



www.aacounty.org/recparks  
recandparks@hotmail.com  
410-222-7865

Inclement weather hotline#: 410-222-7312 or check website [www.aacounty.org/recparks/cancellation.cfm](http://www.aacounty.org/recparks/cancellation.cfm)

**NEW!** You can also sign up for text and e-mail alerts regarding field closures. Click on the cancellation link above for more information.

## **Anne Arundel County R&P/GLAAAC 2011 Official Girls Lacrosse Rules**

**REMEMBER - SPORTSMANSHIP - BEFORE, DURING AND AFTER THE GAME !**

### **DIVISION OF PLAY**

- Sticklette      Though there will be no division of play at this level, commissioners can indicate on their team registration forms whether the team is Kindergarten, 1st graders, 2nd graders, or mixed.
- Pee-wee        Though there will be no division of play at this level, commissioners can indicate on their team registration forms whether the team is 3rd graders, 4th graders or even.
- Middies        There shall be 3 divisions of play at this level: A, B and C.
- Junior          There shall be 3 divisions of play at this level: A, B and C.
- Senior          There shall be no division of play at this level.

### **LEAGUES**

<u>STICKLETTE</u>	<u>PEE WEE</u>	<u>MIDDIE</u>	<u>JUNIOR</u>	<u>SENIOR</u>
Grades K, 1-2	Grades 3-4	Grades 5-6	Grades 7-8	Grades 9-12

- ◆ Players cannot play down, but they can play up. Exception - Sticklettes - a player **can choose to** play Pee Wee if;
  - they are in 2<sup>nd</sup> grade, and
  - only if they turn 8 yrs. old on or before 3/31/11.
- ◆ Players can only play on one (1) team .
- ◆ 9<sup>th</sup> graders who want to play in the Junior League must get a waiver from the County.
- ◆ Players playing on a High School scholastic lacrosse team at any level may not play in the County leagues.

### **MINIMUM PLAY**

All Levels – Each player in uniform shall play a minimum of 50% of each game. Exceptions will be made in the event of a squad that is so large as to make this mathematically impossible, and also in cases of illness, injury or disciplinary action.

## **HOME FIELD RESPONSIBILITIES**

It is the responsibility of the **organization** upon whose field the game is being played to ensure that the field is ready for play. In most instances, this will be the home team, but in some cases it may not. For example, when Team A plays Team B at Organization C's field, it is the responsibility of Organization C to ensure that the field is ready for play. "Ready for play" means that the field is: lined, substitution area is marked, and goals are in position with game quality nets, and field corners must be marked with soft/flexible cones, pylons or flags.

## **SCORE AND TIME KEEPING**

Every coach should be provided with a stopwatch. Each team should provide a volunteer scorer-timekeeper to stand behind the substitution area. By mutual agreement, one scorer-timekeeper should keep the time. Both should keep the score, and consult with each other after each score to make sure that they are in agreement.

It is their responsibility to keep the score and the time, and not the referees.

In the event only one person is available to perform time and score keeping duties, it is official.

In the event no one is available to perform score keeping duties, then the Home Team Forfeits.

## **STANDINGS FOR MIDDIES, JUNIOR AND SENIOR LEAGUE ONLY**

It is required that the winning team (or both teams if game is tied) is to call in their game score to the Recreation & Parks Department by e-mail at **rproac10@aacounty.org** or call (410) 222-7865. The team must call in score within 10 hours of completion of the game. When calling in score, the caller must state the following: league name, location of game, both team's names, final score and number of officials. Failure of winning team calling in game score = FORFEIT!

## **RAIN POLICY - SEE RAIN OUT POLICY SHEET, PAGE 6**

## **POSTPONEMENT AND REASSIGNMENT OF GAMES**

### **# of Games offered in the Season:**

The county will schedule 12 regular season games for Pee-pee. Middle and Junior leagues will play 10 regular season games with playoffs. Sticklettes will play 8 scheduled games. Seniors will play 10 scheduled games.

### **Rain out Games:**

The County will only schedule rain-out games if a team has played 9 or fewer games. They will reschedule rain-outs to bring a team up to 10 games played if calendar time allows. Rainouts for Sticklettes will not be rescheduled. If game cancellation is not posted on the website or on the hotline number, go to the field unless you've received a call that the field is unplayable.

### **Rescheduled Games:**

The County will NOT reschedule games cancelled by the coaches or the organization. If the coaches wish to play a scrimmage, which does not count towards league standings on their own, they may do so if they can find an open field. If these teams wish to use the contracted officials' organization, the teams must contact the organizations assignor, pay a scheduling fee to the organization and have the assignor schedule the officials.

**REFEREE FEES** – Head Coach of each team is required to have cash on the field to pay referee(s) for the games assigned by the County. Payment is Due BEFORE game begins. Refs will not start the game until paid in full.

PEE WEE

\$30/team for 2 refs'

MIDDIES

\$40/team for 2 ref's

JUNIORS AND SENIORS

\$50/team for 2 refs

*Note: number of scheduled games played may be less than assigned, due to inclement weather and scheduling conflicts*

**Rainouts** – if game has not started and the official has determined the field is not playable, then the County will pay the referees the assigned fee.

**No-Fault Forfeits** – Each organization will pay a non-refundable forfeit deposit of \$5 per team. This will be used to set up a “forfeit bank” from which GLAAAC will make payments to the refs. Refs will be paid from the bank no matter whose at fault.

**Forfeits** – if Team B does not show, then Team A must pay the refs their assigned fee. The Team B fee will be paid by the NO-Fault bank (GLAAAC).

**If a team knows more than 2 days in advance (by Wednesday for weekend games) that they will not be able to play a game, they should notify both Josh and the opposing coach. No forfeit fee will be assessed. [Rproac10@aacounty.org](mailto:Rproac10@aacounty.org) or at 410-222-7865**

**Officials (No-Show)** - If an assigned referee fails to show for the game;

- ◆ both coaches MUST agree to play the game with one (1) official;
- ◆ the game cannot be protested;
- ◆ official fee will be double the fee stated above.
- ◆ if both coaches don't want to play the game with 1 official, the game will be rescheduled. Certified officials are only permitted to officiate County scheduled games. ***Sticklettes excluded.***

**SENIOR**

1. **25 minute** halves - running time with the clock stopped during last minute of each half and during timeouts. **8 minute** half times.
2. 2 time outs per game. Injuries are running time unless in last minute of half or game.
3. Team gets free clear at midfield after goal when down by five or more goals. One pass required.
4. There will be a draw to start the 2<sup>nd</sup> half even if the team is down by five or more goals
5. Score and Standings will be recorded. Each team must provide a volunteer at the scorer's table.
6. USL High School Women's rules used with above exceptions. We do not use USL “Yes” rules.

**JUNIOR**

1. **25 minute** halves - running time with the clock stopped during last minute of each half and during timeouts. **8 minute** half times.
2. 1 time out per game. Injuries are running time unless in last minute of half or game.
3. Team gets free clear at midfield after goal when down by five or more goals. One pass required
4. There will be a draw to start the 2<sup>nd</sup> half even if the team is down by five or more goals
5. Score and Standings will be recorded. Each team must provide a volunteer at the scorer's table.
6. **Stick follow thru not allowed in goal circle.**
7. USL High School Women's rules used with the above exceptions. We do not use USL “Yes” rules.

## 2010 JUNIOR PLAYOFF'S

1. All above county rules apply to ALL playoff games.
2. Playoffs will be played prior to Memorial Day.
3. It will be a single elimination playoff. .
4. Games will be played at various fields around the County.
5. Seedings will be determined after the 10 regular season games.

## MIDDIES

1. **25-minute** halves - running time with the clock stopped during last minute of each half and during timeouts. **8 minute** half times.
2. Modified checking (below the shoulder) .
3. 1 time out per game. Injuries are running time unless in last minute of half or game
4. Three-second rule – A player who has held the ball for more than (3) seconds in a closely guarded situation will be assessed a minor foul in accordance with US Lacrosse Girls Youth Rules. Closely guarded is defined as with in a sticks length.
5. Team gets free possession at midfield after goal when down by five (5) or more goals. One pass required.
6. There will be a draw to start the 2nd half even if a team is down by 5 or more goals
7. Score and Standings will be recorded.
8. **Stick follow thru not allowed in goal circle.**
9. USL Women's rules used with the above exceptions. USL "YES" rules will be used only as they apply to the 3 second rule and NOT in contradiction to Rule #4 above. See Page 81 of the 2011 USL Rule Book, #6 under FOULS and the note listed below Rules. Also see page 82 of the 2011 USL Rule Book for definition of Terms

## 2010 MIDDIE PLAYOFF'S

1. All above county rules apply to ALL playoff games.
2. Playoffs will be played prior to Memorial Day.
3. It will be a single elimination playoff. .
4. Games will be played at various fields around the County.
5. Seedings will be determined after the 10 regular season games.

## PEE-WEE

1. **20-minute** halves – running time with no stopped clock. No time-outs. **8 minute** half times.
2. Teams will play eight (8) players at a time. Seven (7) field players and a goalie.
3. Five- second rule – A player who has held the ball for more than (5) seconds must make a pass before a shot can be taken. Possession will only be taken away if the player takes a shot before passing. In the event a shot is taken before passing, whether that shot results in a score or not, possession will be awarded to the goalkeeper. Officials will use hand and verbal signals to indicate when (5) seconds has occurred. In the event (5) seconds occurs in the act of shooting, officials will allow the shot.
4. One (1) pass from possession before a shot can be taken. Passes by goalies are excluded.
5. One (1) pass must be made after any whistle.
6. Playing field should be approximately fifty-(50) yards in length from goal to goal and 40 yards wide.
7. Only 5 field players allowed past midfield. Goalie cannot go past midfield.
8. No Checking.
9. All free positions are indirect.
10. No zone defense, man-to-man only. No double-teams.

11. Draw after every goal; other than after 5 goals down. A coin toss will be used to decide attacking goals. Players other than those involved in the draw need to be 4 meters away
12. There will be a draw to start the 2<sup>nd</sup> half even if a team is down by five or more goals..
13. No 3-second violations in the 8 meter.
14. Score of game will not be recorded.
15. No Coaches on the field.
16. Stick follow thru not allowed in goal circle.
17. USL Women's rules used with the above exceptions. We do not use USL "Yes" rules.

### **STICKLETTES**

1. Sticklettes focus on fun and instruction
2. **20-minute** halves – running time with no stopped clock. No time-outs. **8 minute** half times.
3. Teams will play six players at a time. **NO GOALIE.**
4. Coach from each team will officiate.
5. No Target/Shooting Net
6. One (1) pass from possession before a shot can be taken.
7. One (1) pass must be made after any whistle.
8. Five- second rule – A player who has held the ball for more than 5 seconds must make a pass before a shot can be taken
9. Playing field should be approximately fifty-(50) yards in length from goal to goal and 40 yards wide.
10. No Checking.
11. All free positions are indirect.
12. No zone defense, man-to-man only. No double-teams.
13. Draw will be used to start the game and after all goals.
14. No 3-second violations in the 8 meter.
15. Score of all games **will not** be recorded.

### **ALL LEAGUES**

1. Colored mouth guards are required for all players. Clear and white mouth guards are not allowed. No protruding rubber .
2. US Lacrosse approved protective eyewear is mandatory.
3. No Jewelry.
4. Head Coaches are required to attend pre-game meeting at mid-field, where payment will be made to referees.
5. **Maximum number** of coaches allowed on the sidelines per team is three (3).
6. Spectators must be on the opposite side of the field of all players and coaches.
7. No Coaches on the field during the game. **Exception – Sticklettes are allowed one coach from each team as an official.**
8. Goalie must be fully protected according to Anne Arundel County Public Schools Rules and Regulations.
9. Time outs can be used following a goal and on a dead ball with possession. Note: Substitutions may be made during time outs.
10. On the Fly substitution.
11. Yellow or Orange ball will be used. Women's LAX regulations stick only, NO mesh pocket.
12. Players shake hands, not sticks following games.
13. Subject to A.A. County Recreation and Parks Guidelines and Reference Manual.
- 14." The player serving the 3 minute penalty time must serve it in the substitution area".

## **RAIN POLICY**

### **Weekday Policy**

Commissioners or Coaches must call Recreation & Parks at (410) 222-7865 by 3:00 p.m. on game day and leave a message on the Sports Supervisor's voice mail at (410-222-7865 x3533) if your field is in unplayable condition for that night's game. Cancellations for the whole county or for particular fields will then be posted on the website. The sports supervisor will notify the head of the officials.

- Inclement weather decisions made by the County will be posted at 4:30 p.m. on weekdays. Please call the hotline # at (410) 222-7312 or check the website [www.aacounty.org/recparcs](http://www.aacounty.org/recparcs) for game cancellations.
- If games have not been cancelled (there will NOT be an update), go to the field where the official will determine whether the field is playable. If the game is cancelled at the site, all games will be cancelled at that location and it is up to the home team commissioner/head coach to call:
  1. The head of the officials (*Commissioners will have the number for the Officials*)
  2. All teams scheduled to play at their field on that day.
  3. The Sports Supervisor's voice mail (410-222-7865 ext. 3533).
- If it rains after the game has started, it is to be determined by the official if the game should be stopped for inclement weather. If the game is cancelled, all games will be cancelled at that location. Once a decision has been made, the head coaches should notify the commissioner and the commissioner should notify
  1. The head of the officials (Commissioners will have the number for the Officials)
  2. All teams scheduled to play at their field on that day.
  3. The Sports Supervisor's voice mail (410-222-7865 ext. 3533).
- *If game cancellation is not posted on the website or on the hotline number, go to the field unless you've received a call that the field is unplayable.*

### **Weekend Policy**

- ◆ **SATURDAY POLICY** – It is the responsibility of each organization's commissioner to determine if their field is unplayable. If field is unplayable, notification must be given to Josh by 6:30a.m. Cancellations will be posted on the county website by 7:00 a.m. Josh will notify the head of officials.
- ◆ **SUNDAY POLICY** – It is the responsibility of each organization's commissioner to determine if their field is unplayable. If field is unplayable, notification must be given to Josh by 10:00 a.m. Cancellations will be posted on the county website by 10:30 a.m. Josh will notify the head of officials.