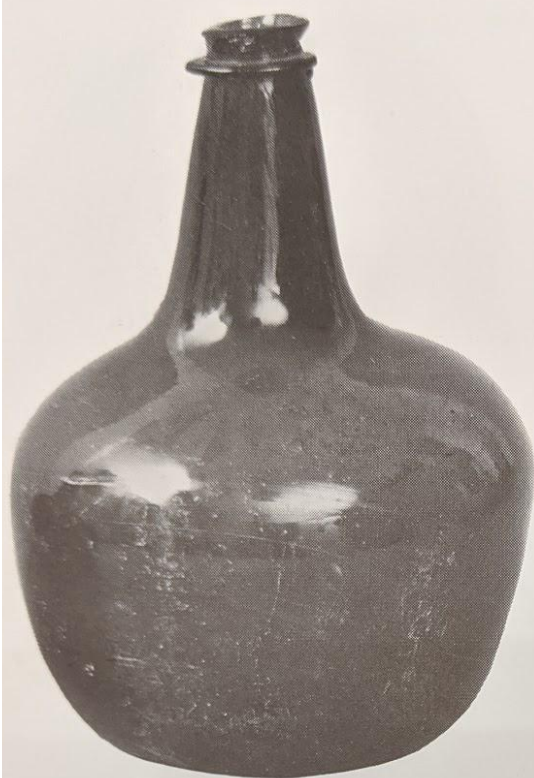
*c. 1725-30*

*c. 1735-50*

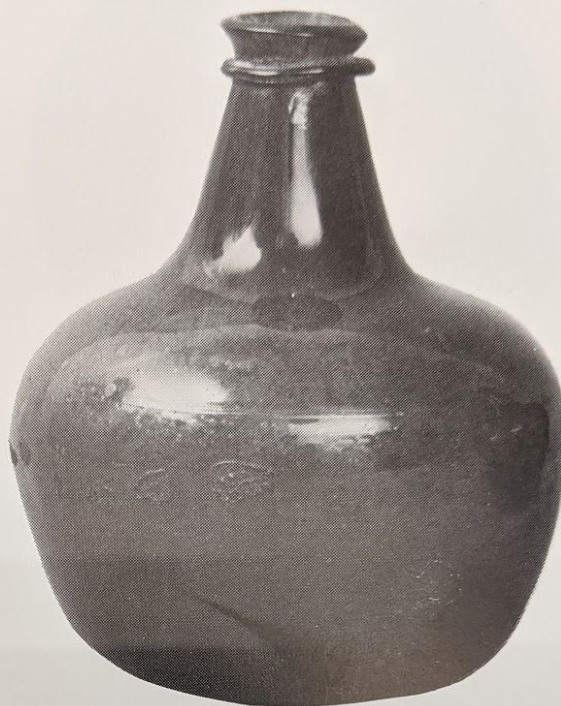
*c. 1770-1800*

*c. 1770-1815*

*c. 1822 onwards*



*c. 1680*



*c. 1685*



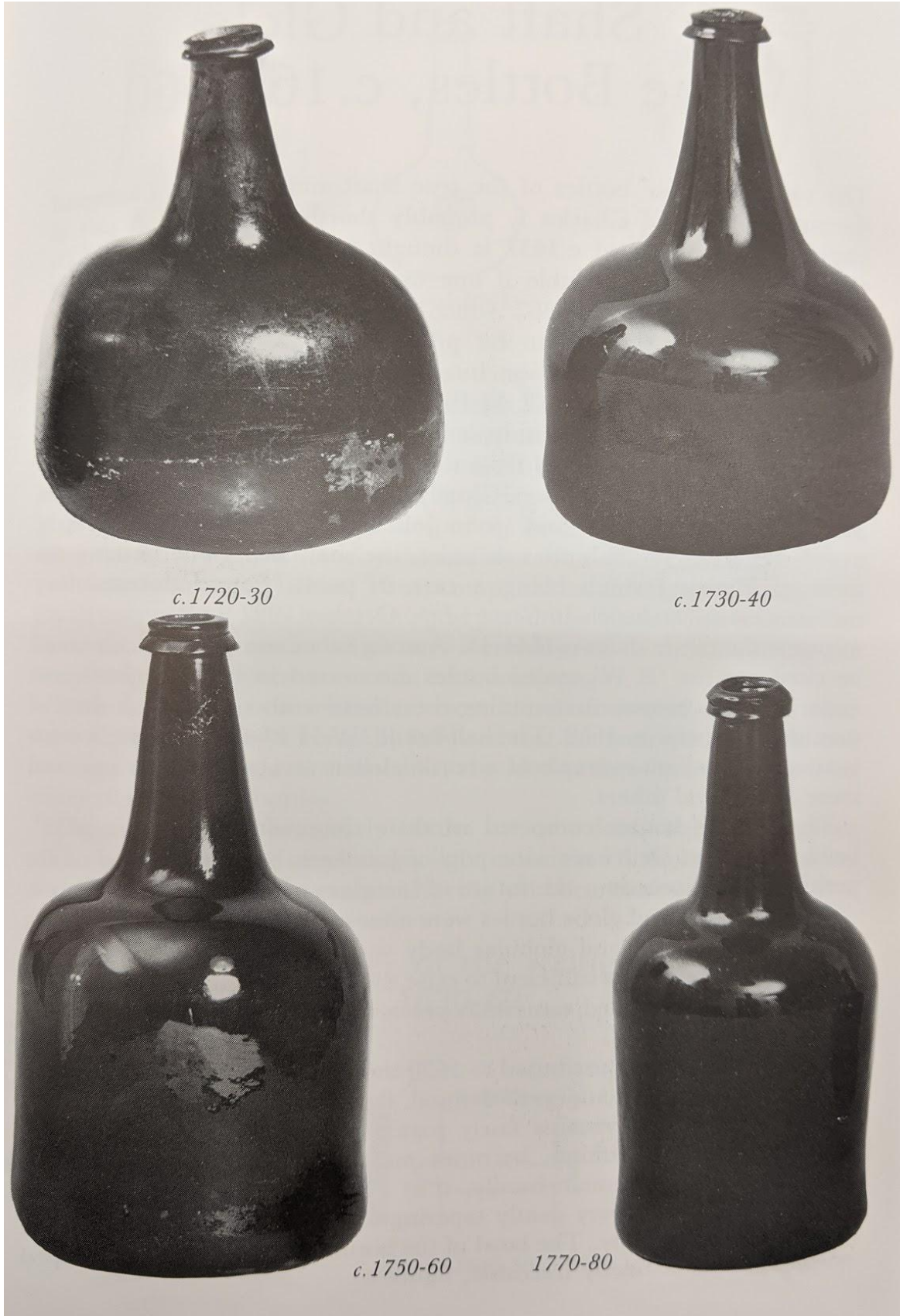
*c. 1690*



*c. 1700-10*

**Plate 2.** One hundred years in the development of the English wine bottle is shown by these 'typical' unsealed bottles of the period 1680-1780.





*c. 1720-30*

*c. 1730-40*

*c. 1750-60*

*1770-80*

**Nails** (2008. Workshop at Ferry Farm.)

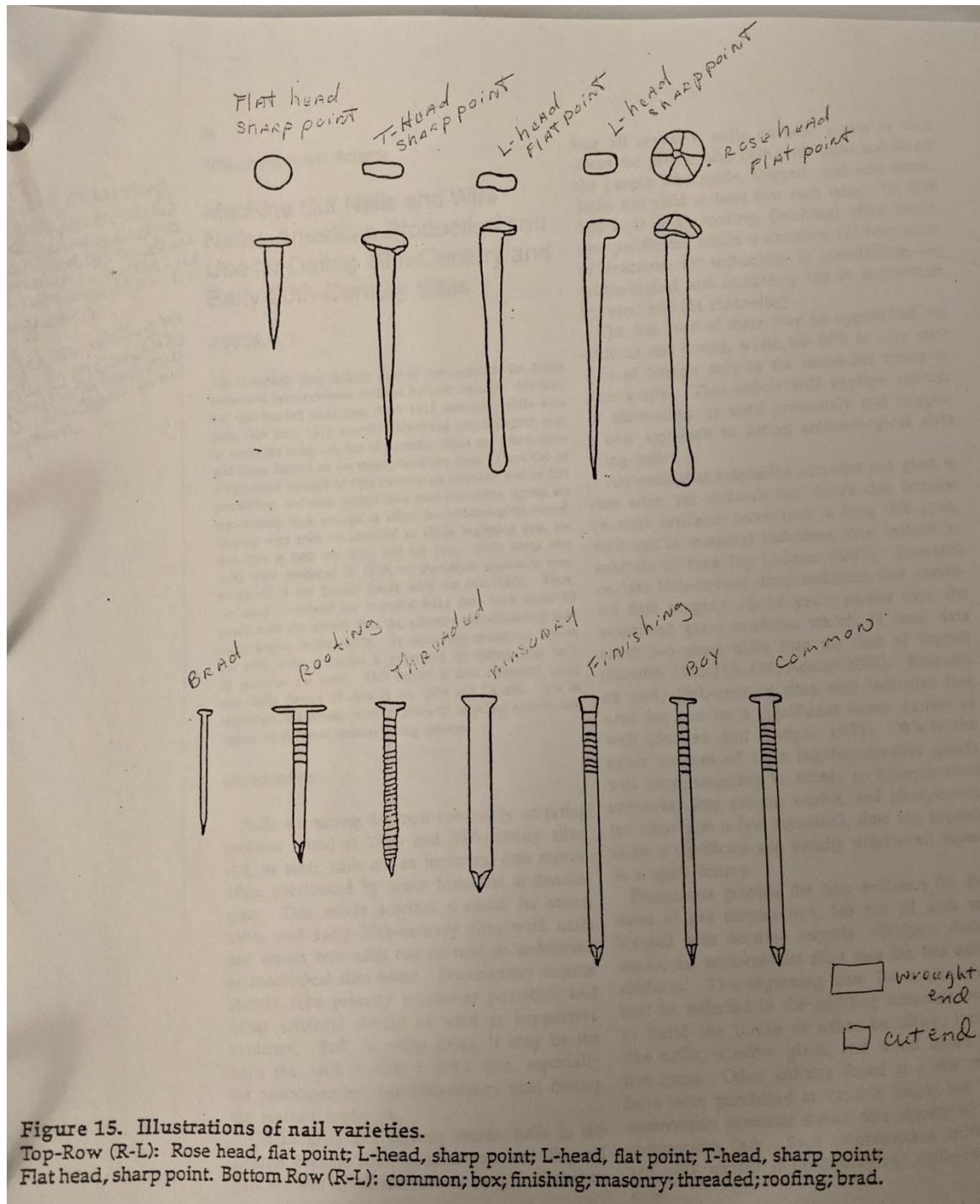


Figure 15. Illustrations of nail varieties.

Top-Row (R-L): Rose head, flat point; L-head, sharp point; L-head, flat point; T-head, sharp point; Flat head, sharp point. Bottom Row (R-L): common; box; finishing; masonry; threaded; roofing; brad.



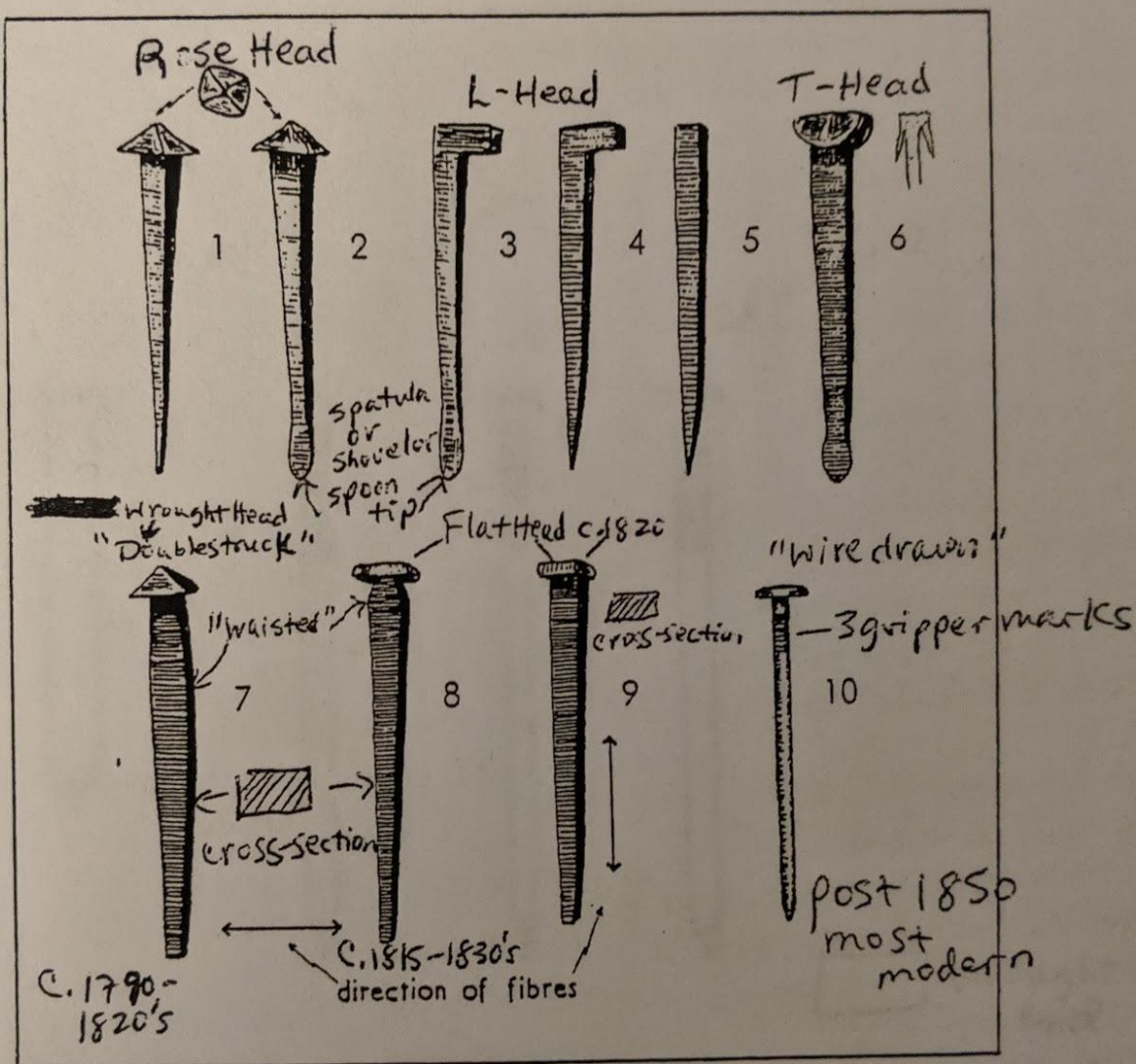
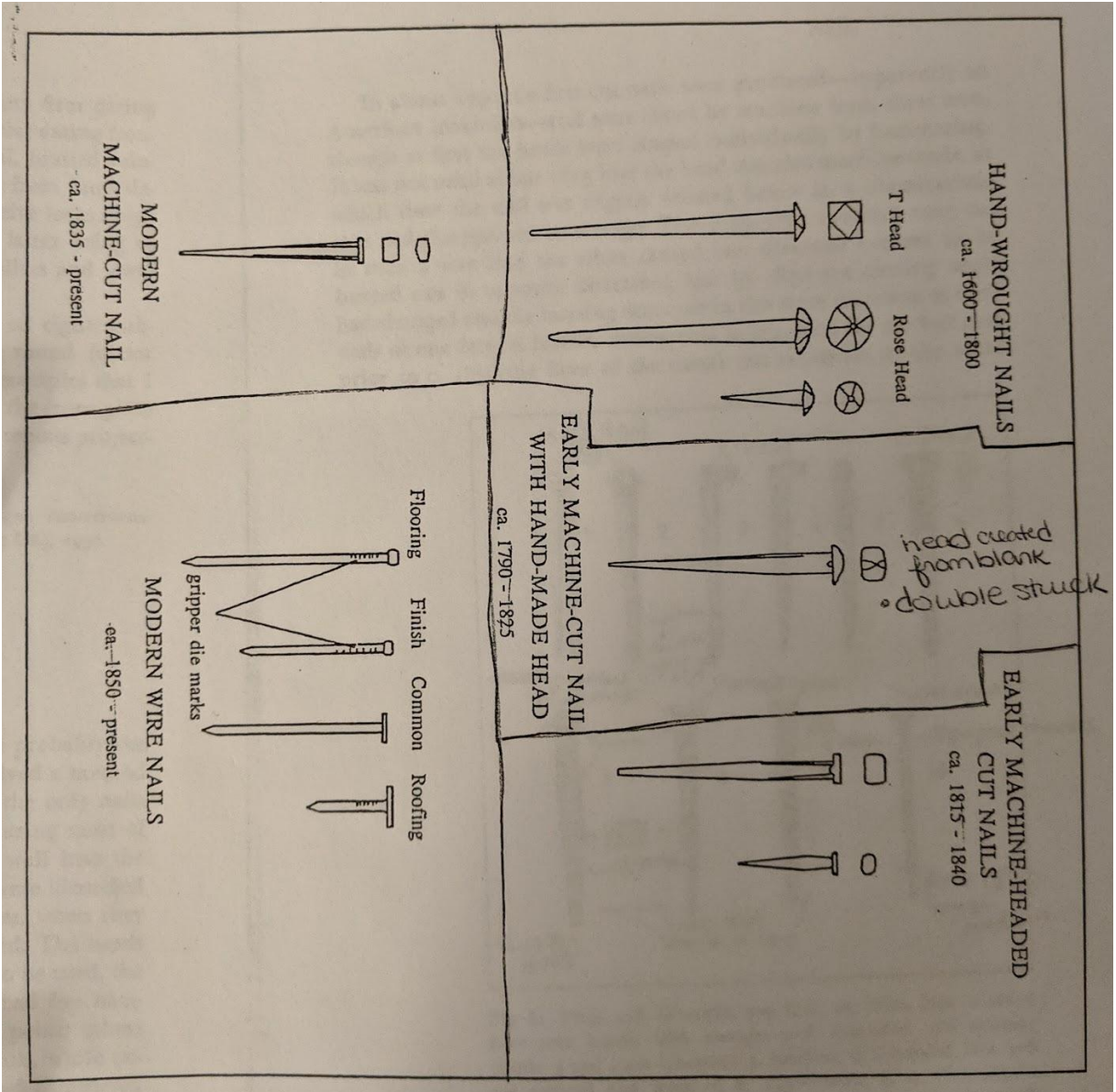


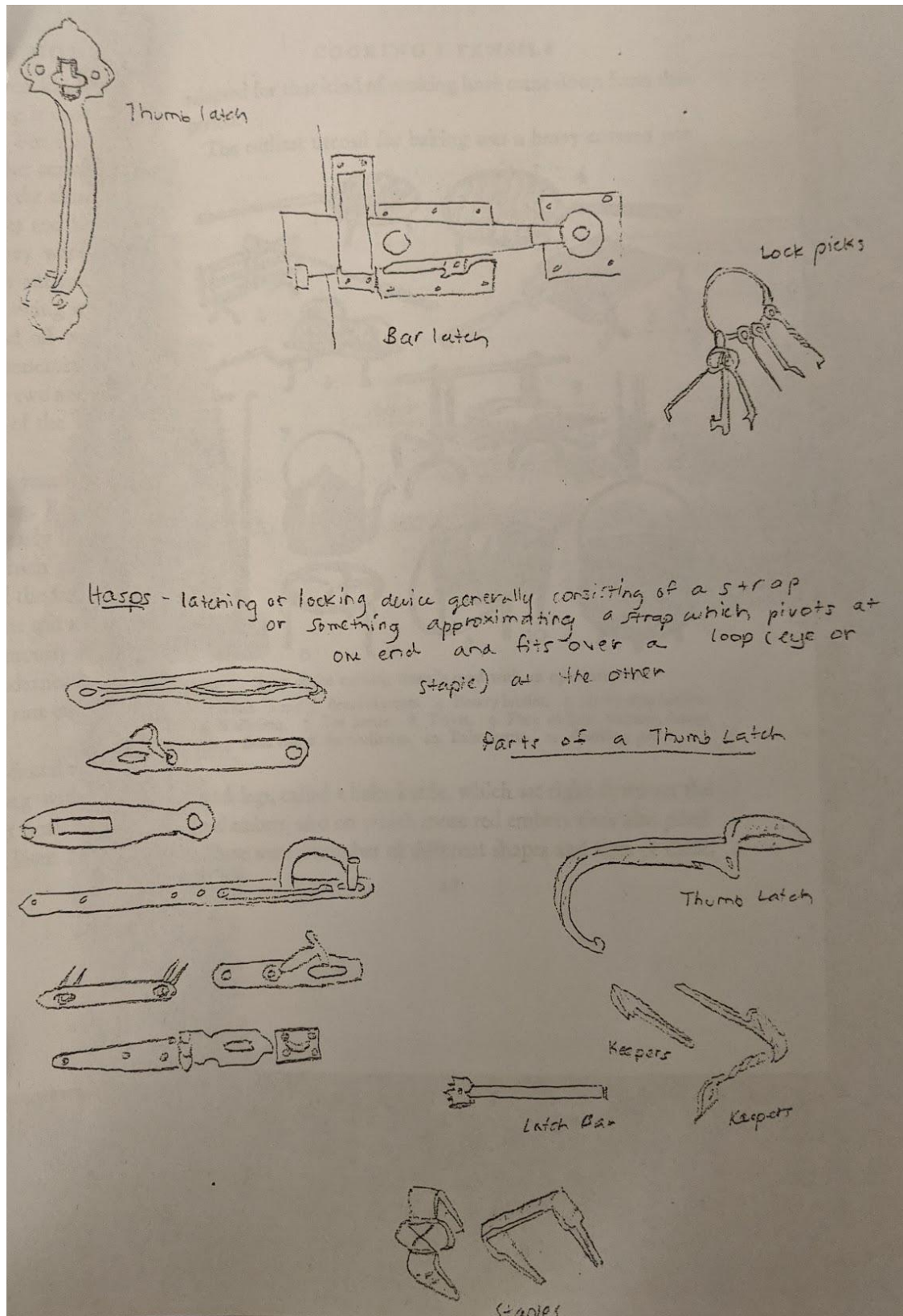
Fig. 81. Nails. 1-6. Wrought. 7-9. Cut. 10. Wire. Nos. 1 and 2 have rose heads, with straight and expanded (or spatula) points; 3 and 4 are L-headed; 5, headless; 6, T-headed. Nos. 1-6 are colonial and later; 7, c. 1790-1820's; 8, c. 1815-1830's; 9, c. 1820 onward; 10, not before 1850's and probably much later.

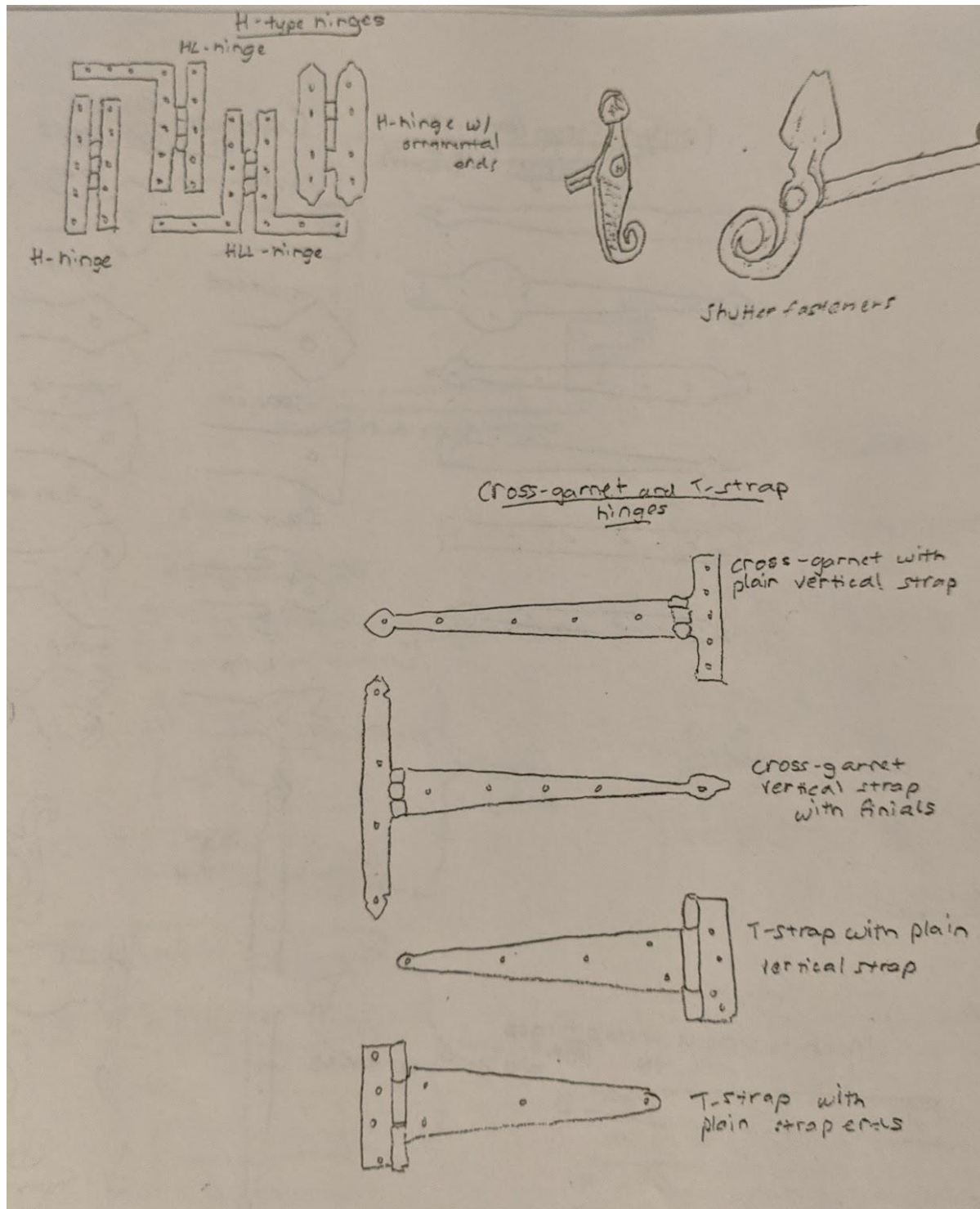






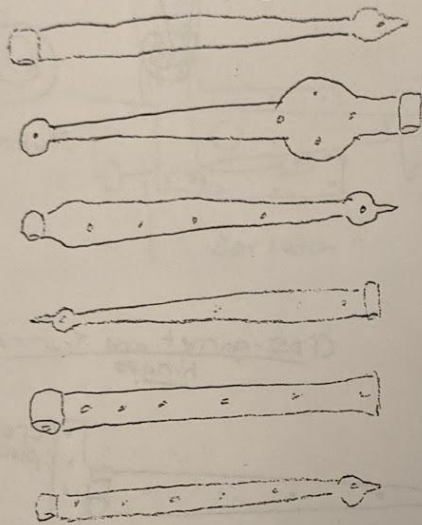
## Hinges (2008. Workshop at Ferry Farm.)



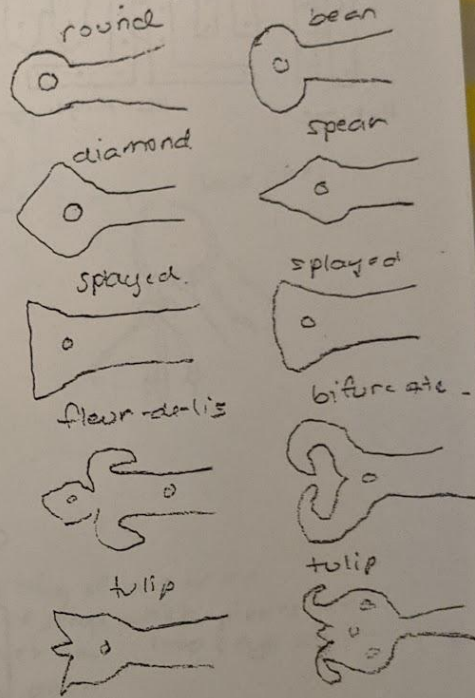




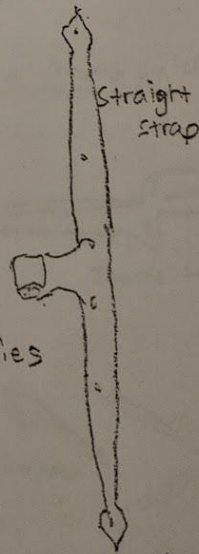
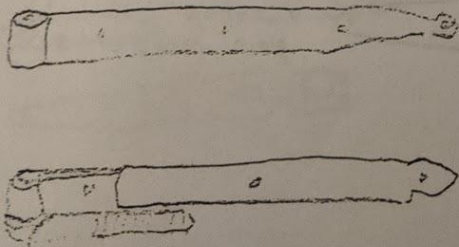
Forged Strap (early 17th and 18th centuries)



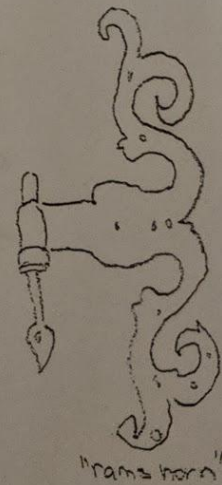
Common Finials on Hinge Straps

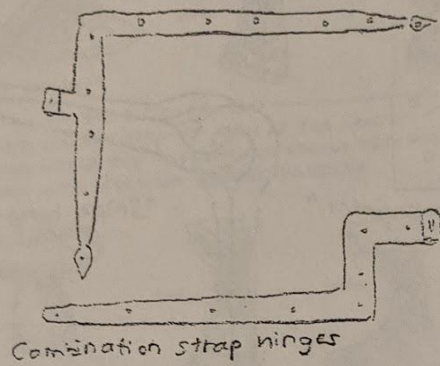


Machine-made strap hinges of the 19th and 20th centuries

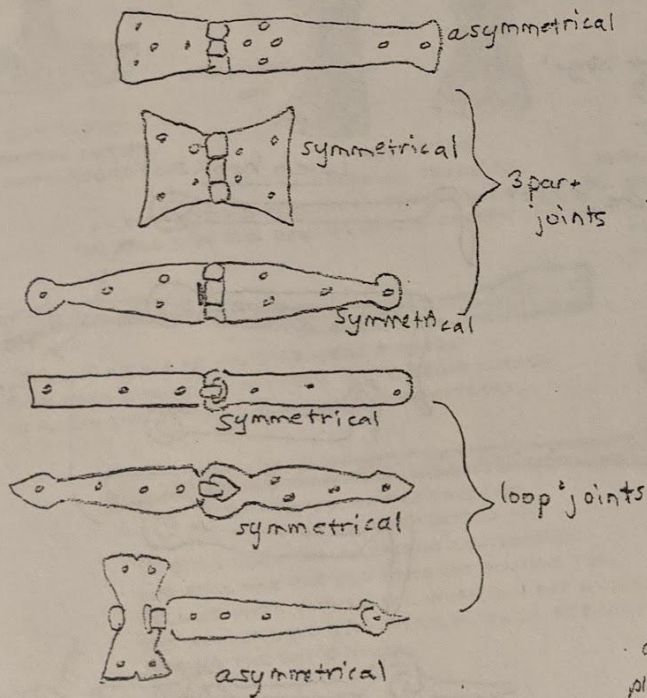


Vertical strap hinges

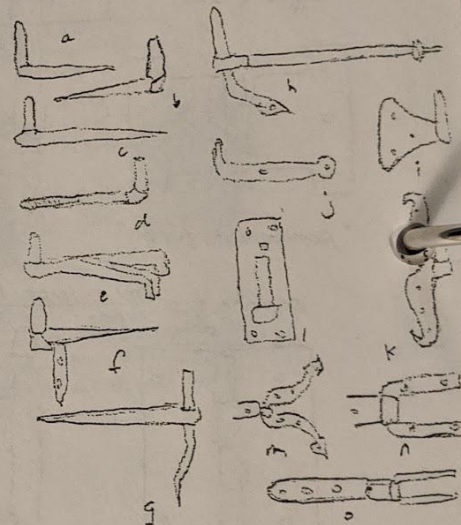




Double-strap hinge



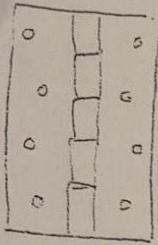
Pintle types



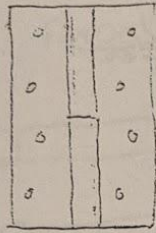
- a) one-piece, driven
- b) one-piece, driven with dent at heel
- c) one-piece, driven w/ reinforcing
- d) one-piece, screwed w/ additional support for hinge around pin
- e) two-piece, for masonry
- f) two-piece, driven w/ reinforcing on shank
- g) two-piece, driven with reinforcing on pin
- h) two-piece, bolted
- i) one-piece, plate (butterfly type)
- j) one-piece, strap type
- k) two-piece (vertical) strap
- l) two-piece, riveted through plate, m-n) surface mounted staple type
- o) driven-staple type



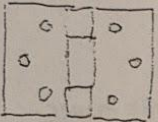
# Butt hinges



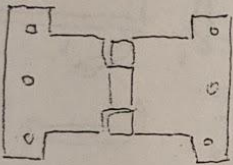
"fast joint"



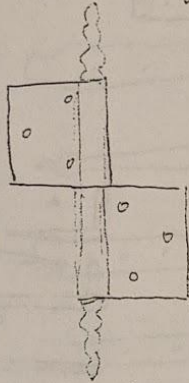
"loose joint"



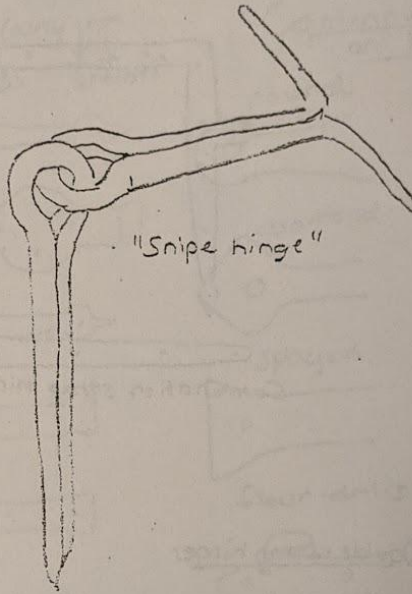
"square butt"



"parliament hinge"



"French hinge"

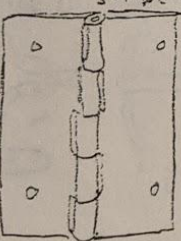


"Snipe hinge"

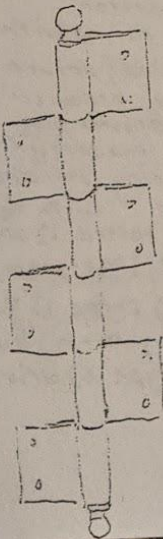
Domestic Bldg,  
Kitchen, &  
interior

## Fiche-type hinges

square, butt-hinge  
shape

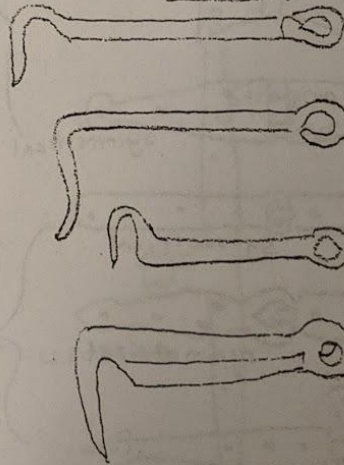


fiche à vase

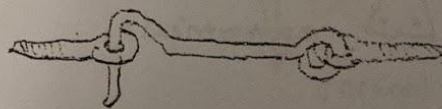


fiche à vase  
(multiple leaves  
per side)

## Latch hooks



hand  
forged

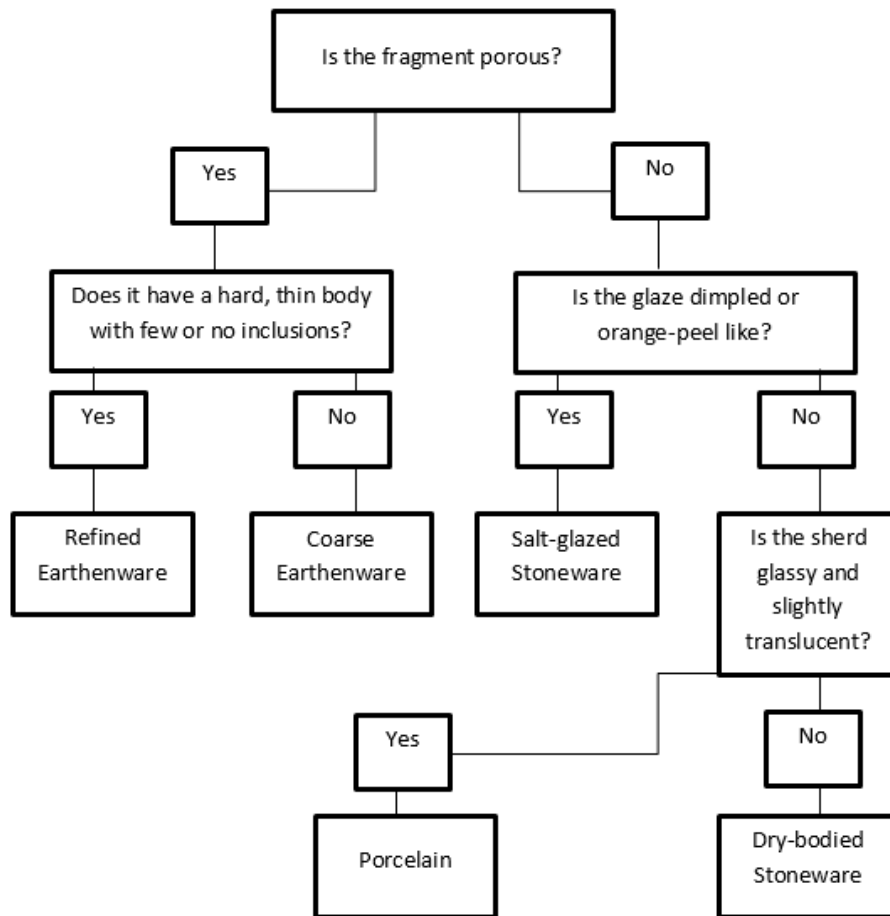


machine  
made



## Historic Ceramic

For more information look under J:\Shared\ENV\ARCHAEOLOGY\LABORATORY\Artifact ID info\Historic Ceramics Workshop



### Refined Earthenware

Body: Hard but porous body with thin walls; permeable when without glaze; typically white, buff, or red paste

Surface Treatment/Decoration: Wide variety; glazed; can be painted or transfer printed over or under glaze; molded; or undecorated

Examples: Whieldonware, Creamware, Pearlware, Whiteware, Jackfield

Common forms: Plates, Bowls, Cups (full range of Table and Teawares); Chamber Pots, Pitchers

## **Coarse Earthenware**

Body: Extremely porous body, typically with thicker walls (but not exclusively); buff or red paste

Surface Treatment/Decoration: Glazed or unglazed; can be incised, slipped, etc.

Examples: North Devon Gravel Tempered, Redware, Buckley-type, Staffordshire Slipware

Note: Tin-Glazed Earthenware is considered a coarse earthenware by some and refined earthenware by others, it has characteristics of both, considered a Coarse Earthenware at Lost Towns.

Common Forms: Utilitarian vessels like bowls, milk pans, pitchers, jars; some smaller vessels like cups.

## **Stoneware**

Body: Hard, low porosity to non-porous; wall thickness varies; tan, white, or gray paste

Surface Treatment/Decoration: Can be molded, incised, and painted; most are salt-glazed but some vessels are unglazed “dry-bodied”

Examples: Rhenish, English Brown, and American Stonewares, White Salt-Glazed, Black Basalt, “Rosso Antico”

Common Forms: Jugs, Jars, Tankards/Mugs

## **Porcelain**

Body: Very hard; vitreous; non-porous, white/off-white paste

Surface Treatment/Decoration: hand painted over or under glaze; various prints in later versions

Examples: Chinese Porcelain, Japanese Porcelain, European Hard Paste, Soft Paste, Bone China

Common Forms: Tablewares, Teawares

2016. Samford, Patricia. Handout from Colonial and Post-Colonial Workshop; 27.

# Using Ultraviolet Light as an Aid to Identification

Top photograph taken under normal  
lighting conditions

Bottom photo taken under  
short wave UV light

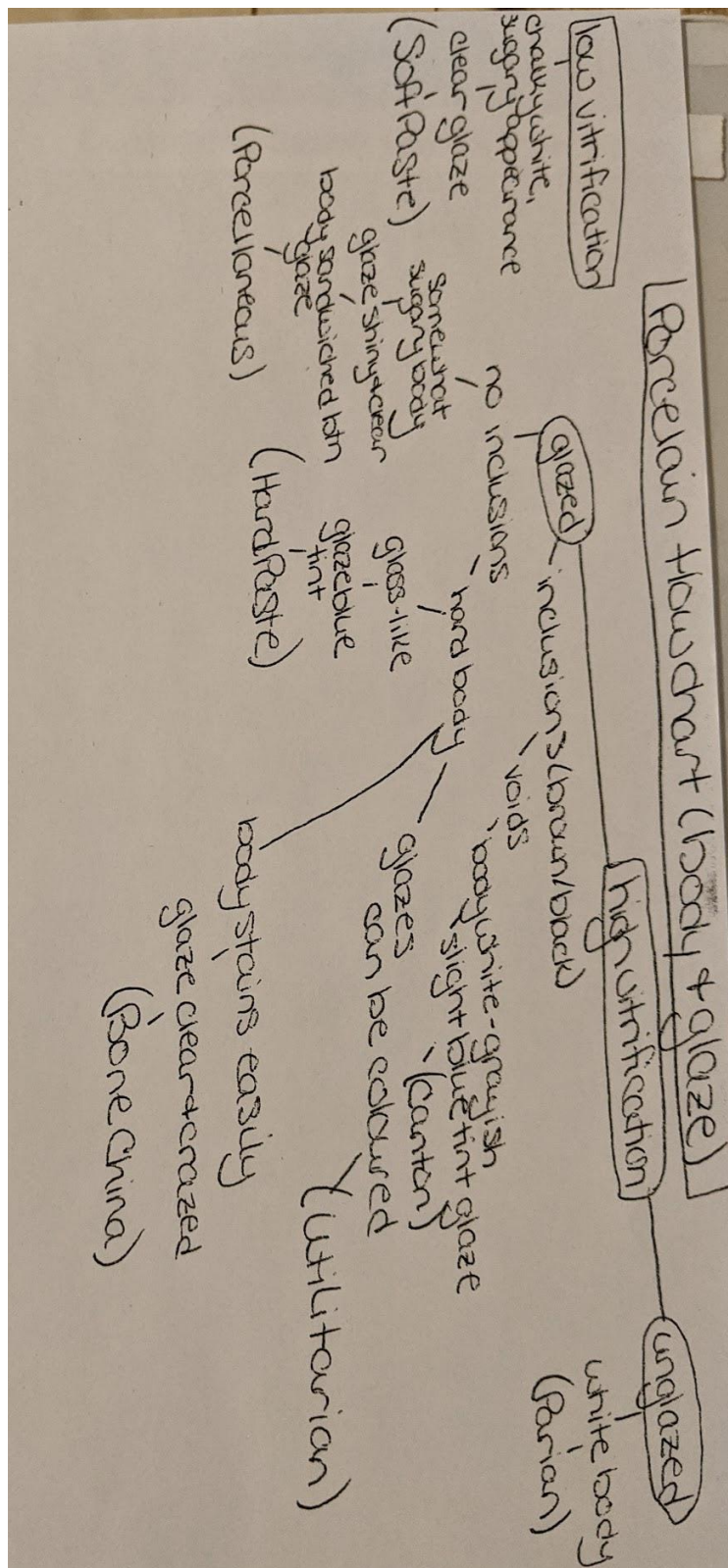
Photo key by ceramic position:

Chinese export (hard paste)	English (soft paste)
Continental European (hard paste)	Bone china

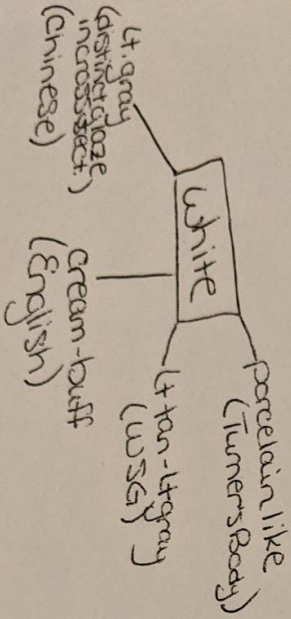
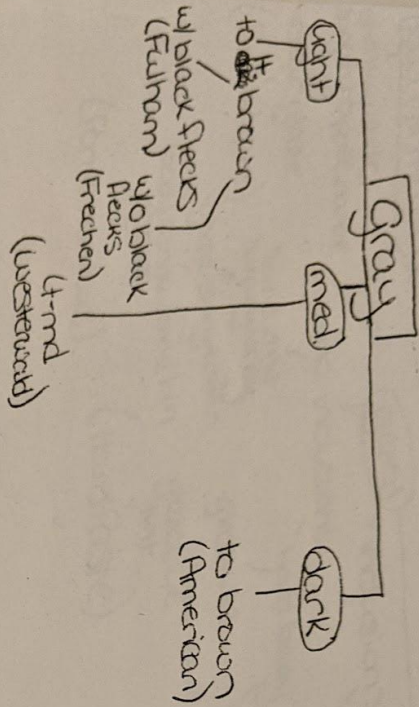




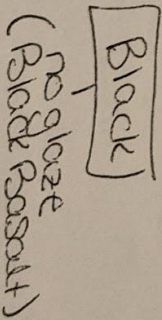
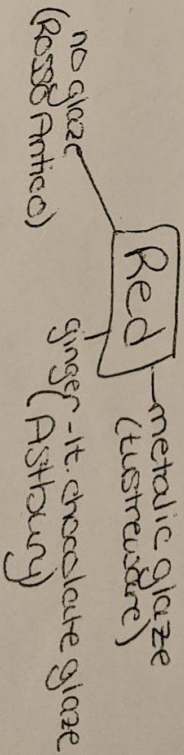
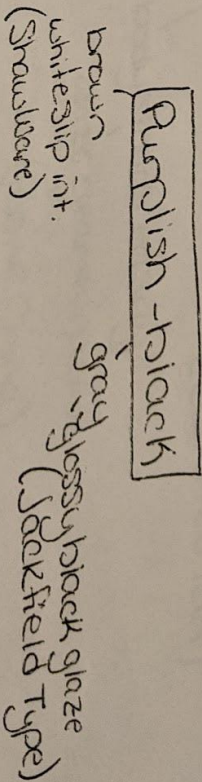
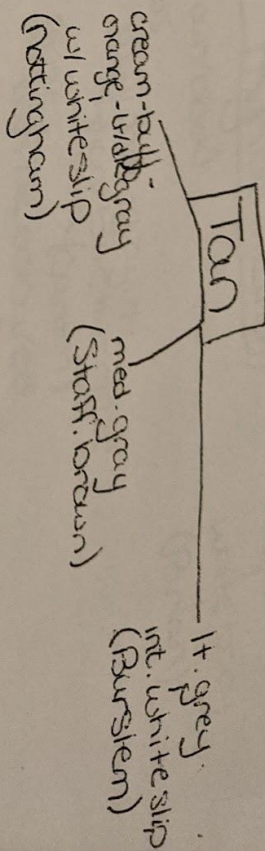
(2008. Marquis, Melanie. Workshop Handout)



# STONEWARE RUMURU + CRUISES



**Dry-bodied dyed**  
many colours  
(jasperware)





Earthen Coresware

# Coarseware Flaw Chart (body + glaze)

Temporal

up body appearance - glaze coarse brown, runny, pink (Staff, mottled)

slip glaze - various colours - (Staff, Type Slip)  
pinkish cream - glaze slight bluish tint - sits on body  
(Tin glazed)

Multicoloured body

cracked w/  
buff - yellow clay  
streaks thru out  
glaze dk brown - blk -  
caramel  
buckley

(Coarse  
Agateware)

Jempal

brick chips  
body buff-brick red  
Sand phenadite in  
body

(Harkness -  
Chesapeake  
better Type)

glaze clear w/  
manganese specks  
body  
pinkish ten-  
red-pk. brown  
no glaze  
(Alberian) (Med. Am)

glaze - blk  
body  
(Cairo -  
ware)

orange-red  
no glaze  
(Terra Cotta)

bricked

glaze dk. brown  
jet black

(Blk. glazed)  
(Red ware)

Red

orange-red  
dk purpl-red  
coarse granular  
glaze brown - applegreen

(Red ware)

gray core  
pink-orange body  
fine sand particles

glaze lt brown - yellow  
apple green  
(North Devon, Penn)