
Anne Arundel County Labor Day Classic



10U, 12U & 13U Divisions

Sunday, September 6, 2009 – Monday, September 7, 2009
Bachman Sports Complex & Joe Cannon Stadium

Team Registration Instructions:

CONTACT: Jeff Brazier – Tournament Director

DIRECT: 410-222-6652

EMAIL: joecannonstadium@hotmail.com

COST: \$300 Team Entry Fee (3 game guarantee), teams will pay umpire cash on the field

Registration Deadline: **FRIDAY, AUG. 27, 2009**, all forms must be received by 4:30pm

*Online registration (www.aacounty.org/recparks) begins **July 17 through August 21** or mail check with registration form to:*

A. A. Co. Recreation & Parks, 1 Harry S Truman Parkway, Annapolis, MD 21401 Attn: Sue Hamilton

Tournament Format *(Based on 12 participating teams per division)*

Round Robin Play:

- Teams divided into different pools
- Each team will play two round robin games on Sunday
- After round robin play, teams will be seeded in to a single elimination tournament
- Lower seeds will play 1 game on Monday against a team from a different pool with the same seed.

Top Seed Single Elimination Championship Round:

- After two round robin games, teams will enter into a championship round
- The top seeds from each pool will play a single elimination tournament.

Tie-Breaker Rules (for seeding purposes; in order of use)

1. Win-loss record
2. Head-to-Head
3. Run differential (overall)
4. Runs allowed (overall)
5. Runs scored (overall)
6. Coin flip

Tournament Rules

It shall be the policy of Anne Arundel County Recreation and Parks that the rules of play shall be the National Federation of State High Schools and as amended/modified in the following changes listed by playing age groups and Rules for All Teams. All leagues are governed by the Anne Arundel County Organized Sports Rules.

I. Age Specific Rules

A. 10 and Under (age determined as of May 1st 2010)

1. Sixty (60) feet base paths.
2. Forty-six (46) feet pitching distance.
3. Balk rule will not be enforced.
4. Six (6) inning games - Three and one-half (3-1/2) innings equal a completed game if home team is ahead. If the minimum innings are not played, the game will be replayed in its entirety.
Slaughter Rule: 15 run lead after four and one half (4-1/2) innings (home team)
5. Base runners shall not leave/lead off base until ball has crossed home plate. Result: Runner shall be called out.
6. No in-field fly rule.
7. No dropped third strike rule, ball is alive for all base runners.
8. An overthrow back to the pitcher is not considered as a "ball in play." All base runners must return to their bases as soon as the pitcher has the ball and is within six (6) feet of the pitching rubber (similar to softball rules).

B. 11 & Under and 12 & Under Divisions (age determined as of May 1st 2010)

1. Seventy (70) feet base paths.
2. Fifty feet and six inches (50' 6") pitching distance.
3. One warning per team for a balk by the pitcher.
4. Six (6) inning games - Three and one-half (3-1/2) innings equal a completed game if home team is ahead. If the minimum innings are not played, the game will be replayed in its entirety.
5. Slaughter Rule: 15 run lead after four and one half (4-1/2) innings (home team). 10 run lead at 5 and one half (5-1/2) innings (home team).

C. 13 and Under (age determined as of May 1st 2010)

1. Ninety (90) feet base paths. Sixty feet and six inches (60' 6") pitching distance.
2. No balk warnings.
3. Seven (7) inning games - Four and one-half (4-1/2) innings equal a completed game if home team is ahead. If the minimum innings are not played, the game will be replayed in its entirety.
4. Maximum of seven (7) runs per inning - last (7th) and extra innings shall be unlimited.
5. Slaughter Rule: 15 run lead after four and one half (4-1/2) innings (home team). 10 run lead at 5 and one half (5-1/2) innings (home team).

II. Rules For All Teams

1. Game time limits:
 - a. No new inning shall start after two (2) hours from start of game.
2. Teams shall provide their written defensive and batting order line-ups to each other through the home plate umpire before the start of the game. All changes to the line-up shall be reported to the home plate umpire and the opposing team prior to the change.
3. Courtesy Runner- If a team bats its roster the runner is to be the player who made the last/called put out. A courtesy runner can be used for the pitcher or catcher at any time. Again, this is to be either a player not in the game or the last put out.
4. Substitutions - Teams may substitute for defensive positions (except pitcher) as many times as they wish, as long as the batting order remains the same. A player does not have to play the field in order to bat. Conversely, a player does not have to bat to play the field. Once a player has been placed in a slot of the batting order, the player may only bat in this slot.
5. Baseball Bat Rule - All baseball bats that are labeled and/or legal for Little League Baseball, Pony/Bronco/Maverick League Baseball, and/or nationally recognized baseball leagues/associations shall be legal for all Association playing age groups. No softball and/or other types of special bats shall be allowed for batting.
6. Footwear - Metal spikes may **ONLY** be worn by the 13 and under division
7. Catchers - Helmets must conform to the NHSF regulations. **All catchers must wear a protective cup.**
8. ALL teams will play a minimum of three (3) games and could play a maximum of four (4) games.

III. Protest

1. If a coach wants to protest a ruling (not a judgment call), they should stop the game and ask for a Tournament Official to resolve the issue before play resumes. The tournament official will make the final ruling on the protested call.

IV. Umpires

1. The number of umpires, by playing age group, to be assigned to call a game shall be as follows:
 - a. 10 & Under – one (1)
 - b. 11 & Under – one (1)
 - c. 12 & Under – one (1)
 - d. 13 & Under – two (2)

V. Sportsmanship

1. It is the policy and philosophy of the Anne Arundel County Department of Recreation and Parks Department that good sportsmanship shall be promoted and a requirement of all persons involved.
2. The following guidelines on specific items are provided:
 - a. Coaches - Each coach shall teach and demonstrate good sportsmanship in their games.
 - b. Parents/Spectators - All parents and spectators are to be reminded that this is youth sports and as such, coaches, teams, organizations, etc. shall not tolerate bad sportsmanship or any conduct that is not becoming of youth sports.
3. The following penalties will be enforced:
 - a. Coach Ejected from a game: automatic two (2) game suspension. This is **not appealable**.
 - b. Player Ejected from a game: automatic one (1) game suspension. This is **not appealable**.
 - c. Second Offenses- Penalties for second offenses are at the discretion of the Department of Recreation and Parks.